



PROFESSIONAL PROFILE

I'm a passionate 3D artist with over 11 years of experience in digital compositing, 3D, design and XR. I've collaborated with top clients like Disney Plus, showcasing my expertise and creativity. Holding a Master's degree in Computer Animation and Visual Effects from Italy, he thrives on pushing boundaries in design. I'm dedicated to staying current with new tools and trends in the field. Continuously evolving, I'm committed to turning the impossible into reality. My passion for 3D art drives me to learn and grow in my craft every day.



EDUCATION

- + **Advanced Skill-up Course, Look Dev**
Génèalogic-FX Academy (2021 - 2022)
- + **Master Degree, Computer Animation & Visual Effects**
Rome University of Fine Arts (2019 - 2021)
THESIS: Characteritics of VFX of 3 Successfull Films
- + **Postgraduate Diploma, Teacher Training for Higher Education**
Universidad Católica Boliviana (2016)
- + **Licentiate Degree, Science of Social Communication**
Universidad Católica Boliviana (2010 - 2015)
THESIS: Characteristics of the Viral Marketing Strategies of 5 Successful Advertising Campaigns
- + **Diploma, Camarography and Digital Edition**
Universidad Real (2007 - 2008)



EXPERIENCE

- + **3D Artist - Spatial Designer | Freelancer** (Jun, 2023 - Currently)
 - Responsible for the 3D art, digital compositing and XR.
- + **Digital Compositor | Digimax** (Sep, 2022 - May, 2023)
 - Responsible for the Compositing, Keying, Camera Tracking, Rotoscoping, 3D System and CG Passes.
- + **VFX Artist | Freelancer** (Mar, 2022 - Sep, 2022)
 - Responsible for the Compositing, Keying, Camera Tracking, Rotoscoping, 3D System and CG Passes
 - Responsible for the Lookdev in 3D characters and objects.
- + **Motion & Product Designer | CreatiXbox**
(Jul, 2012 - Jul, 2014) / (Jul, 2017 - Feb, 2022)
 - Responsible for the creation of animations and videos
 - Responsible for the creation of the visual and interactive designs
- + **Principal Designer | Alliance Française** (Feb, 2018 - Aug, 2018)
 - Responsible for the style guide and arts
 - Responsible for all the graphic designs
- + **UX/UI Designer | Mojix** (Aug, 2014 - May, 2017)
 - Responsible for the execution of the visual and interactive designs
 - Responsible for the planification of User Experience/User Interface
- + **Videographer | Nicobis Productions** (Feb, 2014 - May, 2014)
 - Responsible for the video post-production and animation for the news



SHOWREEL

- + **Lookdev / Compositing**
<https://vimeo.com/820981757>



PROFESSIONAL SKILLS

Compositing	3D Sculpting
Photorealism	Shading
LookDev	XR
Lighting	Video Editing
Surfacing	Multimedia
Photography	Animation
Motion Graphics	Illustration
Matchmoving	UX/UI Design



SOFTWARE

Blender	After Effects
Maya	Spline
ZBrush	Figma
Substance Painter	FCPX
Nuke	Photoshop
DaVinci Resolve	Illustrator
Cinema 4D	Webflow
Unity	Procreate



PERSONAL SKILLS

Responsibility	● ● ● ● ●
Presentation	● ● ● ● ●
Creativity	● ● ● ● ●
Teamwork	● ● ● ● ●



LANGUAGES

Spanish (Native)	● ● ● ● ●
English (B2)	● ● ● ● ○
Italian (B2)	● ● ● ● ○
French (B2)	● ● ● ● ○
Portuguese (A1)	● ○ ○ ○ ○

1. International Catholic Conference of Scouting
2. Asociación de Scouts de Bolivia
3. Universidad Católica Boliviana