

# Here to design products that are engaging, efficient and easy to use.

## **Experience and Education**

#### **Product Designer**

Interactivism (Agency)
2020 – Present

Consulted with product teams across various industries to level up their design maturity and deliver experiences that consider their users first.

#### **UX Design Fellow**

General Assembly (Bootcamp) 2020

- 12 weeks of intensive instruction in UX/UI theory.
- Acquired software skills and research methods.
- Delivered mock and real-world projects.

#### **Art Director**

Legwork (Startup)

2018 - 2020

- Developed a visual identity system.
- Provided UI and graphic design support.
- Designed deck that netted 17M in private equity.
- Built a video and motion graphics team

#### **Graphic Designer**

Ivie (Agency)

2017 - 2018

- Designed advertising for supermarket chain.
- Redesigned and updated creative layouts.
- Presented designs for client review.

#### **Graphic Designer**

Pneuma 33 (Agency)

2016 - 2017

- Designed digital and printed collateral for clients.
- Assisted in brand strategy and development.
- Managed social media marketing campaigns.

#### Student

Walla Walla University 2017 – 2018

- B.A. International Communication
- A.S. Graphic Communication
- Part-time work with Marketing & Enrollment
- Led and designed The Collegian

#### **Skillset**

UX/UI Design

Design Systems

Soft Research

Brand Storytelling

Graphic Design

Front-End Dev

**Content Writing** 

Project Management

Motion Graphics

Data Visualization

### **Toolkit**

Figma

Adobe Suite

Framer

Microsoft Office

Claude

Sketch

Asana

Google Workspace

Slack

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