

Time Trials & Track Days Supplemental Regulations

2026 Draft

1.0 Terminology:	1
2.0 Registration:	2
3.0 Event Schedule & Format	2
3.1 Time Trials	2
3.2 Track Day/ HPDE	3
4.0 Regulations	3
4.1 Supplemental Rules and Regulations	3
4.2 Vehicle Eligibility	4
4.3 Technical Inspection	5
4.4 Site Rules	6
4.5 Waivers	7
4.6 Novice Drivers	7
4.7 Photography and Media	7
4.8 Vehicle Numbers	8
4.9 Damage to Equipment or Facilities	8
5.0 Time Trials Series	9
5.1 Classing Changes & Protests	9
5.2 Scoring Format	9
5.3 Event Awards	10
5.4 Series Scoring	10
5.5 Series Awards	10

1.0 Terminology:

Novice Driver: A person who has never driven on the track before

First Timer: A person who has never driven on “that” particular track, but has completed a previous track day at another circuit.

Minor: Any driver under the age of 19

Confirmed Registrant: A person who has registered for an event and has taken one of the regular spots to drive.

Waitlisted Registrant: A person who has registered for the event but has taken a waitlist spot instead of a regular spot.

2.0 Registration:

- Cancellations are to be made through MSR
- Refunds are not issued to cancellations
 - If your spot can be filled by a driver on the waitlist, an 80% credit or refund is offered
- If registrations are full, the next registrant will be placed on the waitlist queue.
 - If a confirmed registrant cancels, their spot will be taken by the next registrant on the waitlist queue.
 - If the waitlist is longer than 10 unconfirmed registrants, registration will be closed.
 - If you are on the waitlist, you will be notified when a spot becomes available. Please respond within 24 hours to ensure the spot is not passed on to the next eager participant. If you are no longer able to participate, please take yourself off the waitlist.
- At latest, pre-registration via MSR will close at 8pm the night before the event
- Each driver must register separately (this includes if you are co-driving a vehicle).
 - If you'd like to share a car (Dual drive), you MUST email us before registering the second driver.
- Any driver(s) wanting to co-drive, must contact the organizer immediately after registering
- You must check-in at the trailer at least 15 minutes prior to drivers meeting

3.0 Event Schedule & Format

3.1 Time Trials

Time trials standard format will utilize a single out lap, three hot laps, and one cool down lap. Drivers are grid from fastest to slowest to ensure the fastest driver slowly pulls away from the slower driver. This allows for higher quality track time. Cars will be released from the grid and will have predetermined passing zones and procedures.

Depending on the track, some tracks will use a traditional session period (10-20 minutes depending on the event), of which your fastest single lap will count towards your lap. It is up to the driver to strategically use tires without disrupting traffic (intentional lap disruption of another driver will result in disqualification).

Tentative Schedule (Subject to change per event)

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- 1 – Gates open
- 2 – Check-in / Tech
- 3 – Mandatory drivers meeting
- 4 – Warmup A,B,C,D (novice)
- 5 – 1st Timed Laps Groups 1,2,3,4,5,6
- 6 – 2nd Timed Laps Groups 1,2,3,4,5,6
- 7 – 3rd Timed Laps Groups 1,2,3,4,5,6
- 8 – Lunch
- 9 – 4th Timed Laps Groups 1,2,3,4,5,6
- 10 – Open Lapping
- 11 – Course Closed

3.2 Track Day/ HPDE

Sessions are a more traditional set session period (10-20 minutes depending on the event). Cars will be released from the grid and will have predetermined passing zones and procedures.

If timing is available during a regular Track day, your fastest single lap will count towards your fastest lap. It is up to the driver to strategically use tires without disrupting traffic (intentional lap disruption or poor etiquette will result in removal).

Tentative Schedule (Subject to change per event)

- 1 – Gates open
- 2 – Check-in / Tech
- 3 – Mandatory drivers meeting
- 4 – Track Sessions Start
- 5 – 1st Session 1,2,3
- 6 – 2nd Session 1,2,3
- 7 – 3rd Session 1,2,3
- 8 – Lunch
- 9 – Sessions Continue
- 10 – Course Closed

4.0 Regulations

4.1 Supplemental Rules and Regulations

- Cars are restricted by the following sound limits:
 - Mission Raceway 97dB @50'
 - Vancouver Island Motorsport Circuit – 95dB
 - Area 27 – 97dB @50'

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The Ridge – 103dB @50'

- All competitors must possess a current valid Canadian or USA driver's license, and be at least 16 years old.
 - You must follow any conditions posted on your license, including “L” or “N” conditions.
- Speedy Goat Motorsports Club follows SCCA Time Trials Safety Rules.
 - Consult Speedy Goat Executive if there are any discrepancies BEFORE attending the event or going on track.
- Helmets are required for all competitors. A minimum Snell SA or M 2015+ rating is required. Helmets will be inspected for compliance at Technical Inspection (Tech). Loaner helmets will be available for those without their own helmet.
 - 2015 helmets will NOT be accepted after Dec 31, 2026
- Head & Neck restraint system (Hans/ Hybrid S) is required for anyone using 4, 5, or 6 point seat belts
- Passengers are not allowed for official timed runs. The ability of any competitor to take passengers can be revoked at any time if the event organizers are concerned with event safety.
 - Novices are not allowed to take passengers on their first event.
 - Novices may take passengers on their second event if they are signed off by their coach
 - Passengers may be provisionally allowed during a coaching group or untimed vehicle (the chief organizer must grant approval before this may proceed.
 - Passengers are allowed during warm-up and open lapping sessions
 - Passengers must be at least 12 years of age and must be accompanied by a signed waiver from both parents.
 - Passenger must fit properly in the vehicle's safety restraints and must wear a properly fitted helmet.
 - It is highly recommended that onboard passenger airbag(s) be disabled for passengers under 57 inches tall.
- The event chair reserves the right to move a competitor to a different competition category.
- The event chair reserves the right to further inspect a vehicle that is deemed to be unsafe, violates the classing rules, or in other ways goes against the spirit of the rules and competition.
- The event chair reserves the right to not permit any vehicle from participating.

4.2 Vehicle Eligibility

All vehicles must meet SCCA Time Trials vehicle safety requirements. You must meet, at minimum, SCCA Time Trials Safety Level 1.

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4.2.1 Convertibles

Convertibles must at least meet SCCA Time Trials Safety level 1 AND be insured for the street on the event date. If no insurance is provided, SCCA Time Trials Safety level 2 must be met or exceeded.

“1. Convertible vehicles up to and including the 2005 model year must have rollover protection meeting one of the following criteria:

A. The vehicle is equipped with documented factory installed roll over protection. (Examples of manufacturer-documented roll over protection include hydroformed and reinforced a-pillars or windshield frame and factory installed roll bars and/or “pop-up” bars that are designated as roll over protection.)

B. The vehicle is equipped with a commercially produced roll bar or roll cage which is described by the manufacturer to provide track-appropriate rollover protection. (E.g., “style” bars are not acceptable.)

C. The vehicle is equipped with a roll bar that meets the Safety Level 2 standards for material and construction.

2. Convertible vehicles of the 2006 model year or later must have a roll bar that meets the Safety Level 2 standards for material and construction unless one of the following criteria is met.

A. The vehicle is equipped with documented factory-installed roll over protection or a commercially produced roll bar or roll cage which is described by the manufacturer to provide track-appropriate rollover protection.

B. The vehicle is six (6) cylinders, with the OE drivetrain and may only be naturally aspirated.

C. The vehicle is four (4) cylinders or less, with the OE drivetrain, including any forced-induction equipment.

Note: This means that for 2006+ vehicles, if the engine is not the original equipment model as delivered in that vehicle, aftermarket forced induction has been installed, or the vehicle has more than six (6) cylinders or six (6) cylinders and forced induction of any type, the vehicle must have aftermarket rollover protection or documented factory rollover protection.” - SCCA Time Trials Safety Level 1

4.3 Technical Inspection

Each vehicle must pass technical inspection prior to being allowed on course. If you do not pass the technical inspection you will not be issued a refund. It is the drivers duty to ensure they are operating a safe vehicle that passes technical inspection. The driver must have permission from the registered owner of the vehicle to use the vehicle on track. The event chair withholds the right to refuse entry to any vehicle they deem unsafe.

- Brake pads (min. 50% all around), fluid has been recently flushed and pedal is firm

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- Brake rotors are not cracked
- Steering components are tight
- No loose suspension components (Ball-joints, bushings)
- No leaking fluids
- Battery is secure
- Throttle is not sticking
- No loose items in car
- Drivers floor mat must be removed unless positively retained (velcro not accepted)
- Proper tires and tread depth for the weather
- Wheel nuts/ bolts are torqued
- No cracks in windscreen greater than 4"
- No loose body panels
- Seat belts are working perfectly; aftermarket harness is FIA or SFI approved and not expired
- Hood is secure
- Helmet meets minimum rating requirement
- Closed toe footwear
- Pass SCCA vehicle limitations
- Vehicle must be 1.2x wider than it is tall. Any vehicle below this ratio will be considered on a case-by-case basis

Some events will require you to fill a self-declared technical inspection form. If applicable, then by filling and submitting the form, you declare the vehicle to be safe and compliant to the items on the form. The form must be completed prior to attending the event. The event chair still reserves the right to refuse entry to any vehicle if deemed unsafe.

4.4 Site Rules

- The off-course speed limit is 15 km/h. All posted speed limits on access roads must be obeyed. Any other abnormal/unusual driving techniques performed off course shall result in immediate disqualification. VIOLATORS WILL BE IMMEDIATELY DISQUALIFIED.
- Absolutely no alcoholic beverages or drugs are permitted on the event site.
- Competitors are not allowed to compete under the influence of such substances. Violators will be immediately escorted off the premises.
- The pre-grid and course areas are completely off limits to small children and animals. Pets must be adequately leashed when on site.
- Site restrictions may be imposed by the site owner regarding off-limits areas. These may be published separately or posted on site and must be obeyed at all times.
- Incidents involving injury and/or property damage occurring on the event site, or felt associated with the event will be reported as soon as possible to the Event Chair.
- Competitors needing to run outside of their assigned run group must ask the Chief Event Organizer prior to the driver's meeting. A sufficient reason must be given to justify running out of group. Competitors running out of group may be subject to protest if a

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weather change influences results in their favor. If such a protest is filed, a time penalty will be determined by the chair of the event. Anyone running out of group will work in their run group.

- It is your duty as a competitor to keep the pits and grid area clean and safe. All spilled fluids must be cleaned, and fluids removed from a vehicle must be taken with you when you leave. Please take your garbage with you.
- Incidents involving injury and/or property damage occurring on the event site, or felt associated with the event will be reported as soon as possible to the Event Chair.
- Any fees incurred to Speedy Goat Motorsports Club by the track will be passed on to the responsible party. This includes, but is not limited to, tow fees, cleanup fees, site repairs, and damage to property.

4.5 Waivers

- All drivers and passengers must sign the online waiver. Failure to comply will result in immediate removal
- All minors must have a Minor Participant Waiver signed by both parents
- All participants and guests must show their wristband indicating a signed waiver if they are at the event. Failure to comply will result in removal.

4.6 Novice Drivers

- A novice driver is not allowed to take passengers unless they have an approved coach.
- A novice driver may be required to take a coach on their first session of the day
- First Timers or Novice Drivers must be approved by the head coach before they can participate in a regular driver run group
- First Timers or Novice Drivers are not allowed to take passengers unless approved by the event chair or lead instructor.

4.7 Photography and Media

- All media personnel must be approved by the Chief of Media or Event Chair prior to being allowed on track.
- All media must sign a waiver and check in with Speedy Goat prior to venturing out
- All media personnel must read, acknowledge, and comply with the media guidelines document. Please contact the registrar for more information.
- Media may only access approved areas of the track
 - The Track will have final say on approved areas
 - Media must not travel anywhere unless explicitly approved by The Track
- All cameras must be rigidly mounted to the vehicle
- All media must have a high visibility vest and must have a secondary spotter.
- On-board cameras must be securely mounted. No holding the camera (driver or passenger)
- Cameras must not be mounted to a helmet

2026 - Speedy Goat Motorsports Club

- A maximum of 2 people may be in the car during the run (one driver and one passenger)
- By registering and participating in the event all drivers give explicit permission for other drivers, spectators and/or executive members to take photos/videos of their vehicles while participating in the event. Furthermore, all drivers acknowledge that these photos will be publicly posted without removing any identifying features (including license plates) and may be used for personal or promotional purposes without any form of payment or consideration

4.8 Vehicle Numbers

- Vehicle numbers are NOT required for HPDE/Lapping events or Run groups, though it is strongly recommended (it aids communication).
 - HPDE/ Track Days do not mandate numbers
 - New/ Novice groups do not mandate numbers
 - Our timing system relies on vehicle numbers. If you run without numbers and your lap times are “missing” it is not our fault.
- All competitors must run unique vehicle numbers
 - Novice drivers participating in the coaching session are not required to run numbers
- Vehicle numbers will be given priority to those who purchase an annual number decal and thereafter determined on a first-come first serve basis.
- If a particular number has been reserved in the annual pool, but that driver is not at the particular event, vehicle number change requests will be considered during morning check-in.
- Numbers must be at least 10” tall
- Vehicle numbers range from 1 to 999
- Leading 0’s will not be considered unique
 - 3, 03, and 003 will be considered the same

4.9 Damage to Equipment or Facilities

- Any damage to the facility or our equipment as a direct result of the actions of a driver, vehicle, or vehicle owner will be billed to that driver without limit. This includes but is not limited to contact with timing equipment, track damage, towing fees, surface damage due to fluid spills, and surface damage due to improper jacking (no wood block under the jack on hot days).

5.0 Time Trials Series

5.1 Classing Changes & Protests

- This event will be run under current year's SCCA Time Trials Classing.
- All competitors have the right to protest a competitor's class. It is the competitor's responsibility to prove their allegations. All protests and classing changes must be received before lunch on the day of the event (12:00 if not otherwise stated).
- Any competitor driving in more than one car class for the day will be grouped into the highest class of the driven cars for all of the competitors runs.
- All successful protests will be posted via social media
- In addition, all results, awards and titles are not final until 72 hours have elapsed and there are no pending protests. SGMC retains the right to revoke or modify events subject to classing and ranking changes

5.2 Scoring Format

- Scoring Format: A competitor's score for each run shall be recorded as the total time in seconds plus penalties (time penalties). The corrected time with penalties translated into time shall also be calculated.
- The fastest of official timed runs including penalties will be used to determine event standings.
- A competitor's fastest time set during the event will be used to determine their standing position for the event.
- If a competitor hits a cone, that entire session will be disqualified
- If a competitor cuts the course or has two wheels beyond track limits, their lap will be disqualified.
- If a vehicle drops two tires off track, they will be required to come off track and talk to a track marshal
- Points for each class will be determined based on the fastest driver in that class
 - $\text{Points} = \text{Fastest Time} / \text{Your Time} \times 100$
 - Example:
 - Fastest Driver in Tuner 4 sets 1:18.692 (78.692s) = 100.000 points
 - Driver "B" sets 1:19.420 (79.420s) = 99.083 points (78.692 / 79.420)
 - Driver "C" sets 1:17.111, but hits 1 cone. Their second fastest lap is 1:20.222. This results in 98.093 points

5.3 Event Awards

Prizes will be given out if there are 5 or more drivers in the class. \$20 of each entry in that class goes towards a payout.

Prizes will be as follows:

1st - \$20

2nd - \$40

3rd - All remaining pool money

Novices without a transponder, or volunteers that have not paid the standard entry fee will not be eligible for prize money payout.

“Driver of the Day” - A driver Speedy Goat would like to give special recognition to =
Undisclosed gift

For Example:

10 people in that class = \$200 to be won

1st - \$20

2nd - \$40

3rd - \$ 140

5.4 Series Scoring

- Series points will be based on your X fastest number of events. X will be determined by 50% + round up of the total number of series events, with a minimum of 3 events.
 - 4 Event series = 3 highest scoring events
 - 5 Event series = 3 highest scoring events
 - 6 Event series = 3 highest scoring events
 - 7 Event series = 4 highest scoring events
- Points are applied to the specific vehicle class as entered for the first event of participation. Drivers that switch classes mid-season will forfeit any points gained in previous classes.
- Co-driving is allowed, drivers may switch cars mid-season and maintain previously earned points provided the cars are in the same class. Drivers that change cars and class will forfeit any points gained in previous cars.

5.5 Series Awards

- Top score in class (Sport 1-6, Tuner 1-5, Max 1-5, & Unlimited 1-2 Classes)
 - 1st place in each class will be presented with a trophy.
 - Number of series competitors vs number of trophies per class
 - 1 Series competitors = 1 trophy
 - 2 Series competitors = 1 trophy

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- 3 Series competitors = 2 trophies
- 4 Series competitors = 2 trophies
- 5 Series competitors = 3 trophies
- 6 Series competitors = 3 trophies
- 7 Series competitors = 3 trophies
- 10 Series competitors = 4 trophies
- Fastest driver of the season (All Classes, most number of fastest laps from each event.)