

**Paige Honegger** (w): [paigehonegger.com](mailto:paigehonegger.com) | (e): [phonegge@gmail.com](mailto:phonegge@gmail.com) | (p): 937.751.6653

## ABOUT

User experience is like one giant jigsaw puzzle, and I love puzzles. I look at all the pieces of a complex problem and build a solution that is intuitive, user-friendly, uses best accessibility practices, and that can fall seamlessly into the current system.

I've worked for companies ranging from start-ups to large corporations in fields like energy efficiency, finance, and retail, building websites, apps, softwares, and responsive layouts.

## EXPERIENCE

**UX Lead**, COUNTRY Financial Insurance - *Bloomington, IL (remote)* | *November 2025 - Present (contract)*

- Maintains, upgrades, and organizes the tokens library that keep Figma designs and CSS using the same language and is used by all internal systems at COUNTRY.
- Hosts weekly design reviews to give final approval before presentation to the stakeholders.
- Liaison between the customer facing and the rep/internal facing UX teams.

**UX Designer II**, COUNTRY Financial Insurance - *Bloomington, IL (remote)* | *October 2024 - Promotion*

- Responsible for the designs, development handoffs, and storytelling for three lines of business.
- Writing the design system guidelines to ensure a seamless and consistent look.
- Daily testing in the QA environment to catch UI and UX defects before going into production.

**UX Designer II**, UL Solutions - *Chicago, IL (remote)* | *February 2024 - October 2024 (contract)*

- Implemented new search and filter features for a massive and complex data environment.
- Built content models and user flows for a new internal data management app.
- Updated a ten year old design library to meet WCAG 2.2 compliance and built development specs for the new components.

**UX/UI Designer**, Ace Hardware - *Chicago, IL (Hybrid)* | *June 2023 - January 2024 (contract)*

- Conducted user interviews and presented findings to the VPs for a new mobile app.
- Filled in the design system gaps specifically for responsive layouts and mobile design.
- Built parody plus for the internal mobile app used for product search, ordering, HR, etc.

**UX Designer**, AverPoint - *Santa Monica, CA (remote)* | *May 2023 - May 2024 (contract)*

- Modernized the UI through gamification to attract students and teachers to the platform.
- Created an interactive walk-through guide for first time users.
- Listened to user interviews and introduced ideas for features that could expand revenue streams.

## SKILLS

Design Thinking  
HTML & CSS basics  
Prototyping

User interviews  
Design system creation and maintenance  
Storytelling & journey mapping

End-to-end designing  
Collaboration

## EDUCATION

Bachelors of Science in Public Relations and Political Science, Illinois State University - *Normal, IL*,  
*Graduated 2019*

User Experience Certificate, Thinkful Bootcamp - *Online*, *Graduated 2021*