ABOUT ME

A product designer with 5 years of experience designing tools for B2B and B2C SaaS platforms. Skilled at simplifying complex workflows, improving usability, and delivering results for non-technical users.

EXPERIENCE

Product Designer, Popmenu · Atlanta, GA

June 2022 – Present

- Designed marketing and operational tools used by thousands of restaurant owners, improving adoption rates and supporting business growth.
- ·Created AI-powered content tools (OpenAI) to help users quickly produce marketing campaigns without technical expertise.
- ·Improved online ordering flows, increasing customer engagement and revenue for clients.

Junior Product Designer, Popmenu · Atlanta, GA

June 2021 – June 2022

- ·Built and maintained a scalable design system to ensure consistency across products.
- ·Conducted user research and competitor analysis to guide feature priorities and design direction.

Contract Designer , HappyPlate, Coco Canary Consulting · RemoteJan 2021 – Apr 2021

·Developed design systems and brand guidelines for early-stage teams.

EDUCATION

General Assembly	University of Florida
2021	2014-2018
UX Design Apprenticeship	B.S., Journalism · Minor in Visual Arts

SKILLS

Design	Research
Interaction Design, Information	User Research, Usability Testing
Architecture, UI + Mobile Design,	Competitive Analysis,
Prototypes, Design Systems	Personas, Journey Mapping