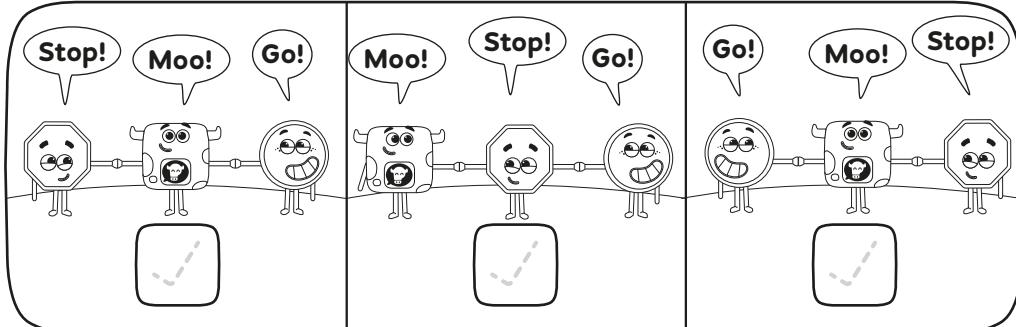


?? I wonder... ??

Do you remember which Thinking Magic order worked?
Let's think it through, then tick your answer.



Who are you and what can you do? Take Go and Stop out on a walk. Say 'go', something you can do like 'walk', then 'stop'! What else?

Print pages 1 and 2 double-sided and fold in half to make a booklet

Sing the first verse of Old McDonald Had a Farm. Use your snip-outs Go, Moo and Stop for every moo!

What do you think would have happened if Go, Stop and Do Block Moo hadn't helped Cow remember what to do, and when to do it? Tell your grown-up.

Well done!

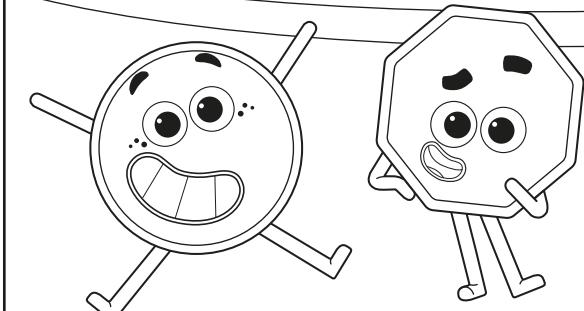
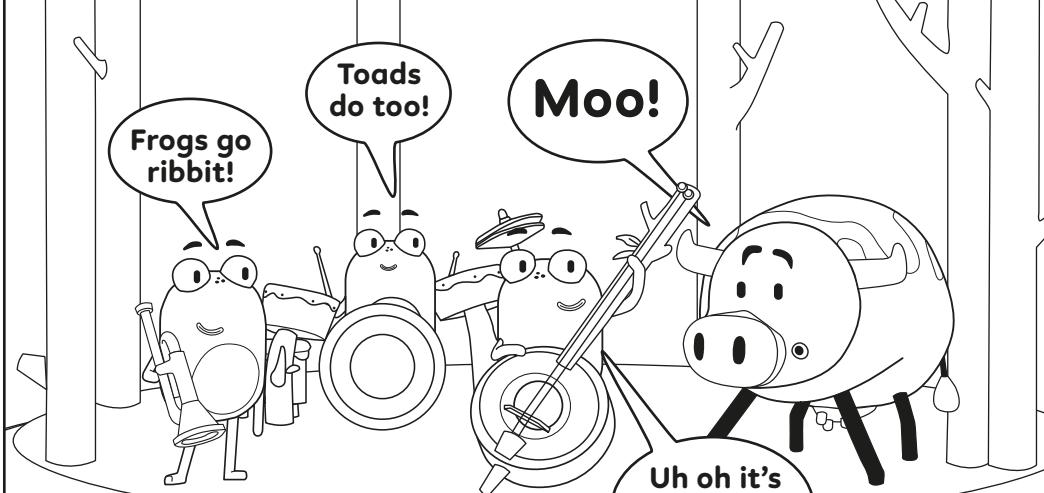
For your next mission, find the episode 'Cluck'

Band practice

This a-moo-zing activity booklet belongs to...



There's a concert in Wonderland, but at band practice the star of the show is struggling with her timing.



That doesn't seem right. Turn over to see how you can help.



Level 1

Sequencing 2

Moo

Can you find your extra sheet and snip out all the bits you need?

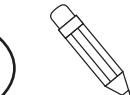
Moo!

What do we want Cow to do today?

Can you help Cow moo at the right time?

Who are you, and what can you do?

I am Cow, and I can...



dance



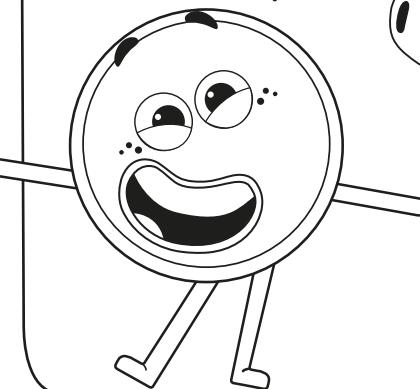
juggle



cycle



moo



When friends in Wonderland say what they can do, a Do Block appears!

They call me Moo, that's what I do! When I say moo, then you do too.

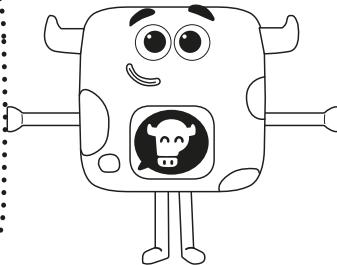
Can you stick your Do Block Moo here?

Say hello!

Nice to meet you, Moo!

Who else does **Moo** need to help Cow? Place them in the right order.

Who can get things started?



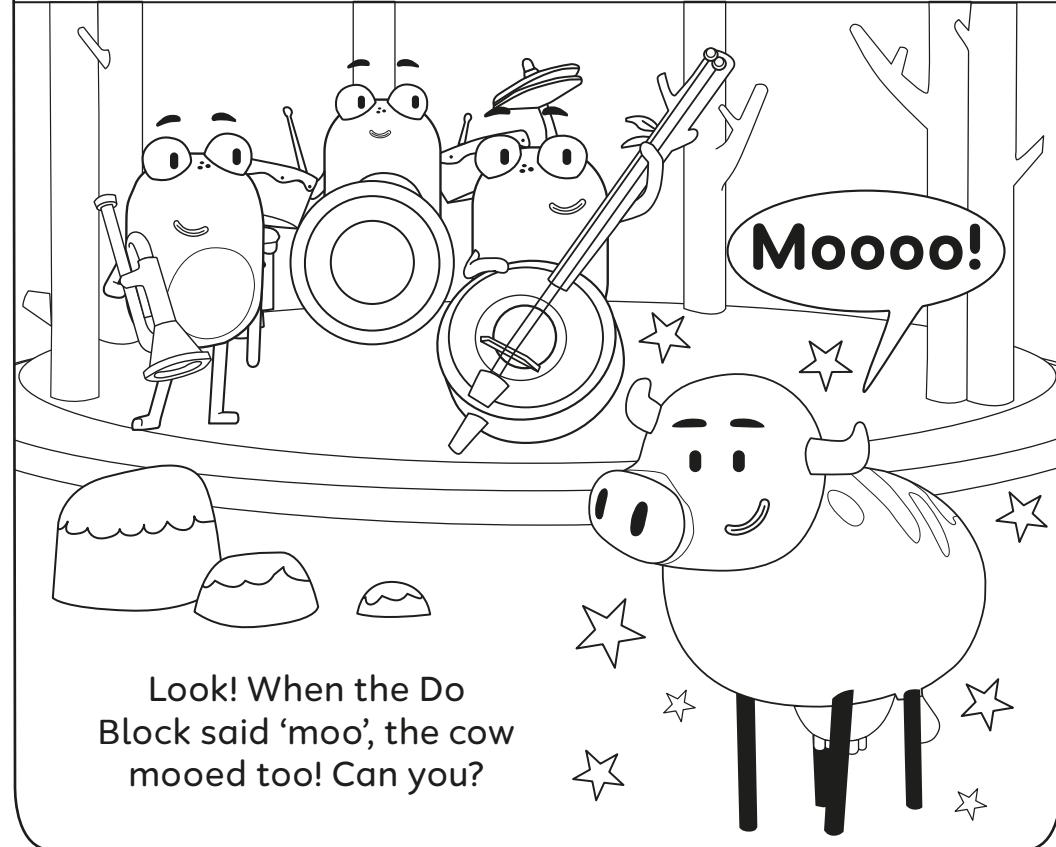
Who knows when to stop?

Can you shout these out to help Cow moo?

Go!

Moo!

Stop!

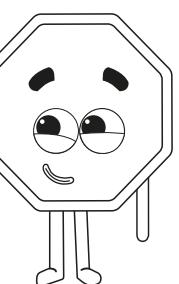
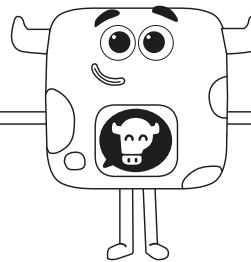
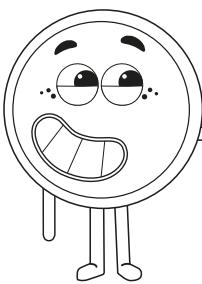
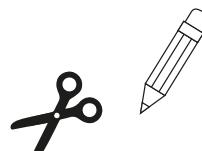


Look! When the Do Block said 'moo', the cow mooed too! Can you?

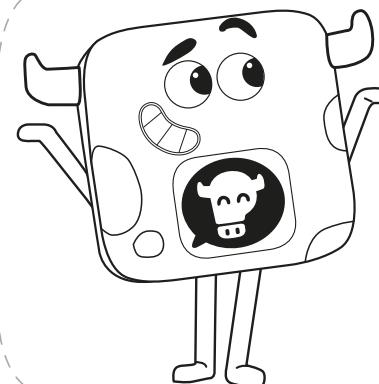
Snip outs

Colour in and cut everything out!

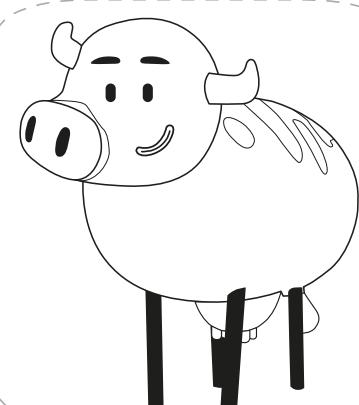
You can use **Go** and **Stop** inside your booklet!



Snip out **Moo** too,
to make your own
Thinking Magic!



Snip out **Moo** and
glue in the booklet!



Snip out **Cow** and have fun making
up our own story with her!



Wonder play!

1 Play a fun Thinking Magic game. Use Go, Moo and Stop to get your grown-up to moo.

2 Your grown-up can only 'moo' if you have said 'go' first. If you say 'moo' without 'go', and they 'moo', switch.

3 Your grown-up will have to moo until they run out of breath, or you tell them to stop! What happens if you don't say 'stop'?

Collectable song sheet



Scan the code to
hear the song.

Frogs go 'ribbit!'

Toads do too!

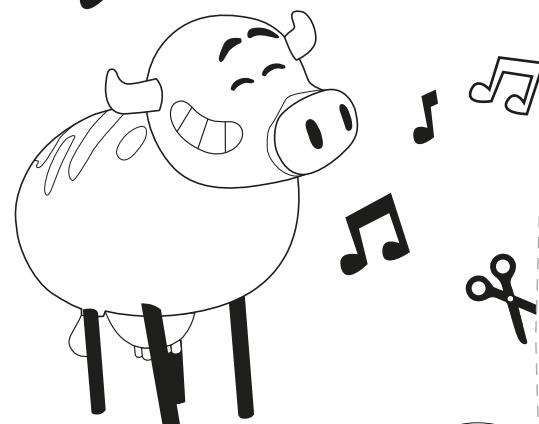
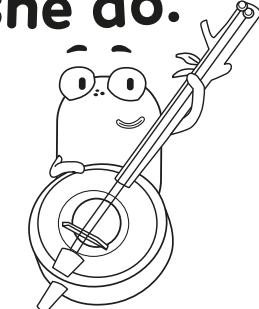
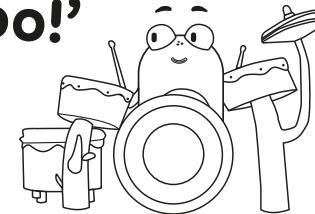
But how does a cow go? A cow goes... 'moo!'

A cow doesn't croak!
That would be a joke.

So tell me what does she do.

A cow goes...

'moooooo!'



Wow, you've earned
your moo badge!

