JUSTINE YOUNG

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Inspired by the infectious energy of the startup dynamic, I love designing sustainable user experiences in software, technology, and healthcare. I am excited to work directly with stakeholders in a cross-functional team to build efficient processes, systems, and solutions through a user-centered approach.

UX SKILLS

Information Architecture
Interaction Design
Personas
User Flows/Workflows
User Research
User Testing
Field Observation
Wireframing

TOOLS

Adobe Suite
Sketch
Figma

IMPLEMENTATION

HTML
CSS
Wordpress
Google Analytics

OTHER

Hotjar
Jira
Mailchimp
EventBrite
Jotform

EXPERIENCE

UI/UX Designer | Kahala Biosciences   Feb 2020 - Present

- Collaborate and pivot directly with operations, finance, and marketing teams to build and evolve an intuitive end-to-end COVID-19 testing experience
- Design patient intake and company dashboard by gathering product requirements, mapping out user journeys, and wording directly with engineers
- Validate designs and troubleshoot feedback from stakeholders and power users through usability tests and utilization of UX best practices

UI/UX Design Apprentice | The Portal   Aug 2018 - Feb 2020

- Conducted usability tests, interviews, and surveys to define user requirements
- Worked closely with stakeholder to identify hypothesis and product functionality
- Redesigned digital marketing landing page and maintained Wordpress website by implementing UI designs that follow company's style guide

Design & Frontend Apprentice | Bloc.io   June 2018 - Apr 2019

- Trained under a senior UI/UX design professional through a project-based real-world apprenticeship, focusing on UI/UX core principals and the design process

PROJECTS

Kahala Wellness Application | COVID-19 Organization Dashboard
- Designed an end-to-end COVID-19 testing experience. Our B2B clients utilized this dashboard to capture actionable data and to view their employee's test results. Managed product priorities and communicate feedback with Ops lead.
- **Skills Used**: Wireframing, Prototyping, User flows, Jotform

Visual AR Remote Controller | Mobile UI/UX (NDA blocked)
- Researched, designed, and prototyped an augmented reality Android app that AMD and low vision patients use to control a wearable device. Worked with development team to test working prototype with users.
- **Skills Used:** User Research, Wireframing, Prototyping, A/B Testing, Usability Tests, Figma.

Arbor | Professional Networking Mobile App
- Collaborated with a fellow UI/UX apprentice to research, design, and test a mobile app prototype for managing and organizing professional connections.
- **Skills Used**: User Research, Wireframing, Prototyping, Testing, Visual Design, Figma, UsabilityHub.

EDUCATION

University of California, Irvine | BS, Biological Sciences   2017