

Mandy Chan

UX Designer with a strong background in data analytics and complex systems

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EXPERIENCE

Clayground — Co-Founder

May 2023 - Present

- Co-founder of a membership-based pottery studio in Brooklyn, NY. In charge of design, marketing, and growth.

Ambient Security — UX/UI Designer

Jul 2023 - Feb 2025

- Designed dashboards, tables, and improved the experience for cybersecurity folks
- Managed and improved design system

Styra — UX/UI Designer

May 2022 - May 2023

- Planned, conducted, and analyzed user research (usability tests, interviews, surveys) to uncover key insights, directly shaping product design decisions and improving user experience.
- Researched accessibility issues and worked with engineering on making the platform ADA compliant, helping sales in its renewal process with a huge customer
- Worked closely with product and eng to improve UX/UI in multiple projects

Looker/Google — 20% UX Designer

Mar 2021 - Feb 2022

- Designed two analytical features, aimed to simplify and improve the analytical experience (Looker Totals, Looker Binning) by conducting research and creating wireframes and prototypes

Looker/Google — Customer Data Analyst

Apr 2019 - Feb 2022

- Enabled customers for the Looker data platform by the coaching and clarifying of ideal outcomes (96.6% CSAT across 5193 cases)
- Served as liaison between customer and EDP teams (Engineer, Design, Product) by interpreting and surfacing user insights

SKILLS

- Data Visualization
- UX Research
- Interaction Design
- Managing Design Systems
- Basic HTML/ CSS
- Figma, Jira, Git, VSC, Webflow

EDUCATION

University of California - San Diego (2008-2012)

B.S in Biochemistry and Cell Biology