

Wood finishes

Our furniture is finished with a wood stain, the options for which are shown right and on relevant product specification pages, before a coat of lacquer is applied to protect the furniture. Please note that our Clear Matt (CM) finish seals and protects the furniture. As a result, it does not blend or conceal any of the natural variations within the timber. It will show the wood colour and grain off to its full, natural beauty.

Timbers can also vary from range to range. To see a sample colour and finish of the wood, order a sample on our website.

Ash



Other finishes



Fabric ranges

We have a wide range of fabrics and leathers for selected ranges. Fabrics have been carefully chosen to suit the furniture designs and the names of the fabric collections are shown on the specification pages – ercol, Casa, Edit, Natura, Paloma, Universal and Dining. To view these fabrics or leathers on the furniture visit the product pages on ercol.com.

Sofas are measured to maximum dimensions, but due to the manufacturing process, these can vary slightly. Scatter cushions supplied are as per images shown on pages 104-117.

We offer a re-cover service on some show wood frame ranges. You can order genuine ercol replacement cushions to extend the life of your furniture. The ranges available for this service are listed in our ReCover guide or at ercol.com/recover

Lara

The Lara chair is made from solid ash and has clean elegant lines, available with an upholstered seat, with a choice of fabric from the ercol and Universal Collection fabrics.

Solid ash. Available in ercol and Universal Collection fabrics.



1993 Counter Stool

W 43 X D 43 X H 90 (CM) Seat Height 65 (CM)

1993 Upholstered Counter Stool

W 43 X D 43 X H 90 (CM) Seat Height 68 (CM)



1994 Bar Stool

W 44 X D 43 X H 100 (CM) Seat Height 75 (CM)

1994 Upholstered Bar Stool

W 44 X D 43 X H 100 (CM) Seat Height 78 (CM)



1990 Chair

W 49 X D 45 X H 78 (CM) Seat Height 47 (CM)

1990 Upholstered Chair

W 49 X D 45 X H 78 (CM) Seat Height 51 (CM)