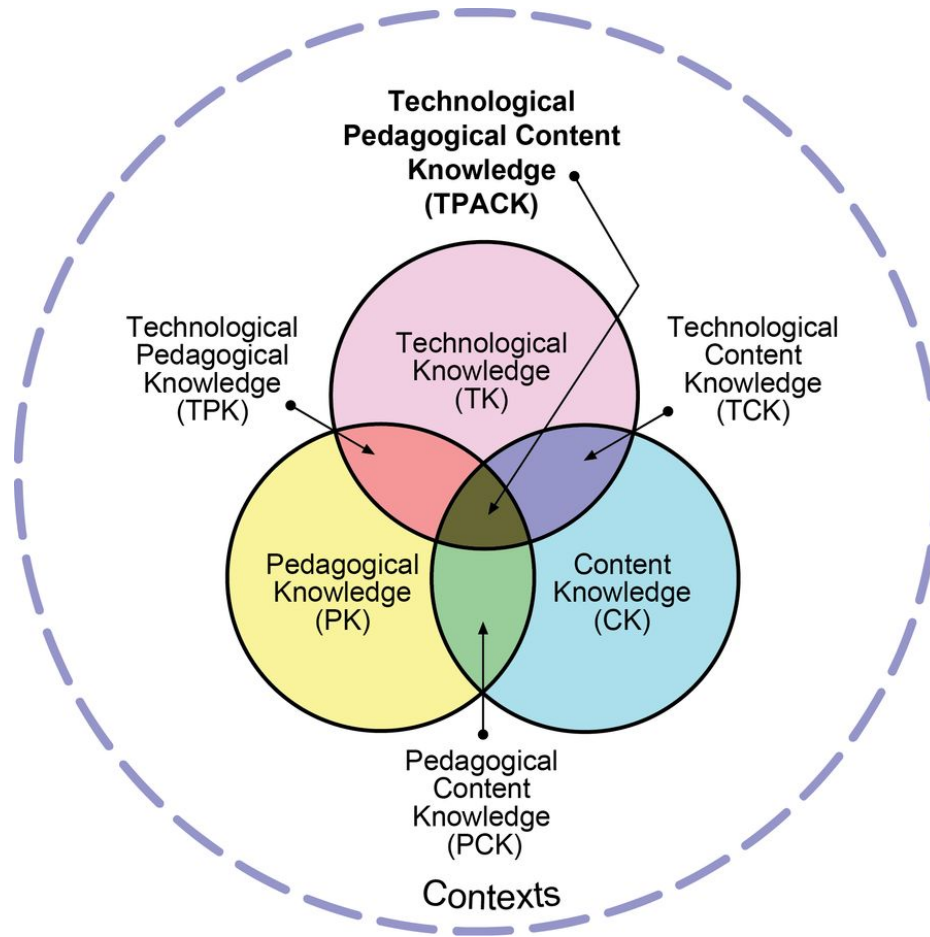


TPACK Tech Talks

- Prepared and delivered by **Kashuan Hopkins**
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 - Slides: t.ly/5RSE {case sensitive}





Introduced by Punya Mishra and Dr. Matthew J. Koehler of Michigan State University in 2006.
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What are we doing?

- Introduction & Objective
- Why use a technology integration framework?
- Why use the TPACK model?
- Breaking down T-P-C knowledge and intersections.
- Applications
- Advice, “Goodies”, Evaluation, and Questions.

What are we learning?

“After this training, teachers will be able to apply the seven components of the **TPACK model** to integrate technology in their classroom.”

Design a kitchen without a framework?

Need?

Future?

Success?

Compare?

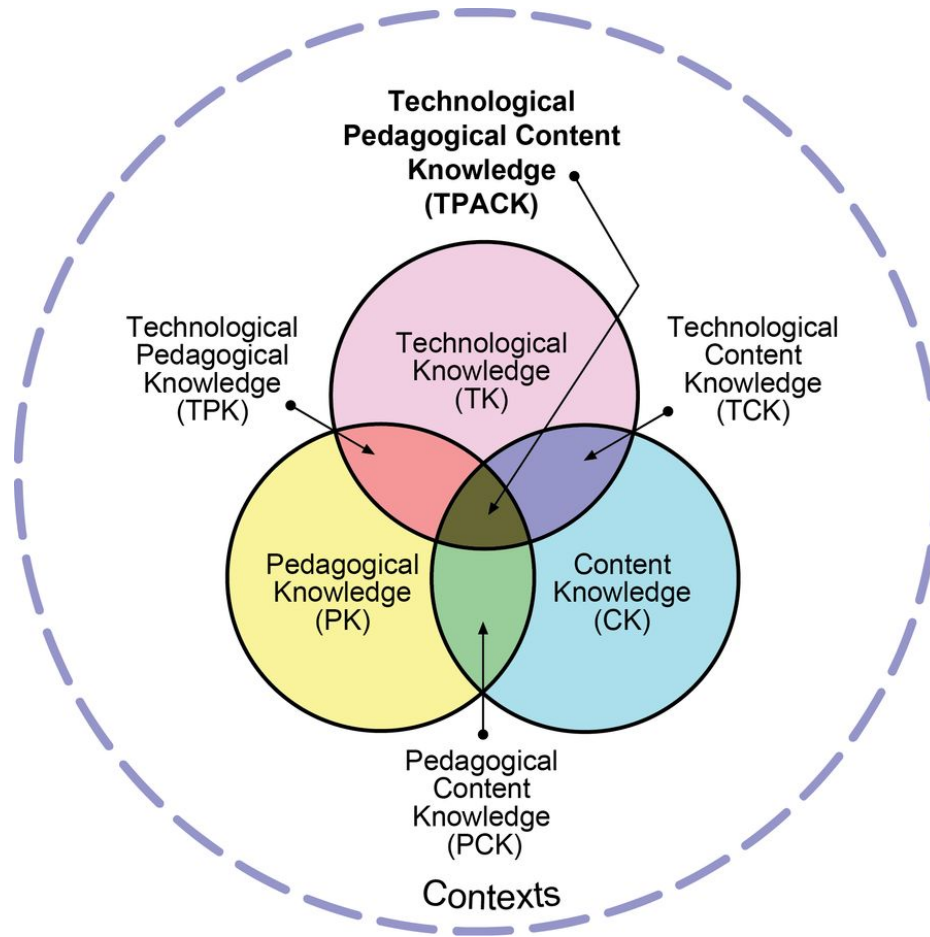


White Wooden Kitchen Cabinet by Jean van der Meulen

Why Use a Tech Integration Framework?

Integrated technology should be used to "transform learning experiences with the goal of providing greater equity and accessibility" (US Office of Educational Technology, 2017).

- Research-based
- Creativity and autonomy within structure.
- Supports digital literacy



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Why Use the TPACK Model?

- Accounts for **3 key components** to successful tech integration and emphasizes their **relationships**.
- Builds on existing instructional design (i.e. **PCK**).
- **TPACK** provides the **breadth** and SAMR provides the depth.

Breaking down T-P-C Knowledge

- Content Knowledge (CK) – What must students learn (e.g. standards, curriculum, social skills)?
- Pedagogical Knowledge (PK) – What are the best ways for students to learn (i.e. best practices)?
- Technological Knowledge (TK) – What technology tools are available?
 - [OPSRC Tech Talks](#) for some ideas.

Breaking down T-P-C Intersections

- Pedagogical Content (PCK) – how is instruction facilitated in content areas?
- Technological Pedagogical (TPK) – how is technology integrated in content areas?
- Technological Content (TCK) – how is technology selected and managed throughout the learning experience?

TPACK & Learning Activity Types (LATs)

- **TPACK – How does technology support what and how students learn?**
- Learning Activity Types (LATs)– 9 curriculum based taxonomies that are designed to apply TPACK.

K-6 literacy	Mathematics	Music
Physical Education	Social Studies	
Science	Secondary English Language Arts	
Visual Arts	World Languages	

"[Learning Activity Types Website](#)" by Judi Harris & Mark Hofer is licensed under [CC BY-NC-SA 4.0](#)



TPACK Applications – K-6 Literacy

Activity Type	Brief Description	Possible Technologies
Vocabulary Analysis	Students build and sort words to study their patterns	Word processing software [Docs], concept mapping software [Coggle], educational software, drawing software [Seesaw], interactive whiteboard [Nearpod]

TPACK Applications – Math

Activity Type	Brief Description	Possible Technologies
Do a Demonstration	The student makes a demonstration on some topic to show their understanding of a mathematical idea or process. Technology may assist in the development or presentation of the product.	Interactive whiteboard [Nearpod], video creation software [Adobe Spark], document camera [Zoom/Meet], presentation software [Slides], podcasts [Audacity/Garageband], video sharing site [YouTube]

TPACK Applications – Physical Education

Activity Type	Brief Description	Possible Technologies
Imitate/execute the mechanics of a motor skill	Students imitates specific skill mechanics over and over to address a particular motor skill (e.g. stance, follow-through, etc.)	Digital video camera [Flipgrid], Web sites [YouTube], Exergames [Wii Sports/Kinect Xbox/Playstation Move]

TPACK Applications – Visual Arts

Activity Type	Brief Description	Possible Technologies
Visit	Students travel to physical or virtual field trip sites and perhaps develop their own tours; synchronous or asynchronous	Online art galleries [NGA], museums and digital image libraries [MetKids], WebQuests, digital video editing software [Adobe Spark], podcasting tools [Audacity], screen capture software [Zoom], virtual field trips [Cardboard], virtual worlds [Nearpod]

TPACK Applications – World Languages

Activity Type	Brief Description	Possible Technologies
Create a newsletter/news magazine/brochure/comic	Students synthesize information from textbooks, encyclopedias, and/or websites and develop a print-based or electronic periodical.	Word processing software [Jamboard/Immersive Reader], Desktop publishing software [Canva/Adobe Spark], Web authoring software [Blogger/Google Sites], Comic creation software [Book Creator]

Starting Advice

- Start small.
- Let them play.
- Anticipate support.
- Be patient.
- Focus on purpose.

TPACK Goodies

- [Learning Activity Types \(LATs\)](#) by Judi Harris and Mark Hofer – 9 curriculum based taxonomies that are designed to apply TPACK.
- [TPACK Videos](#) assembled by Punya Mishra – a collection of TPACK presentations by its founders.
- [TPACK Explained](#) by Dr. Matt Koehler – breaks down the 7 components of TPACK and has a content library made by one of its founders.
- [The TPACK Framework Explained \(With Classroom Examples\)](#) by Dylan Rodgers of Schoology – alternative explanation and application of TPACK.
- [Handbook of Technological Pedagogical Content Knowledge \(TPCK\) for Educations: Introducing TPCK](#) by Dr. Koehler and Mishra – a book excerpt with a detailed explanation of TPACK by its founders.

Other Tech Integration Goodies pt. 1

- [SAMR Model](#) by Dr. Ruben Puentedura – categorizes technology integration into a 4-level hierarchy organized from less to most complex level of integration.
- [Technology Integration Matrix \(TIM\)](#) by Florida Center for Instructional Technology – compares 5 characteristics of meaningful learning environments to 5 levels of tech integration.
- [2017 National Education Technology Plan](#) by the US Office of Technology Education – national policy document.

Other Tech Integration Goodies pt. 2

- [ISTE Standards for Students](#) by the International Society for Technology in Education (ISTE) – standards are available for educators, administrators, and more.
- [PIC-RAT Framework](#) by Dr. Royce Kimmons – analyzes the intersection between students' and the teacher's role in technology.
- [Triple E Framework](#) by Liz Kolb – measures to what degree technology is being integrated into a lesson.

Thank you!

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