



Guillermo Mont

Designing impactful products with empathy and craft

Experience

Sr. UX Designer (L6) 2020 to 2025

AWS • Talent Acquisition Product & Strategy | eero

- Lead product design for Enterprise Solutions at eero.
- Lead product design for Prelude, a 0 to 1 product used by more than 25,000 Amazonians scheduling over 2 million meetings and saving an estimated \$40 million in labor costs
- Established practices for applying and extending existing AWS visual systems.
- Conducted user interviews, time and effort studies, and accessibility audits.
- Developed product roadmap in collaboration with principal product and engineering leaders.
- Served as a hiring manager and conducted interviews for cross-functional roles including: Engineering, Product, and Design.

I joined an early-stage team as its sole designer to build our first product, Prelude. Built to help recruiters save time scheduling with candidates. Launched in April 2021. In 2024, I transitioned to a role at eero, a subsidiary of Amazon, to design new enterprise features and products.

Sr. Product Designer 2015 to 2020

Guidebook

Guidebook is an app building platform tailored for events and universities.

- Worked across all customer-facing interfaces and verticals, ensuring a cohesive visual brand across all of Guidebooks' products, marketing channels, and communications.
- Principal designer for Builder, an in-house CMS for building customer guides.
- Designed products for the responsive web, iOS, and Android platforms.
- Principal designer for various products and features, including Cover Pages, Adaptive Dashboards, and customizable icon sets.
- Mentor to junior designers and interns.
- Collaborated with Product to plan projects, determine scope, and allocate resources.
- Authored design documents: feature and flow explainers, design systems, and component-level documentation.
- Design, illustration, and branding.

UI/UX Designer 2011 to 2014

Meltmedia • Product and Marketing

- UI/UX design, illustration, branding for responsive websites and mobile applications.
- Operated in a fast-paced agency model serving enterprise business customers.

Graphic Design Specialist 2008 to 2011

Arizona State University • University Technology Office

- UI/UX design, illustration, branding of responsive websites, mobile applications, and print.
- Theming for popular content management systems.
- Served the largest university system in the country.



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Seattle, Washington

Design skills

- UI/UX Design, 0 to 1, B2B, B2C, & B2B2C
- Digital Product Design
- Visual Design
- Systems Design
- Information Architecture Design
- Design Documentation
- Rapid Prototyping & AI/LLM assisted workflows
- UX Research
- Accessibility
- Iconography
- Digital & Traditional Illustration
- Branding
- Sketch
- Figma
- Adobe Creative Cloud
- Webflow
- Front End Web Development
- Video Editing
- Motion Graphics
- 3-D Visualization & Animation

Professional skills

- Strong Communicator
- Cross-Functional Collaboration
- Bilingual in English & Spanish
- Product Strategy & Research
- Design & Product Mentorship
- Design Critiques
- Design Hiring & Interviewing
- Design Leadership
- Design Management
- Monitors Design & Interface Trends
- Versed In Best Practices

Education

- BFA in Visual Communication Design, Computer Imaging Concentration
- University of Dayton
- 2003-2007