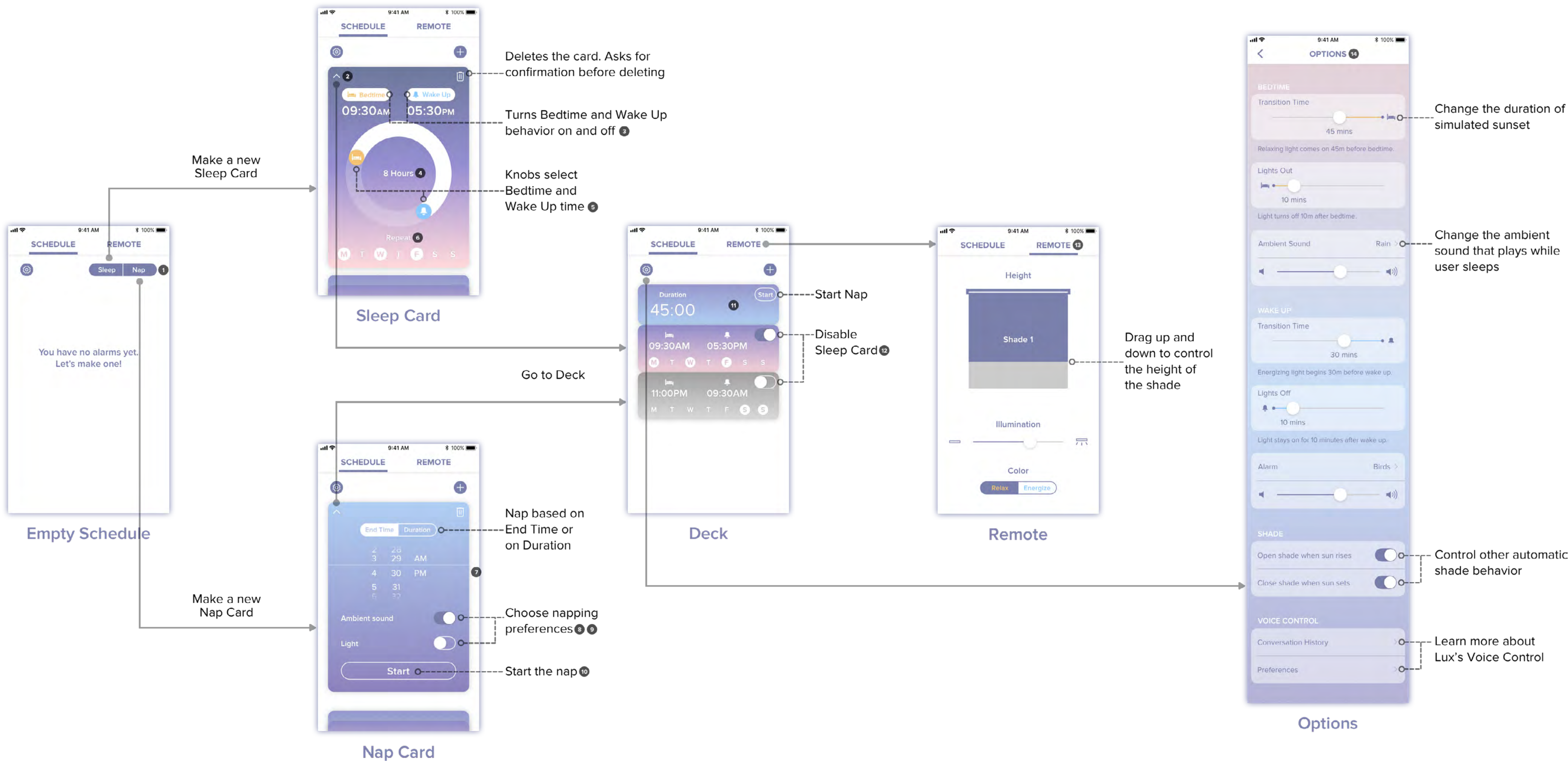


# LUX

SMART SHADE

LESCHI

# Flow Diagram



# Flow Diagram Annotations

- 1

Expands to this state after pressing “plus” button. Refer to [Motion Study 1](#).
- 2

Minimizes Card into Deck. Auto-Saves during editing.
- 3

Turns off Bedtime transition. Remains off for all “repeat” days.  
Turning off Bedtime through the pop-up turns it off for that one night.
- 4

Sleep Duration. Adjusts concurrently with Bedtime/Wake Up adjustment. Refer to [Motion Study 1](#).
- 5

Bedtime and Wake Up alarms grey out when they are turned off. Exact time pops up during adjustment. Refer to [Motion Study 1](#).
- 6

Set transitions to recur automatically on set days.
- 7

“Picker” functionality. Scroll to set time.
- 8

Specific sound can be changed in “Options”.
- 9

Orange
- 10

Full nap card will take over screen. Includes “Stop” button. Settings can still be adjusted in this mode. Card can also be minimized into Deck.  
Nap card closes and goes into Deck automatically at the end of the nap.
- 11

Cards in Deck show important information. Touching Card causes it to expand into edit mode. Toggles and Nap Start/Stop, are separately interactive.
- 12

Card in Deck greys out when turned off. Remains off until turned back on by user.
- 13

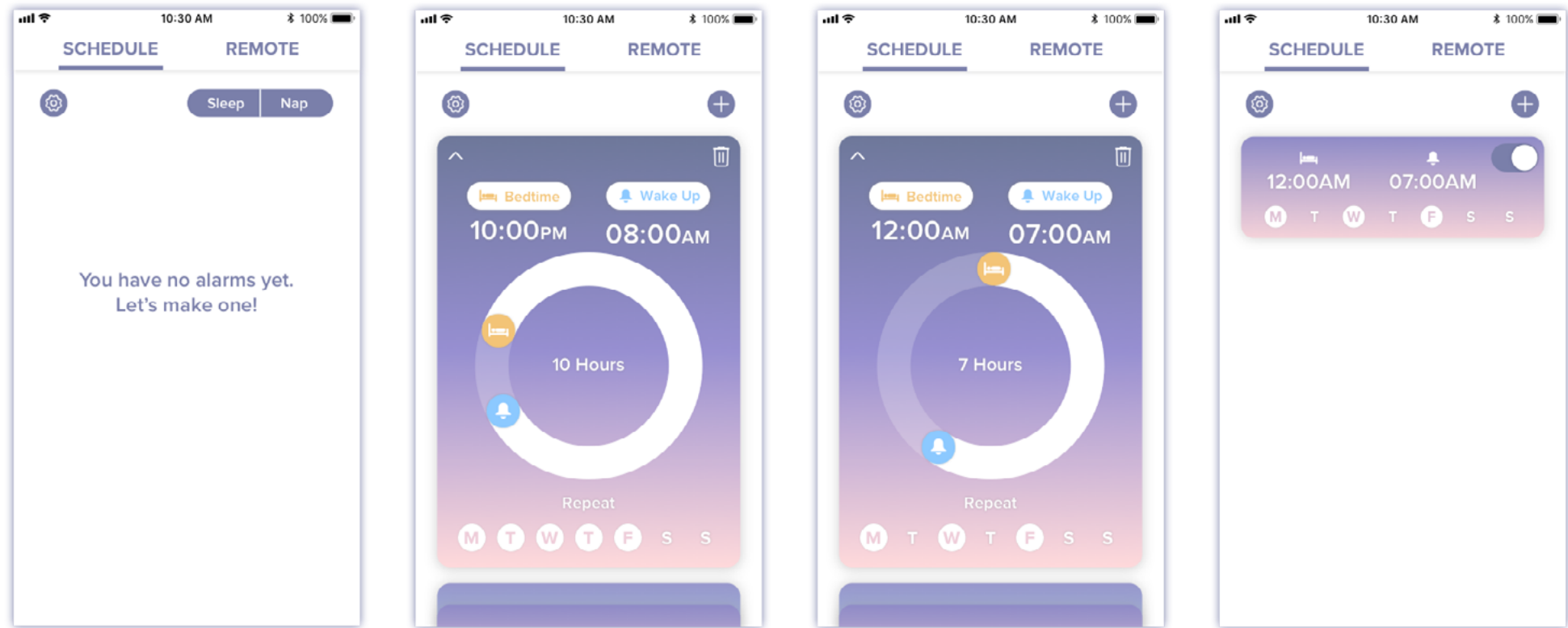
Refer to [Motion Study 3](#).
- 14

Options apply to all scheduled sleep cards.

# Hero Flow 1

9 TO 5ER

## User sets up Sleep Card



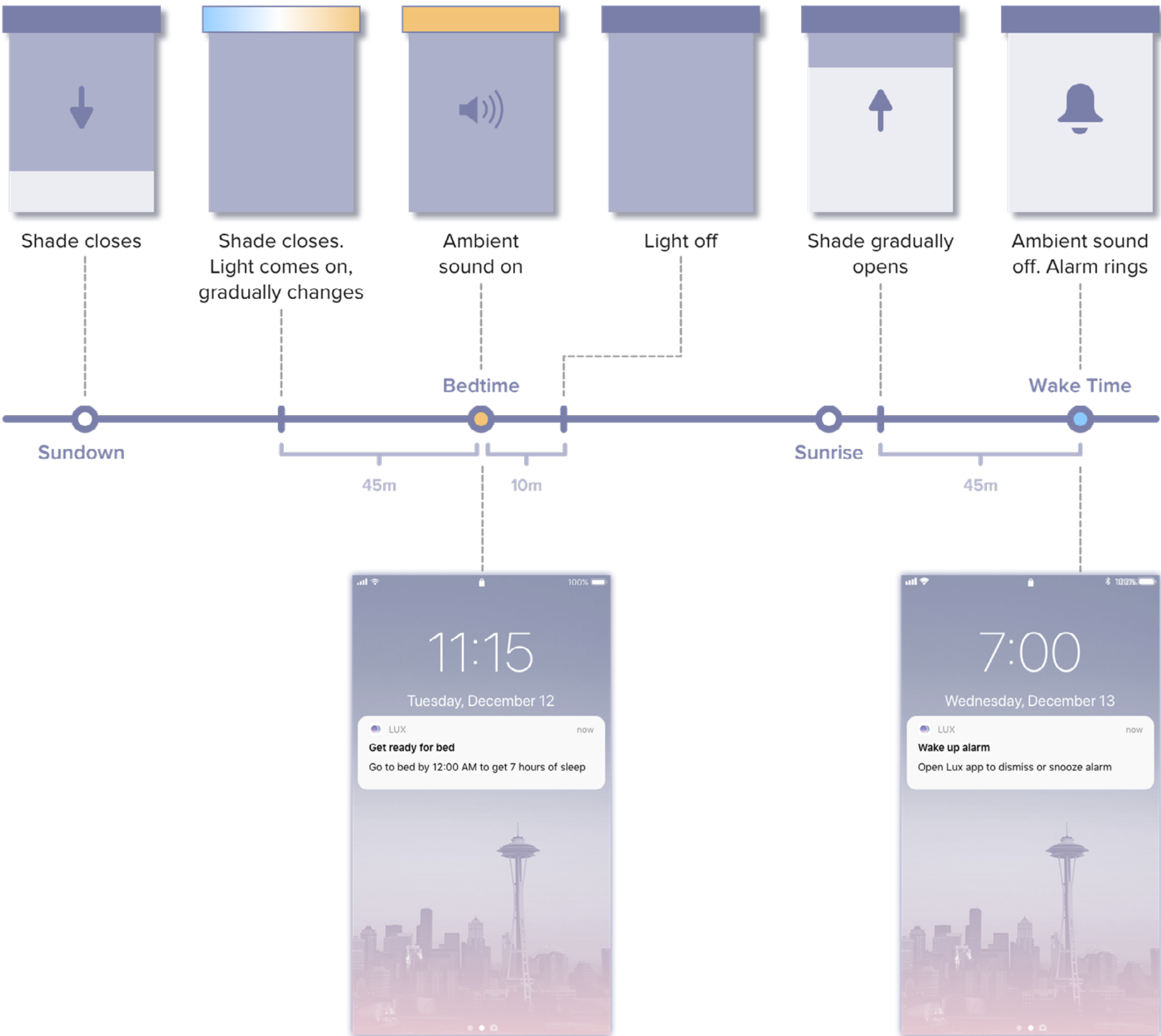
**Add Sleep Card**  
User presses “+” button and selects sleep.

**Set sleep times**  
User moves Bedtime and Wake Up icons to set sleep time and days.

**Adjusted sleep time**  
Can also select the days of the week to repeat the alarm, or turn off Bedtime / Wake Up.

**Current Deck**  
View all set cards, and add new ones. Navigate to options.

## Lux helps user sleep



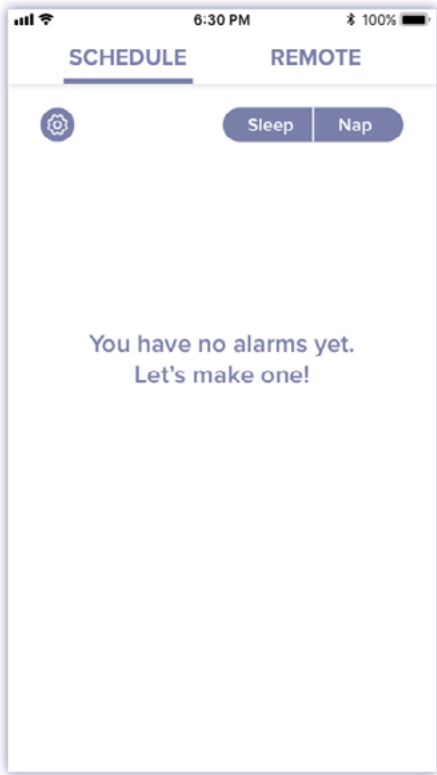
**Bedtime Notification**  
App alerts user when their Bedtime transition is beginning. User can navigate into app to “snooze” the transition.

**Wake Up Notification**  
User is notified when it's time to Wake Up. They navigate into the app to stop or snooze the alarm. Can also use Voice Command.

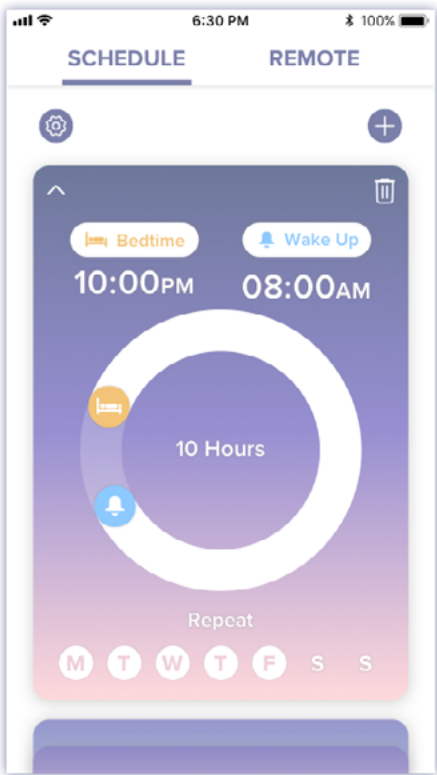
# Hero Flow 2

## ATYPICAL WORKER

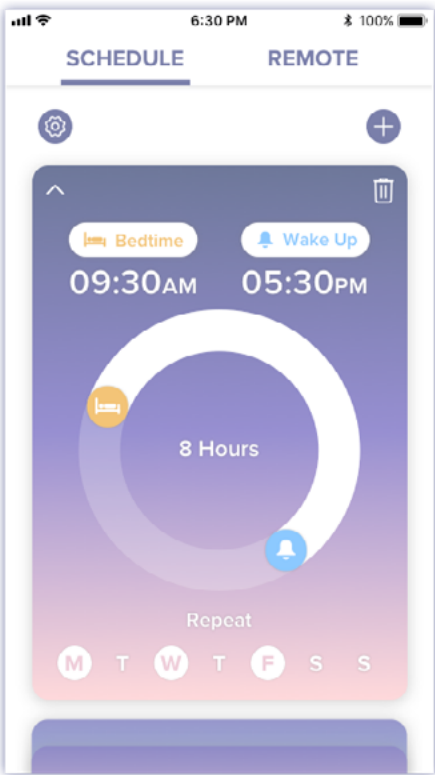
### User sets up Sleep Card



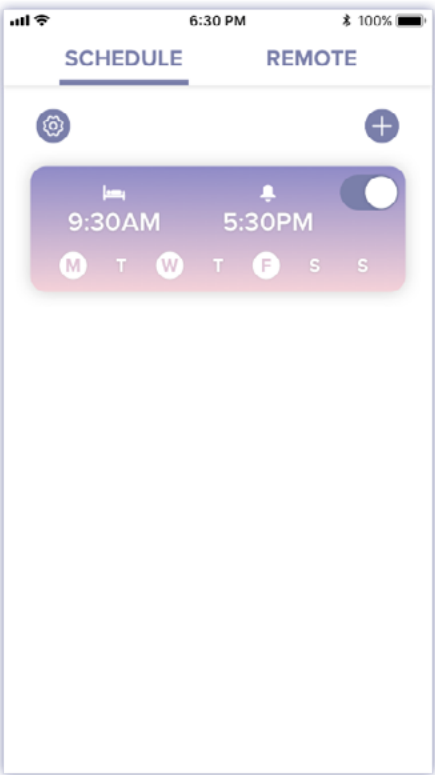
**Add Sleep Card**  
User presses "+" button and selects sleep.



**Set sleep times**  
User moves Bedtime and Wake Up icons to set sleep time and days.

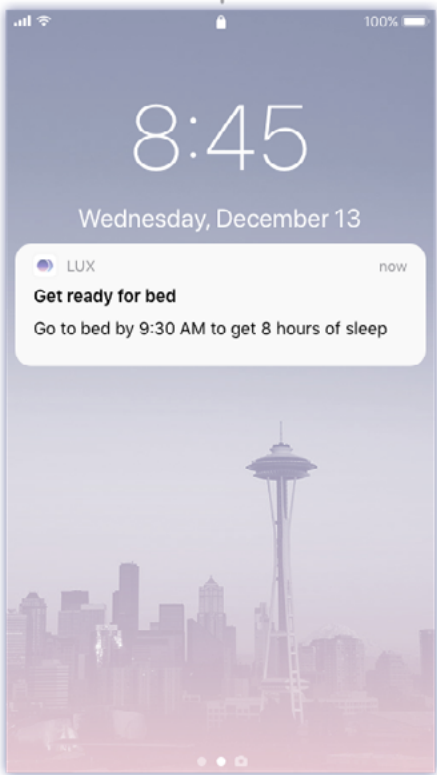
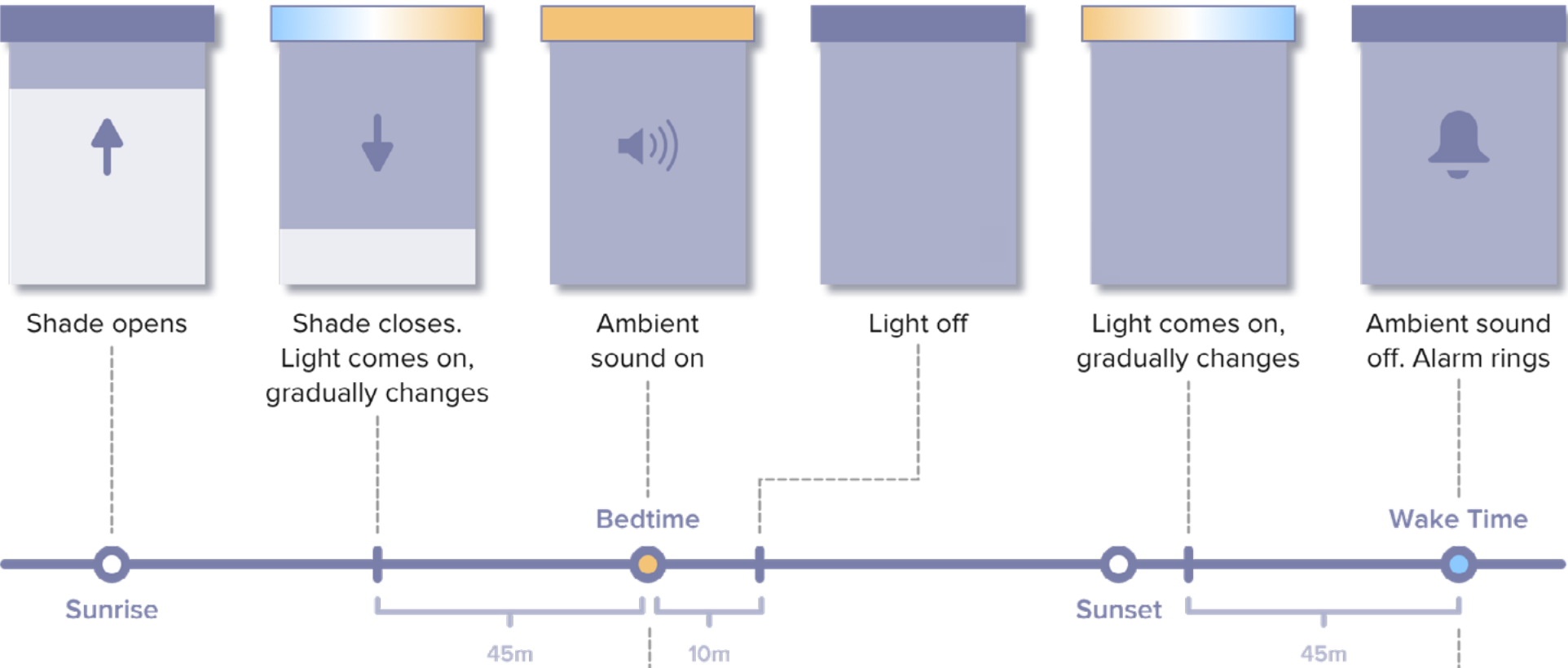


**Adjusted sleep time**  
Can also select the days of the week to repeat the alarm, or turn off Bedtime / Wake Up.

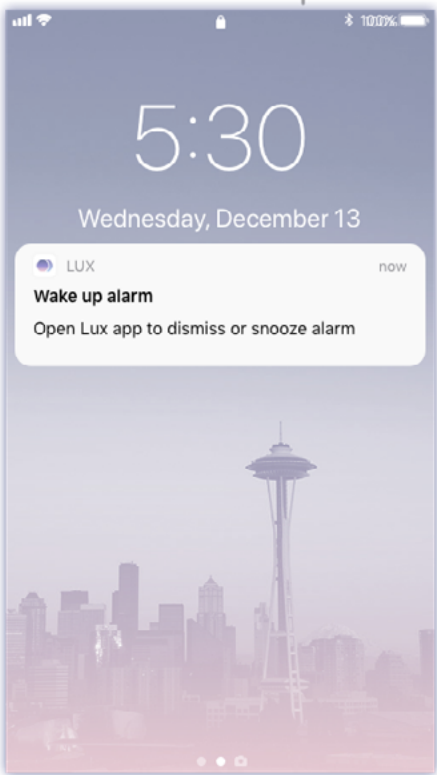


**Current Deck**  
View all set cards, and add new ones. Navigate to options.

### Lux helps user sleep



**Bedtime Notification**  
App alerts user when their Bedtime transition is beginning. User can navigate into app to "snooze" the transition.

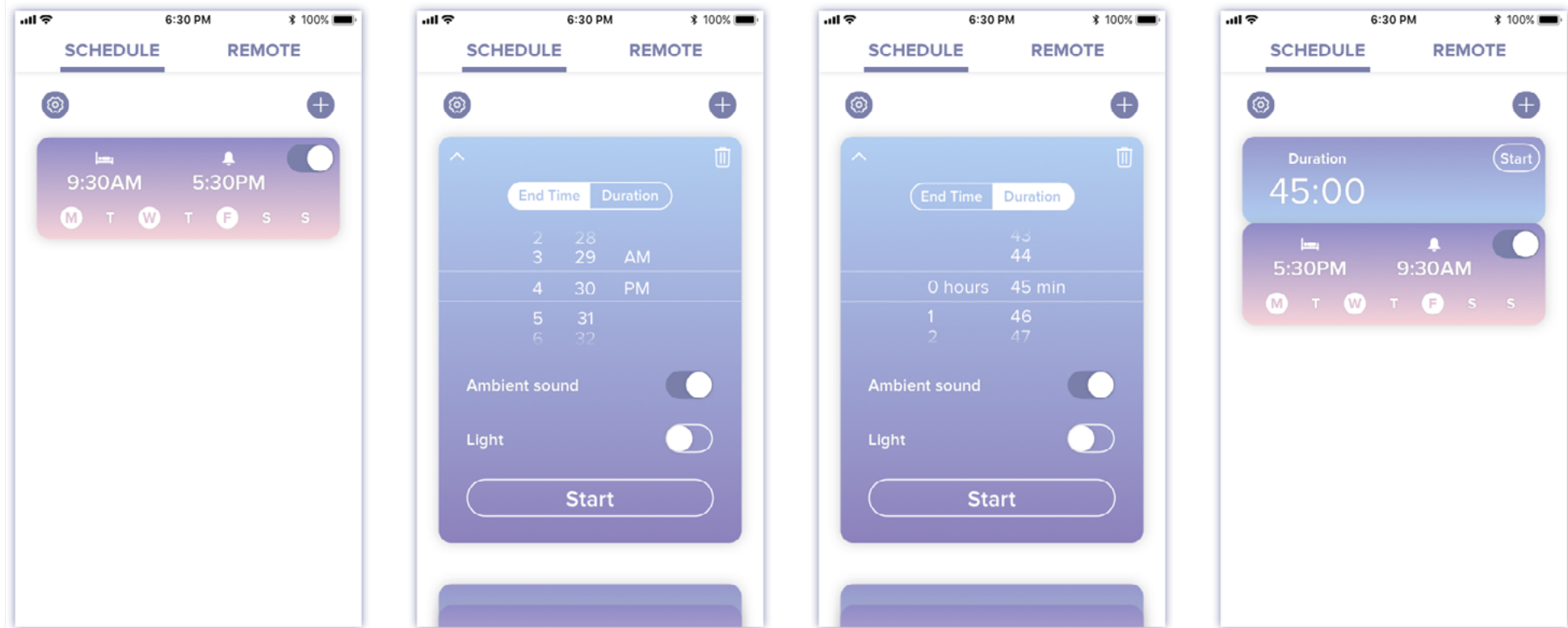


**Wake Up Notification**  
User is notified when it's time to Wake Up. They navigate into the app to stop or snooze the alarm. Can also use Voice Command.

# Hero Flow 3

## NAP

### User sets up Sleep Card



#### Add Nap Card

User presses "+" button and selects nap.

#### Set nap time

Set based on End Time or Duration. Also has ambient sound and light options.

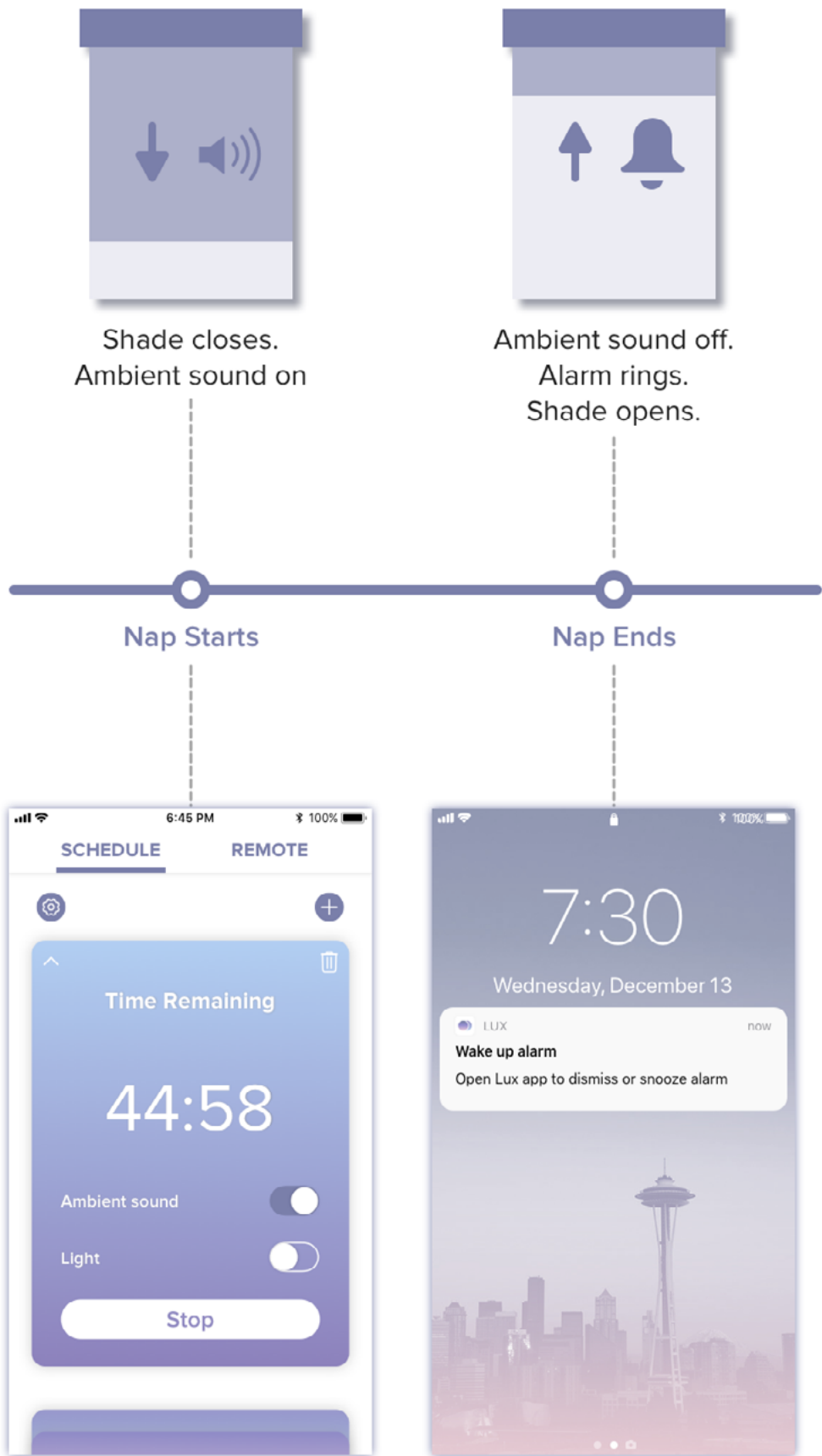
#### Adjusted Duration

User chooses to nap based on Duration, and sets the Nap Card to 45 minutes.

#### Current Deck

View all set cards, and add new ones. Navigate to options.

### Lux helps user nap



#### Start Nap

Shade begins to adjust immediately.

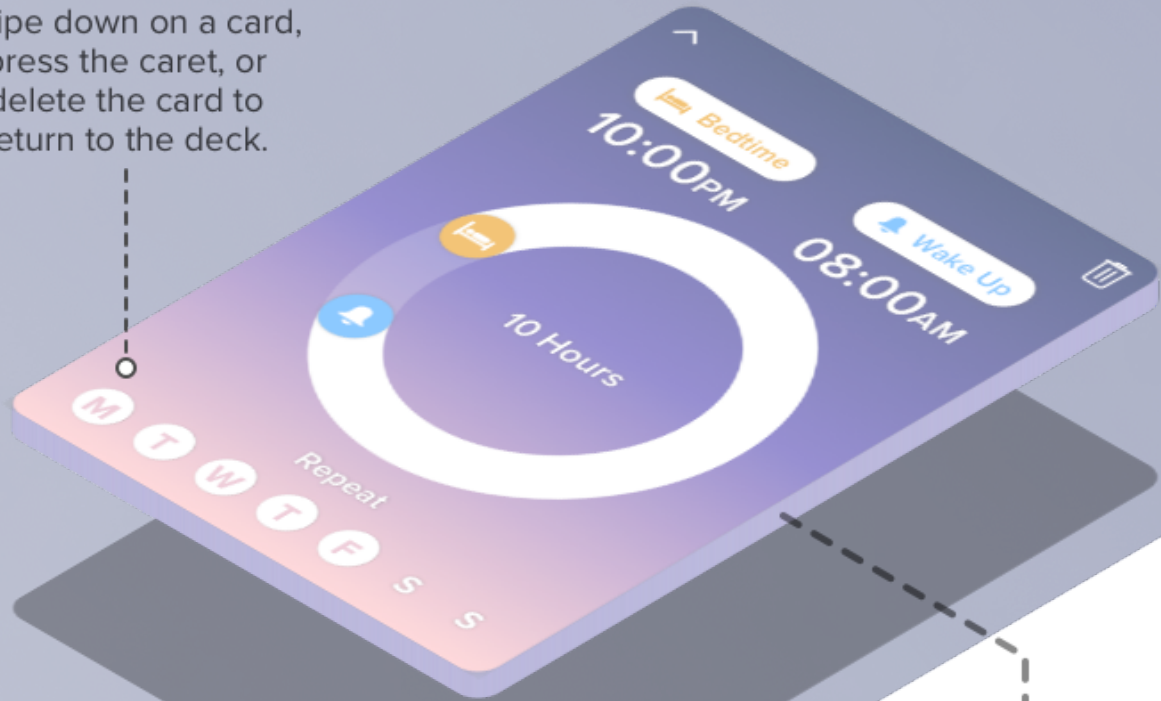
#### Wake Up Notification

User is notified when it's time to Wake Up. They navigate into the app to stop or snooze the alarm. Can also use Voice Command.

# Interaction Model

## Sleep Card

Swipe down on a card, press the caret, or delete the card to return to the deck.



## Nap Card

Swipe down on a card, press the caret, or delete the card to return to the deck.



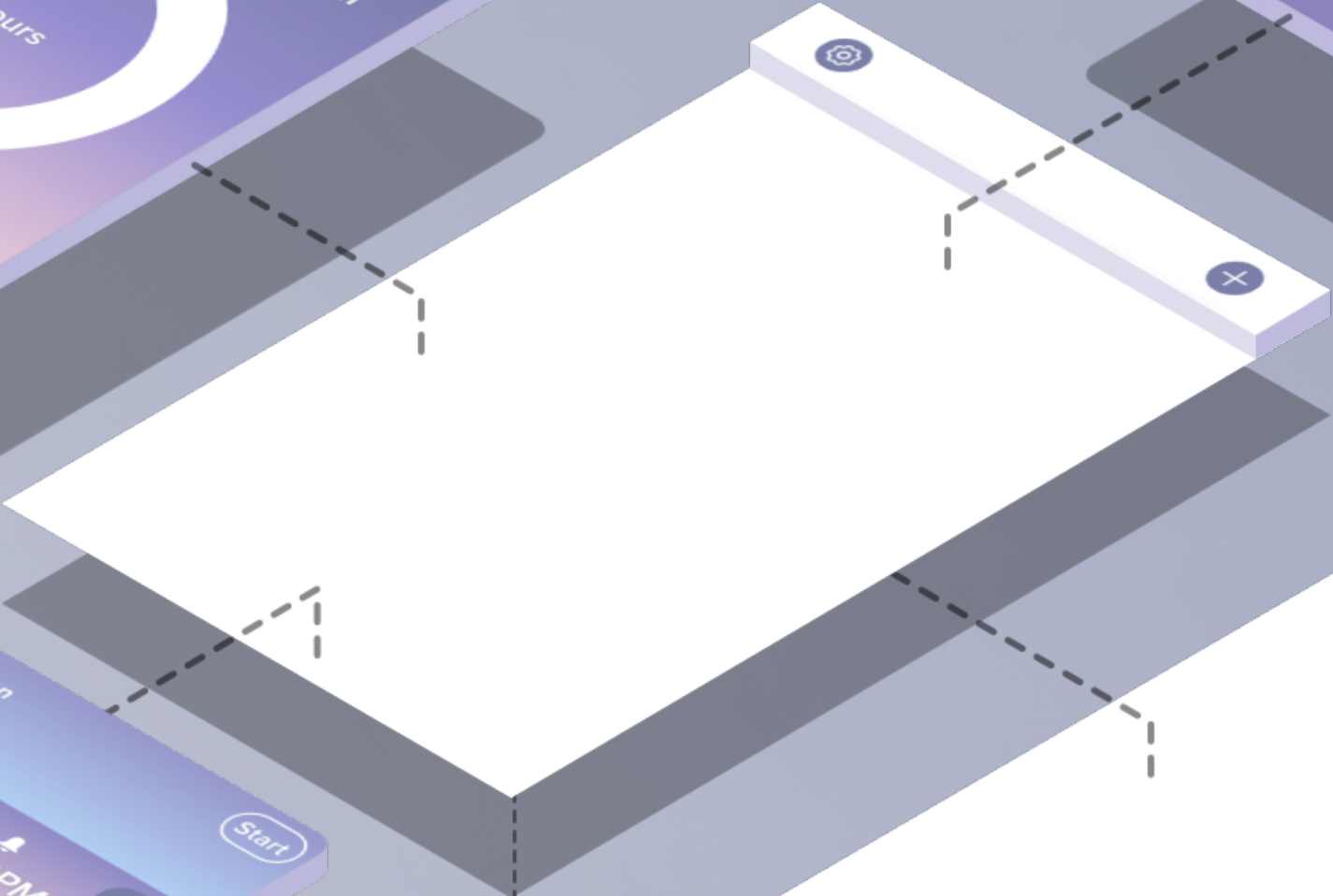
## Deck

Tap on a card to expand it.



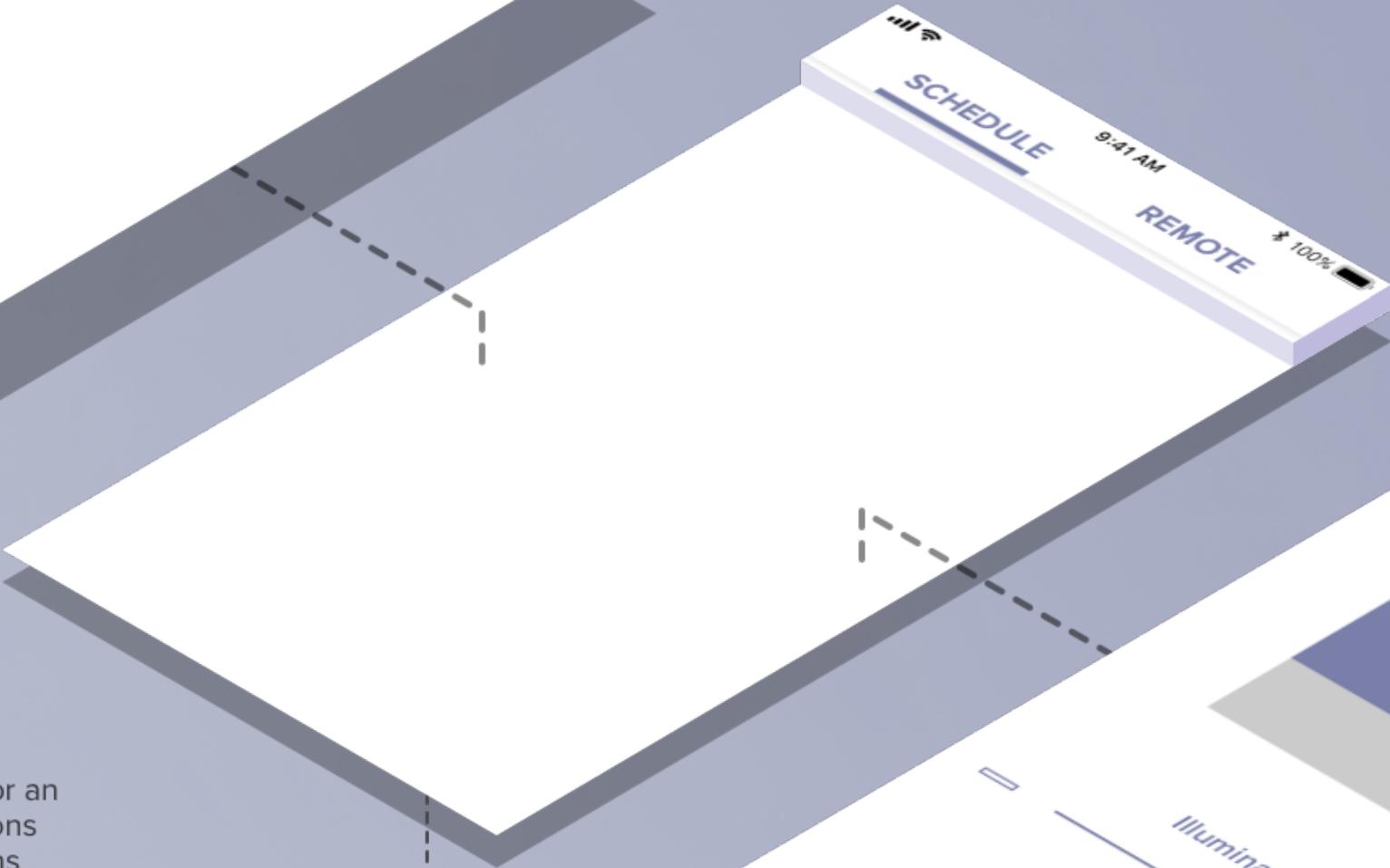
## Schedule

Holds either the Deck or an expanded Card. Options and Add Card buttons remain fixed.



## Top Bar

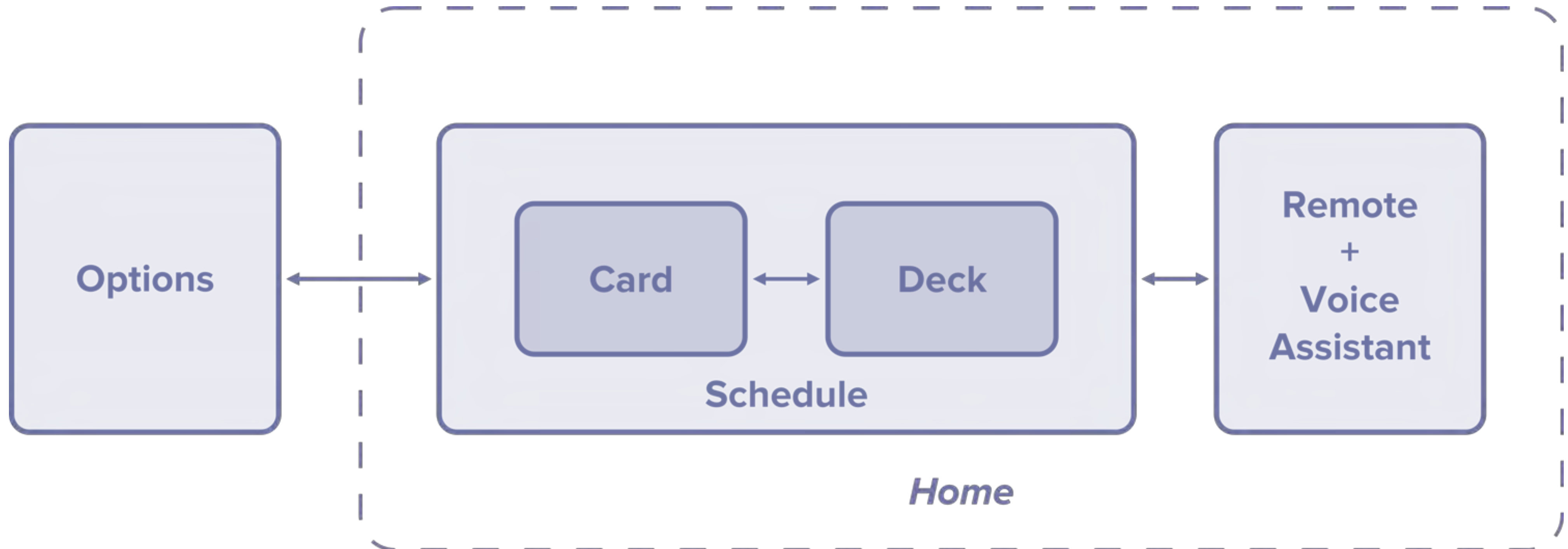
Remains fixed in the top of the Schedule and Remote.



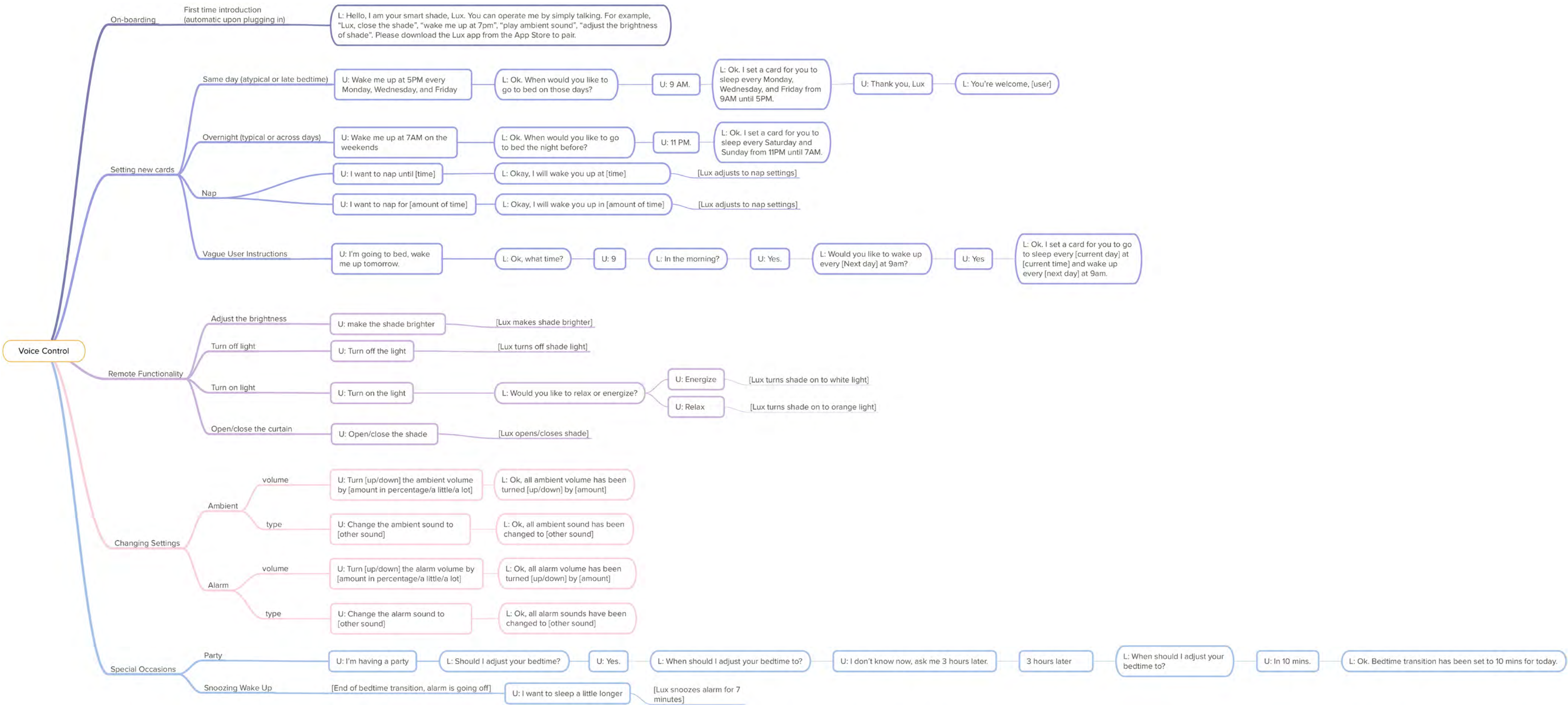
## Remote



# Application Map



# Voice Control Tree



# Considerations

## Remote Overrides

If used in a non-transition time, the transition will commence as usual at defined points: Beginning of transition, end of transition.

## Miscellaneous Automated Behaviors

- Shade closes at sundown.
- Shade opens at sunrise, if you’re “awake”.
- Light turns off 10 minutes after Bedtime and Wake Up.
- Using the Remote during this time will override the light turning off.

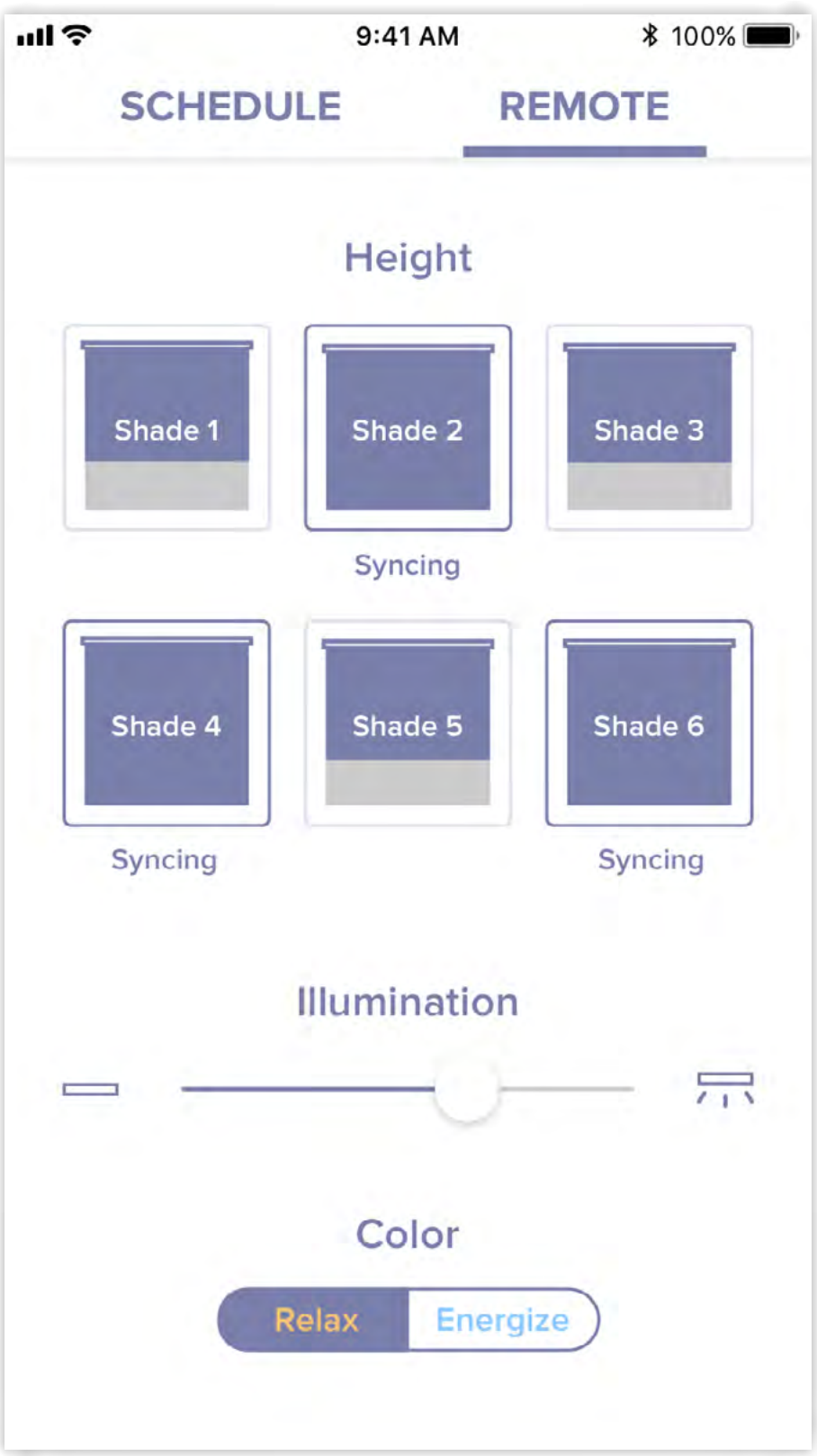
## Motion Study (YouTube Links)

- [Motion Study 1](#)
- [Motion Study 2](#)
- [Motion Study 3](#)

- [Shade Behavior 1](#)
- [Shade Behavior 2](#)
- [Shade Behavior 3](#)

## Multiple Windows

- Two types of Lux systems:
1. Base model: comes with shade, speaker, microphone and light.
  2. Modular shades: comes with shade and ala carte options for speaker, microphone, and light.
- Control up to 6 windows with Remote (below). Syncing option.





**Seattle**

#6F74A2  
RGBA (111, 116, 162, 1)


**Twilight**

#636D91 0%  
#8D85CC 49%  
#FFD5D7 100%

# Style Guide

## COLOR


### Primary



**Seattle**

#6F74A2  
RGBA (111, 116, 162, 1)

### Secondary



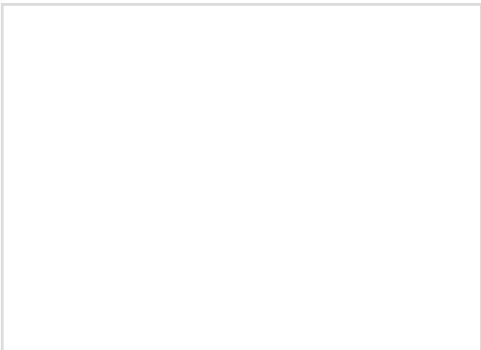
**Afternoon Sunshine**

#EDB159  
RGBA (237, 177, 89, 1)



**Energizing Blue**

#82C3FF  
RGBA (130, 195,255, 1)



**Day Light**

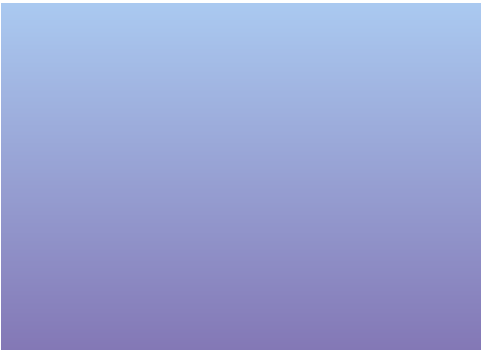
#FFFFFF  
RGBA (255, 255,255, 1)

### Gradient




**Twilight**

#636D91 0%  
#8D85CC 49%  
#FFD5D7 100%




**Relax**

#8377B5 0%  
#AAC9F 0%



**Shift**

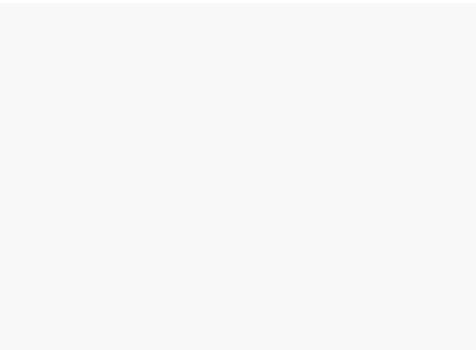
#DEB2B2 0%  
#A9C8F0 45%  
#7C69A7 100%



**Silence**

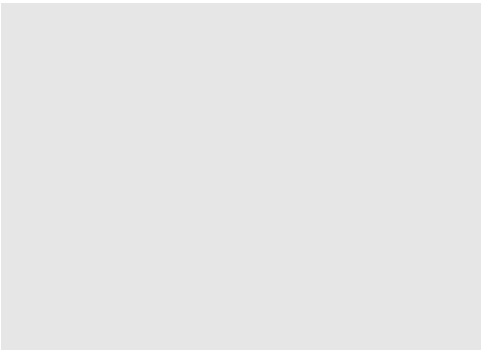
#999898 2%  
#DCDCDC 100%

### Gray Scale



**1**

#F8F8F8  
RGBA (248, 248, 248, 1)



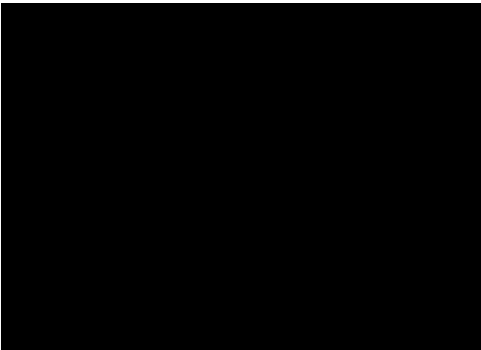
**2**

#E6E6E6  
RGBA (230, 230, 230, 1)



**3**

#9E9E9E  
RGBA (158, 158, 158, 1)



**Black**

#000000  
RGBA (0, 0, 0, 1)

## TYPOGRAPHY

### Font Family

Aa Ee Zz

Proxima Nova - Regular

Aa Ee Zz

Proxima Nova - Semibold

Aa Ee Zz

Proxima Nova - Bold

### Text Style

#### Heading 1

Aa Bb Cc Dd 1234

ProximaNova-Regular / 70 px / 85 px Leading / #FFFFFF

#### Heading 2

Aa Bb Cc Dd 1234

ProximaNova-Semibold / 32 px / 40 px Leading / #FFFFFF

#### Text 1

Aa Bb Cc Dd 1234

ProximaNova-Bold / 24 px / 29 px Leading / #FFFFFF

#### Text 2

Aa Bb Cc Dd 1234

ProximaNova-Bold / 20 px / 24 px Leading / #FFFFFF

#### Text 3

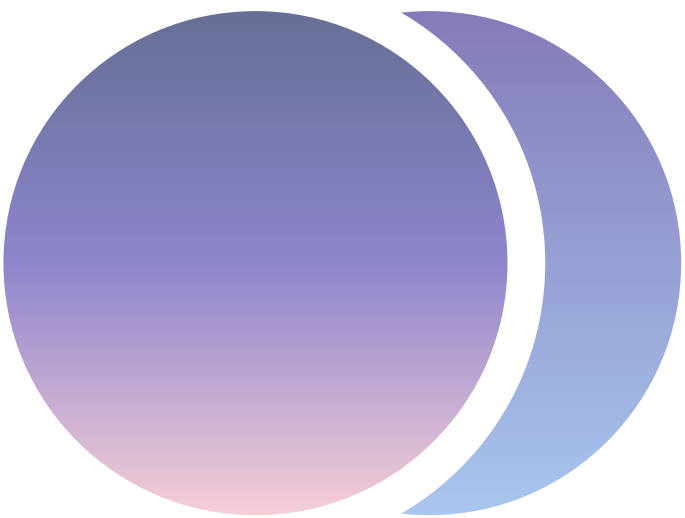
Aa Bb Cc Dd 1234

ProximaNova-Semibold / 16 px / 22 px Leading / #FFFFFF

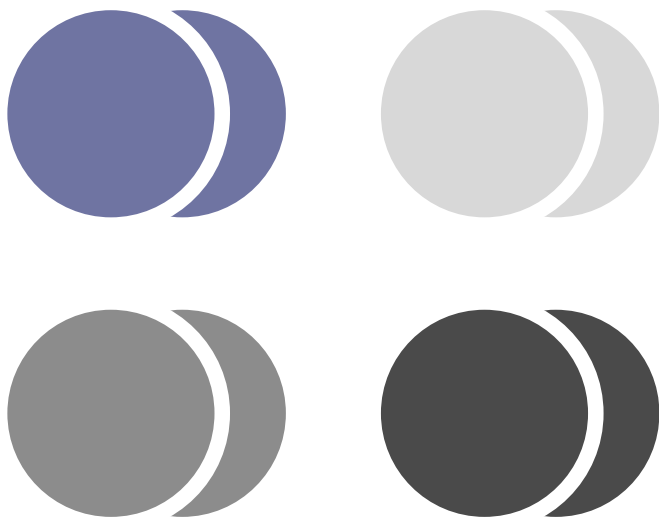
# Style Guide

## LOGO

### Logo



### Variations



### App Icons



60pt@2x



60pt@3x



76pt



76pt@2

### Notifications



20pt



20pt@2x

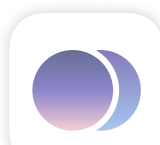


20pt@3x

### Spotlight



29pt



29pt@2x



29pt@3x

### Settings



40pt



40pt@2x

## ICONOGRAPHY

