

Caleb Spalding

Contact
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Experience

UI/UX Designer — Clarity Health **October 2025 - present**

Designed and improved end-to-end user experiences for a healthcare cost estimation platform comparing procedure prices across providers. Simplified complex healthcare pricing data through clear information architecture, intuitive user flows, and accessible visual design. Collaborated with product and engineering teams to translate user needs and business goals into usable, high-impact design solutions.

Project Coordinator — Church in Chicago **August 2024 - present**

Provided spiritual mentorship to students, fostered personal growth and faith development. Designed and led engaging worship services, prayer gatherings, and Bible studies, cultivating a sense of community and belonging. Planned and executed retreats and club events, encouraging spiritual reflection and community engagement. Collaborated with team members to best carry out assigned tasks.

UI/UX Designer — Full-Time Training Bible and Truth School **September 2022 - July 2024**

Designed intuitive and visually appealing interfaces for web and mobile applications. Conducted user research, surveys, and usability testing to identify user needs, pain points, and behaviors. Created wireframes, user flows, prototypes, and high-fidelity mockups using Figma. Collaborated with developers and product managers, to align design solutions with business goals. Developed and maintained design systems to ensure consistency and scalability across all platforms.

UI/UX Design Intern - PairUp App **June 2021 - December 2021**

Created user-centric web and mobile designs with a focus on usability, aesthetics, and interaction. Conducted user research and usability testing to inform design improvements, and produced wireframes, prototypes, and visual mockups. Collaborated cross-functionally to align design, technical, and business goals.

Education

University of Illinois at Chicago
Bachelor of Design in Graphic Design
Spring 2022

Skills

Interaction Design
Visual Design
User Research
HTML & CSS

Software

Figma
Adobe XD
Sketch
Adobe Creative Cloud

Project Experience

Co-Lead, UI/UX Designer **UIC Interdisciplinary** **Design Project** **Aug 2021-May 2022**

Co-led a collaborative team of designers, engineers, and researchers to tackle a complex design problem, delivering innovative and user-centered solutions for Order of Saint Francis HealthCare Organization.