

# Ahtziri Sanchez

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## PROJECT EXPERIENCE

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### Grasshopperfund

Irvine, CA

UI Designer, Frontend Developer

January 2022 - June 2022

- Led student capstone team in creating a learning management system for young entrepreneurs.
- Created sketches, wireframes, mockups, and prototypes utilizing Figma to meet the client's requirements successfully.
- Aided in implementing responsive pages and features on hosted site by employing React, JS, and CSS.

### Design@UCI Project Teams (POM)

Irvine, CA

Lead UX/UI Designer

March 2021 - May 2021

- Conducted a case study for an online study tool designed to target college students.
- Utilized team ideas to design features such as incremental study breaks and to-do lists.
- Assisted in creating wireframes, high-fidelity mockups, and prototypes on Figma.

### UCI Course Project (AQUA)

Irvine, CA

UX/UI Designer

September 2020 - September 2021

- Aided in designing a mobile app incorporating gamification to incentivize users to drink water.
- Completed user surveys, personas, competitive analyses, mockups, and prototypes to create a friendly, user-first design.

## ADDITIONAL EXPERIENCE

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### UC Irvine INsite Lab, Toyota AIRA Project

Irvine, CA

Tech Trainer and Phone Manager

October 2020 - March 2022

- Configured iPhones and Samsungs for maximum accessibility and customized settings to match consumers' preferences.
- Successfully taught elderly, Spanish-speaking, visually impaired folks how to use VoiceOver on their devices to complete vital daily tasks by conducting weekly training sessions.
- Aided in the creation and upkeep of the management system for keeping track of phones.

## EDUCATION

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### University of California, Irvine

Irvine, CA

BS in Informatics, Specialization in Human-Computer Interaction    Graduation Date: June 2022

- 3.48 GPA, Dean's Honor List
- Successfully completed courses in Project Management, Software and User Interface Design, Programming, Information Visualization, User Research, and Project Design

## SKILLS & INTERESTS

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**Skills:** User-Centered Design, User Research, Mockups, Prototyping, Wireframing, Information Visualization, Agile Methodologies, CSS, HTML, JavaScript

**Tools:** Figma, VSCode, GitHub, Jira, Webflow