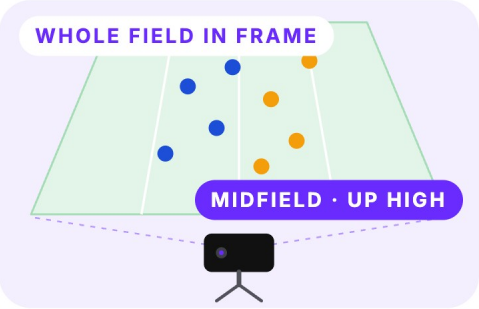
FOR 5V5, 6V6 AND 7V7 FOOTBALL COACHES

FILM YOUR GAME ON ONE PHONE.



Set it up once before the game and let it roll. **Film shot this way is exactly what Reps needs** to find every play and sort offense and defense.

01 WHAT YOU NEED

- **A phone.** The one you already have.
- **A tripod.** 9 feet or taller.
- **Power.** Full charge, plus a power bank.
- **Free storage.** 10 to 25 GB for a full game.

02 BEFORE THE FIRST SNAP

1. **Get there early.** Find an open spot where fans won't stand in front of the phone.
2. **Midfield, up high.** Top of the bleachers or your tripod at full height. High angles show the play.
3. **Both end zones in view.** Step back until the whole field fits, end line to end line.
4. **Sun behind you or to the side.** Facing the sun darkens players and adds glare.

03 RECORD

1. **Sideways, no zoom.** Landscape, and don't zoom or pan. Reps needs every player in frame.
2. **Set resolution and frame rate first.** Do it in your camera settings before game day. The table below shows what works.
3. **Start before the first snap, keep rolling.** One recording per game, up to 75 minutes, halftime included. Reps cuts the dead time.
4. **Do Not Disturb on, screen lock off.** So calls and alerts don't stop the recording.

04 AFTER THE WHISTLE

Write down the matchup and each team's jersey color. Reps asks for them when you upload and uses jersey color to tell the teams apart.

CAMERA SETTINGS THAT WORK

		75-MIN FILE
RECOMMENDED	4K at 30 fps	15–25 GB
SHORT ON STORAGE	1080p at 30 fps	~10 GB
FOR SLOW MOTION	4K, 2K or 1080p at 60 fps	13–33 GB

Won't work: 720p or Slo-mo mode. **Max upload:** 35 GB per game.

AVOID THESE

- × Zooming or following the ball
- × Holding the phone upright
- × Stopping between plays
- × Fans standing in front
- × Filming from the end zone
- × Facing into the sun

THEN LET REPS DO THE CUTTING

UPLOAD IT. GET YOUR CUTUPS.

Request early access: warp.stream/reps

Reps finds every play, sorts offense and defense and cuts the dead time.

Learn more at **warp.stream/reps** • Contact us: help@warp.stream

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