

Week by Week Stage 3 Learning Plan

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Week	What We're Doing	What's Due (for students)
Week 1	<ul style="list-style-type: none"> • Hook activities: Dream Wall • Learn about Great Depression & migrant workers • Begin reading <i>Of Mice and Men</i> • Start Character Dreams Tracker 	<ul style="list-style-type: none"> • Bring object/photo representing a dream (Day 2) • Read Chapters 1-2 • Character Dreams Tracker (ongoing)
Week 2	<ul style="list-style-type: none"> • Continue reading (Chapters 3-6) • Analyze each character's dream • Practice close reading & ICE method • Connect to essential questions • Socratic Seminar 	<ul style="list-style-type: none"> • Finish reading novel • Complete Character Dreams Tracker • Reflection on essential question
Week 3	<ul style="list-style-type: none"> • Master analysis skills (ICE method) • Learn comparison skills • Practice academic language • Mini-lessons & workshops • Choose your performance task option 	<ul style="list-style-type: none"> • Choose Option A or B • Practice analyses • Option A: Identify interviewee, prepare questions • Option B: Choose 3 characters
Week 4	<ul style="list-style-type: none"> • Performance Task Work Time • Teacher conferences • Mini-workshops (as needed) • Option A: Conduct interview • Option B: Character profiles 	<ul style="list-style-type: none"> • Option A: Complete interview • Option B: Draft character profiles • Work on project components
Week 5	<ul style="list-style-type: none"> • First Draft Due (Day 21) • Peer review & feedback • Revision workshops • Teacher conferences (Round 2) • Polish your work 	<ul style="list-style-type: none"> • First draft due Day 21 • Revisions based on feedback • Self-assessment • Final revisions

Week 6	<ul style="list-style-type: none">• FINAL PROJECT DUE (Day 26)• Presentations or Gallery Walk• Celebration & Reflection• Receive grades & feedback	<ul style="list-style-type: none">• Final project due Day 26• Prepare presentation/display• Unit reflection• Goal setting for next unit
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