

# **RevUp Supplemental Regulations & Documentation**

## **Lapping & Time Attack Portion**

**2026-04-26**

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# 1.0 Event Format

There are a few elements to the RevUp event:

- Lapping/ HPDE Circuit Track Driving
- Drifting
- Time Attack
- Car Show

These supplemental regulations will encompass the Lapping (HPDE) and Time Attack portions.

## **Lapping / Time Attack Format:**

**Lapping** - Enjoy relaxed track sessions focused on fun and seat time, with no timing or competition.

Each driver will get three 15 minute sessions

Perfect for drivers who want to experience the track at their own pace, but are also OK with sharing the track with others.

**Time Attack Format\*** - Drive for the fastest lap in a structured, timed format. Each driver will get four 5-lap sessions.

Time Attack 5-lap format:

- 1) Outlap/ Warm-up Lap (warm your tires, once you cross the Start/ Finish line, your time starts)
- 2) Hot Lap 1
- 3) Hot Lap 2
- 4) Hot Lap 3 (Once you cross the start/ finish line, your session is over. Let the brakes cool and head back into grid)
- 5) Cool down/ in lap (You MUST exit this lap, the next run group will be released when the last car is half way around the track).

This prioritizes quality over quantity of laps and Drivers are grouped based on estimated lap time, so you won't need to worry about getting lapped, or getting stuck behind a new driver. New Drivers are invited to join us and are grouped in their own session so everyone can learn together!

This format reduces the peak temperatures your car sees, allowing you to reduce overall costs, lets you drive with cars at a similar pace, and lets you focus on three wonderful laps at a time.

\*A timing transponder will be provided for all Time Attack participants.

## 2.0 Schedule

Time Slot	Action
7:00	Gates Open (Lapping/ TT parking sectioned)
	<ul style="list-style-type: none"> <li>- Lapping participants, please park in the YELLOW section shown on the MAP below</li> <li>- Drifting participants will be parking in the DARK BLUE section.</li> </ul>
7:30	Check-in at the Trailer
8:00	Novice Drivers meeting (Novice Cars Parked in Grid)
8:30	All Drivers Meeting
	<ul style="list-style-type: none"> <li>- Any driver who misses the drivers meeting will forfeit their right to drive for the day</li> </ul>
9:00	Lapping Group 1 - Novice
9:15	Lapping Group 2
9:30	Lapping Group 3
9:45	Lapping Group 1 - Novice
10:00	Lapping Group 2
10:15	Lapping Group 3
10:30	Lapping Group 1 - Novice
10:45	Lapping Group 2
	Passengers line-up for rides by grid (Waiver/ check-in required)
11:00	Lapping Group 3
11:15	Passenger Rides 1
11:22	Passenger Rides 2
11:30	Drift Setup
12:00	Drifting Begins
	<ul style="list-style-type: none"> <li>- Lapping Grid moves to Time Attack Grid</li> <li>- Drivers parked for Lapping Only must leave their parking stall to make space for Time Attack Drivers. If you are signed up for both sections, you may remain parked.</li> <li>- Car show can now use "Lapping grid"</li> </ul>
12:30	Parking open for Time Trials Drivers
	<ul style="list-style-type: none"> <li>- Time Attack participants, please park in the YELLOW section shown on the MAP below</li> <li>- Drifting participants will be parking in the DARK BLUE section.</li> </ul>

<b>2:00</b>	<b>Time Trials Drivers Meeting</b>
<b>2:30</b>	<b>Drifters off Track</b>
<b>- Any driver who misses the drivers meeting will forfeit their right to drive for the day</b>	
<b>2:50</b>	<b>Novice Line up in Grid</b>
<b>3:00</b>	<b>Time Attack Group 1 - Novice</b>
<b>3:09</b>	<b>Time Attack Group 2</b>
<b>3:18</b>	<b>Time Attack Group 3</b>
<b>3:27</b>	<b>Time Attack Group 4</b>
<b>3:36</b>	<b>Time Attack Group 1 - Novice</b>
<b>3:45</b>	<b>Time Attack Group 2</b>
<b>3:54</b>	<b>Time Attack Group 3</b>
<b>4:03</b>	<b>Time Attack Group 4</b>
<b>4:12</b>	<b>Time Attack Group 1 - Novice</b>
<b>4:21</b>	<b>Time Attack Group 2</b>
<b>4:30</b>	<b>Time Attack Group 3</b>
<b>4:39</b>	<b>Time Attack Group 4</b>
<b>4:48</b>	<b>Time Attack Group 1 - Novice</b>
<b>4:57</b>	<b>Time Attack Group 2</b>
<b>5:06</b>	<b>Time Attack Group 3</b>
<b>5:15</b>	<b>Time Attack Group 4</b>
<b>5:24</b>	<b>Ridge Meadows Hospital Foundation Time Attack Awards</b>

The schedule is subject to change without warning. Should the track be closed due to an incident (on or off track), those sessions will be forfeit. We try our best to stay on track, but with motorsports, there are things outside our control that can cause our schedule to deviate.

## 3.0 Driver Eligibility

**Speedy Goat Motorsports Club withholds the right to ask any driver to leave should they pose a safety risk to themselves or anyone else. Speedy Goat Motorsports Club also withholds the right to ask any driver to leave without a reason provided.**

### **Driver Eligibility:**

- Drivers must be 19+ (unless pre-approved by Speedy Goat Motorsports Club 72 hours in advance)
- A valid BC, Alberta, or Washington drivers license is required. No additional licenses are required.
- Co-driving (two drivers, one car) will NOT be permitted this event
- Drivers and passengers must not be under the influence of drugs or alcohol. If you are suspected to be under the influence of drugs or alcohol, you will be immediately removed and have your driver wrist band removed.

**Lapping** - Lapping welcomes both new/ novice drivers as well as track day "Regulars"

**Time Attack** - Speedy Goat welcomes new/novice drivers to participate in Timed events.

### **New/ Novice Driver**

This is your first Track Event

Coaching will be provided to the novice group in either a lead-follow format or in-vehicle instruction.

### **Regular Driver**

You have driven at Mission Raceway before

You do not need to drive your all-out fastest during timed sessions, but we will group drivers by their anticipated lap time, regardless of your car, mods, or driver experience.

You will be grouped with someone doing similar lap times to you, which makes for a fun/ social driving experience.

### **Fast Driver**

You are consistently 1:17.X or below at Mission Raceway.

## Driver/ Passenger Clothing

Drivers must follow SCCA Time Trials Safety requirements.

### **Clothing:**

- Time Attack Drivers MUST wear long sleeve shirts and pants of cotton material.
- Drivers and passengers must have closed toes shoes.

### **Helmets:**

- Head & Neck restraint system (Hans/ Hybrid S) is required for anyone using 4, 5, or 6 point seat belts
- All drivers and passengers must wear a Snell SA 2015 or Snell M helmet (Snell M rated helmets require a balaclava) when on track and any designated hot areas.
- Any car with a roll bar/ cage must use a Snell SA helmet (Snell M not allowed).

## Run Groups

Run groups are based on your estimated lap time. We will do everything possible to group similarly paced drivers together.

Drivers MUST grid fastest to slowest for both Lapping and Time Attack. It is the drivers responsibility to talk to drivers around them BEFORE the session beings. Our grid volunteer is NOT responsible to move drivers around in grid and will only be staggering release.

Lapping run groups will be released with reasonable spacing between cars to spread out around the track.

Time Attack run groups will be released in quick succession. It is the drivers responsibility to set a reasonable gap between them and the car in front during the warm-up lap. The goal is to minimize passing on track as the lead car slowly “pulls away” during the timed session.

## Passenger Eligibility

- Passengers and Drivers must be 19+ (unless pre-approved by Speedy Goat Motorsports Club 72 hours in advance)
- No Passengers are allowed during the Time Attack Portion except for coaches helping their students in the novice/new group.
- Passengers can ride with drivers during the lapping portion ONLY
- Novice drivers are NOT allowed to take a passenger unless it is their approved coach.
- Passengers must have signed a Speedy Goat Waiver.
- RMHF and Speedy Goat Motorsports Club withholds the right to remove a passenger from a vehicle for any reason
- RMHF will be selling passenger ride-along spots to help fundraise money.

## 4.0 Vehicle Eligibility & Required Safety

### Vehicle Numbers:

Vehicle Numbers are mandatory for Time Attack Drivers

We will utilize the 2026 Speedy Goat Time Trials Reserved number pool.

RevUp will provide vinyl decals for this event to be applied.

If you'd like to purchase or reserve your number for remaining Speedy Goat 2026 events, visit the below page after you register:

[msreg.com/2026Numbers](https://msreg.com/2026Numbers)

### **Vehicle Requirements:**

You are required to inspect your own vehicle and fill out a self-tech form BEFORE the event!

If your vehicle has been well maintained and your brakes have been recently serviced, you are likely eligible to participate.

Self Technical inspection is mandatory for all cars with special attention given to brakes, suspension, and loose articles in the car.

The responsibility is on the participant to ensure that the car's and driver's equipment complies with all rules and regulations.

The very act of registering/ driving to/at the track is deemed to be an acceptance of this responsibility. Please contact the registrar with any questions.

Should any Speedy Goat volunteer spot a safety issue on your car, we withhold the right to immediately remove you from the track and ask for the issue to be fixed before returning.

### ***Convertibles:***

Convertibles must meet [SCCA Time Trials Safety](#)  
AND must be actively insured for road use.

"It is highly recommended that all convertible vehicles be equipped with an aftermarket roll bar that meets or exceeds the standards set in the Time Trials Safety Standard Level 2 (see below). However, minimum safety standards requires the vehicle meets at least one of the following criteria and is not subject to any of the listed exceptions:

**1. Convertible vehicles up to and including the 2005 model year** must have rollover protection meeting one of the following criteria:

**A.** The vehicle is equipped with documented factory installed roll over protection. (Examples of manufacturer-documented roll over protection include hydroformed and reinforced a-pillars or windshield frame and factory installed roll bars and/or "pop-up" bars that are designated as roll over protection.)

**B.** The vehicle is equipped with a commercially produced roll bar or roll cage which is described by the manufacturer to provide track-appropriate rollover protection. (E.g., "style" bars are not acceptable.)

**1.** Braces and portions of the main hoop subject to contact by the driver's or passenger's helmet, as seated normally and restrained by seatbelt and harness, must be padded with a non-resilient material such as Ethafoam® or Ensolite® or other similar material with a minimum thickness of 1/2 inch. Padding meeting SFI spec 45.1 or FIA 8857-2001 is strongly recommended.

**C.** The vehicle is equipped with a roll bar that meets the Safety Level 2 standards for material and construction.

**2. Convertible vehicles of the 2006 model year or later** must have a roll bar that meets the Safety Level 2 standards for material and construction unless one of the following criteria is met.

**A.** The vehicle is equipped with documented factory-installed roll over protection or a commercially produced roll bar or roll cage which is described by the manufacturer to provide track-appropriate rollover protection.

B. The vehicle is six (6) cylinders, with the OE drivetrain and may only be naturally aspirated.

C. The vehicle is four (4) cylinders or less, with the OE drivetrain, including any forced-induction equipment." - SCCA

### **Tech inspection includes, but is not limited to:**

- Brake pads (min. 50% all around), fluid has been recently flushed and pedal is firm.  
Brake rotors are not cracked
- Steering components and suspension components (Ball-joints, bushings) are tight
- No leaking fluids
- Battery is secure
- No loose items in car (Any non-bolted drivers floor mats must be removed)
- Proper tires and tread depth for the weather
- Wheel nuts/ bolts are torqued
- No cracks in windscreen greater than 4"
- No loose body panels
- Seat belts are working perfectly; (SFI or FIA rated are recommended).
- Closed toe footwear

### **Additional Fees:**

- Registrants will be responsible for their own track clean-ups, vehicle tow fees, track, or any associated fees billed to SGMC
- Registrants are responsible for any lost, stolen, or damaged transponders. Replacement transponders are currently listed at \$724 USD

## **5.0 Event Classing**

### **Classes:**

We will be utilizing the SCCA Time Trials classing

To promote competition, we will be utilizing the Tuner, Max, and Unlimited Classes only.

**We will bump drivers up a class to meet a minimum of 5 participants in each class for this event. This will be done by 3:00pm before the first Time Attack group is released.**

Example:

A) 3x Tuner 5 cars & 2x Tuner 4 cars = 5x Tuner 4 cars

B) 1x Tuner 5, 1x Tuner 4, 1x Tuner 3, 1x Tuner 2, 1x Tuner 1 = 5x Tuner 1

C) 4x Tuner 1, 1x Max 1 = 5x Max 1 (Each tuner car will initially be reclassified as if it was a Max

car first, then bumped up accordingly)

This is an incentive to invite cars in a similar class to your own for spirited, but safe competition.

## Trophies

Ridge Meadows Hospital Foundation will be awarding trophies to the fastest drivers in each class.

## 6.0 Map

### Grid Map

