

# Military Decision-Making Tool Evaluation Checklist



## Introduction



In today's rapidly evolving conflict environment, the ability to make timely, informed, and resilient decisions is a strategic advantage. Yet many organizations still rely on legacy tools that are slow, siloed, or patched with superficial AI features.

This checklist helps you assess whether your current tools are prepared for revolutionary demands. The comparison table shows how GamePlanOS performs against those same criteria, so you can see the contrast clearly.





#### **Core Capabilities**

Circle the indicator that corresponds with the question to evaluate the core capabilities of the current tool. Inadequate Adequate Strong

**Scalability:** Can the tool scale from small-unit exercises to theater-level campaigns?



**Analytical Rigor:** Does it provide trustworthy, explainable results validated across diverse domains?



**Al-Native Design:** Was it built for Al-human collaboration from the ground up, or are features bolted on?



**Repeatability:** Can the same scenario be run hundreds of times with consistent, transparent outcomes?



**Deployment Versatility:** Can it operate equally well in PME classrooms, command posts, at the edge, and in secure cloud environments?



**Operational Validation:** Has it been tested in live Service, Joint, or coalition exercises?





#### **Advanced Differentiators**

Use these differentiators to spot where legacy tools fall short, and how GamePlanOS closes the gap:

- **Decision Factory:** Can it generate unlimited decision exercises across domains, or is it constrained to specific formats?
- ✓ Dual-Core Architecture: Does it combine live gameplay with parallel streaming analytics for decision superiority?
- Counterfactual Analysis: Can it instantly simulate alternative "what if" outcomes during live play?
- Coalition Readiness: Can it support federated, distributed play across classification levels and partner networks?
- ✓ Edge Resilience: Does it function when disconnected, then resync seamlessly once networks return?





### **Deployment and Adoption**

Rate your current tool in the first open column. The second column shows how GamePlanOS performs against the same criteria.

Criteria	Rate Your Current Tool (1–5)	How GamePlanOS Performs
Scalability	_	✓ Unlimited, from tactical to strategic
Analytical Rigor		√ Validated across 25+ cross-domain wargames
Al-Native Design		✓ Built from the ground up for AI-human collaboration
Repeatability		✓ Run unlimited iterations with consistent outcomes
Deployment Versatility	_	✓ PME, command post, edge, and secure cloud
Knowledge Retention		✓ Captures decisions, rationale, and outcomes
Interoperability	_	✓ Compatible with coalition and DoD standards
Operational Validation		✓ Ready for testing in Service and Joint exercises



#### **Scoring & Reflection**

If your tool scored below a 3 on more than half of these criteria, it's limiting your ability to keep pace with revolutionary demands.

**Total Legacy Tool Score:** 

/ 40

#### **Reflection Questions**

- Where does your current tool fall short?
- How many criteria scored below a 3?

Which gaps pose the greatest risk in real-world operations?

## Conclusion



Most legacy systems deliver incremental improvements at best. They were never built for today's revolutionary environment of AI-enabled adversaries and compressed decision timelines. GamePlanOS sets a new standard as the first AI-native military decision platform—familiar in practice, yet revolutionary in capability.

Complete this checklist and request a briefing to see how GamePlanOS transforms decision-making into a repeatable, insight-rich advantage.

