

OVERVIEW

I'm a design lead with 10+ years of experience delivering consumer and enterprise products at scale. I combine core product design fundamentals, systems thinking, and AI-assisted building to bridge the gap between design vision, working code, and real user value.

EXPERIENCE

Epidemic Sound **Senior Product Designer** → **Design Lead**

STOCKHOLM /// MAR-SEP 2026

I led a number of initiatives to make the Epidemic Sound product work better for teams of all shapes and sizes, including changes to the core product and API offering.

Klarna **Product Designer** → **Design Lead**

STOCKHOLM /// 2020-2025

I reimaged the Klarna card onboarding experience, improved a conversational shopping platform, and worked on projects to enhance internal AI tools. I was also a design manager and mentor.

Yelp **Product Designer**

SAN FRANCISCO & HAMBURG /// 2016-2020

I improved Yelp's reservations product, helped introduce an online waitlist into the Yelp ecosystem, and created ads products for huge brands like McDonald's and Starbucks.

EDUCATION

Rhode Island School of Design

PROVIDENCE /// 2012-2016

BFA Graphic Design w/ Honors & Student Commencement Speaker

SKILLS

Design

I work with leaders to shape their strategic vision into beautiful and considered digital products. My process combines research, design craft, and augmented development with scale in mind.

Soft Skills

I'm adaptable, communicative, self-aware, and friendly.
I'm an experienced manager, mentor, and workshop facilitator.
I go out of my way to be an engaged team member and leader.

Tools

Figma
Claude Code & Cursor
Git workflows
Webflow
Adobe Suite
User research tools
Agile & Kanban workflows