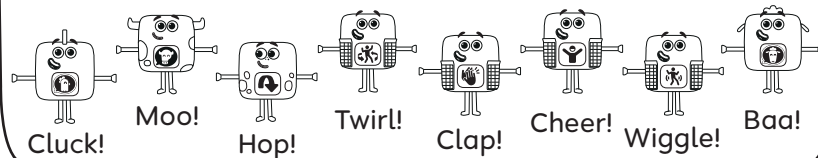


# ?? I wonder..??

Have fun playing a Thinking Magic game with a friend. Choose a sound or a move, or both, then put them together in a sequence. Here are some ideas:



Can you remember why Secret Agent Chicken didn't hear your mooing? Can you remember why she didn't see you wiggling and twirling? Tell your grown-up!



Have your own movie night! Scan the QR code to watch the 'What Can We Do?' episode.

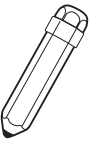


## Well done!

For your next mission, find the episode 'Woodland Wiggle'

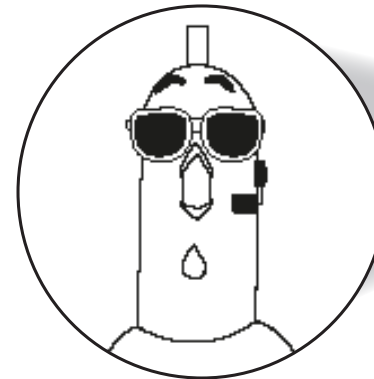
# Movie night

This mission belongs to

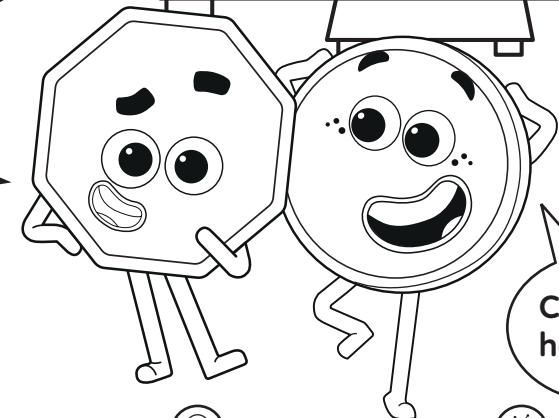


.....

It's movie night in Thinkingland, but Secret Agent Chicken is distracted reading the projector manual.



The door is closed! How do we get her attention?



Can you help us?



Tinkering 2



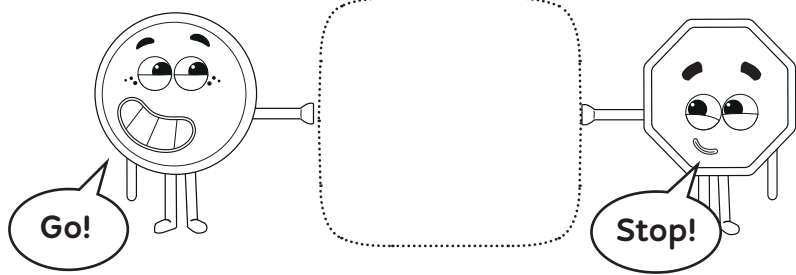
Have a go



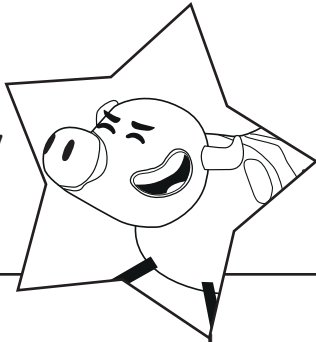
What Can We Do?

# What can we do?

Let's find someone who can make some noise!  
Which Do Block fits in this space?



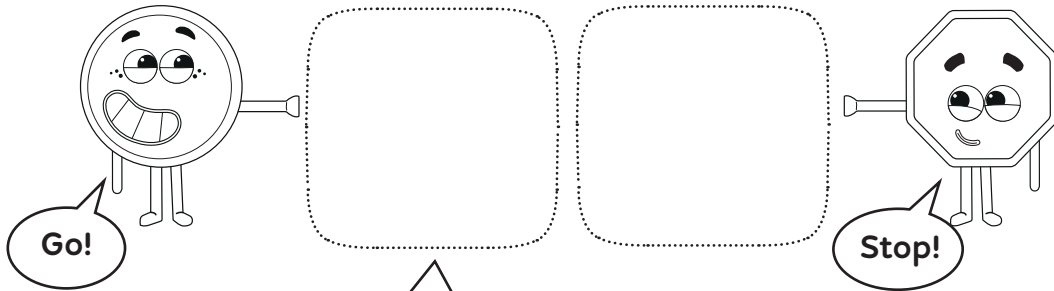
Can you copy the sound?  
Colour in Cow if you did.



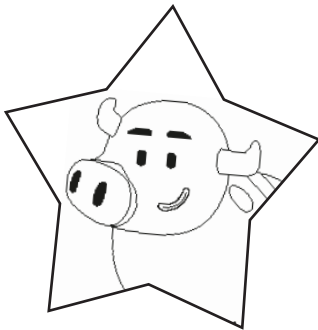
Secret Agent Chicken can't hear you because she's wearing headphones.



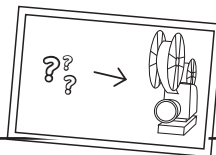
Let's find someone who can move! Can you place them between Go and Stop?



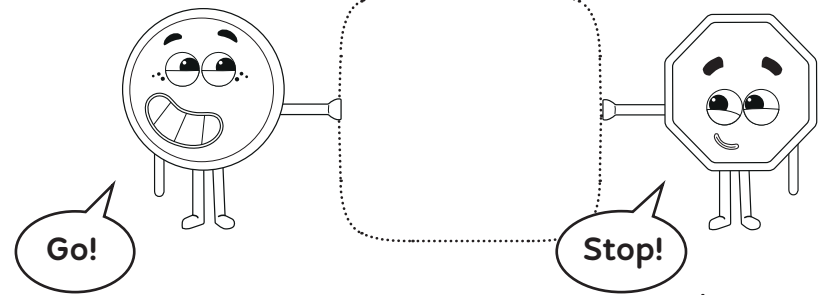
Can you copy the moves?  
Colour Cow if you did.



Secret Agent Chicken can't see you because she's reading the manual.



Have you tried to open the door yet? Stick a Do Block that can help here!

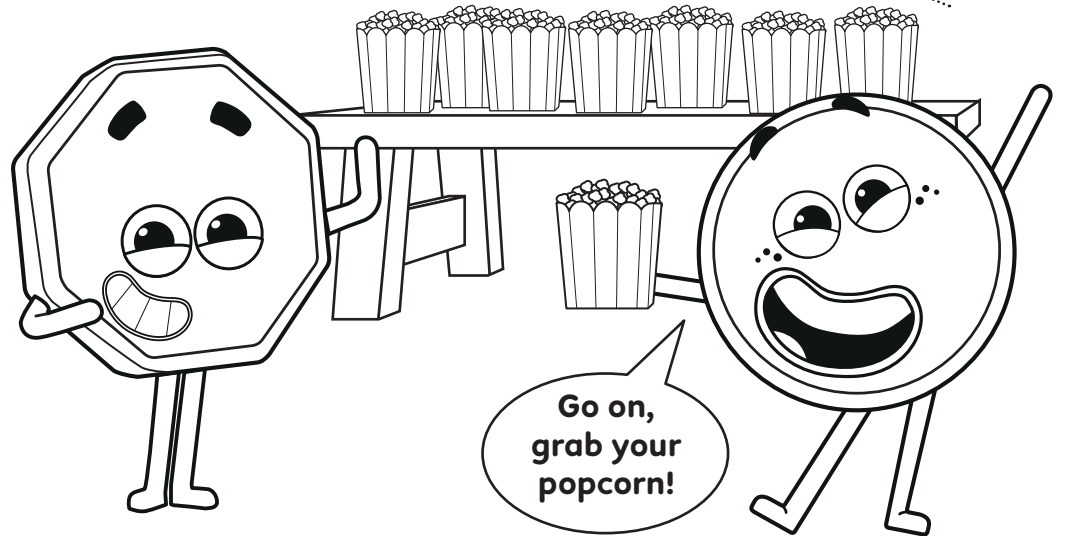
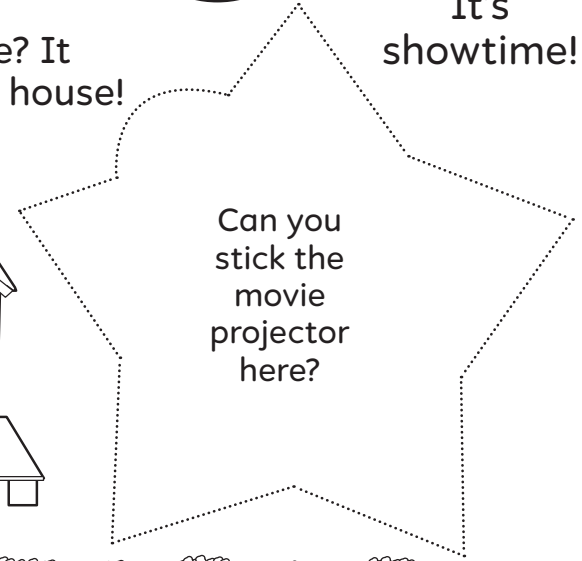


Can you copy the move? It worked! Colour in the hen house!



It's showtime!

Can you stick the movie projector here?



# Snip-outs

Cut out all the things on this page  
and use inside your booklet!

This popcorn is for you!

