



Athena Aquino
Graphic Designer & Animator
athenaaquino.design@gmail.com
athenaaquino.com
+1 810 429 3840

Experience

Apple, June 2022 – July 2025

Freelance Senior Designer

Designed 2D animations, 3D visuals, and graphic visuals with the Screens team for the Mac Mini launch, the Apple Vision Pro, and iPhone launch.

GIPHY, Sept 2021 – Feb 2025

Freelance Graphic Designer and Animator

Creating animated typography assets for Spotify Wrapped and other 3D animated projects for cultural heritage months and seasonal holidays.

GABRIELA-LA, Oct 2022 – Present

Grassroots community organizing and volunteering with Filipina women in Los Angeles to empower the Filipino community actively engaged in the movement for local and global justice.

MOCEAN, Apr 2023 – May 2024

Designer and Animator

Created brand assets, style guides, animations, and toolkit packages for clients like Disney, Netflix, HBO, Hulu, Universal, PlutoTV, NBA and more.

ilovecreatives Studio, Feb 2022 – May 2024

Freelance Graphic Designer and Animator

Developed and established brand identities for small brands such as Abituale, The Gist, Leap, and Finding Fernandad. Worked internally on social content and educational courses.

Midnight Sherpa, Jan 2021 – Feb 2022

Freelance Graphic Designer and Animator

Designed and animated 2D and 3D assets, conceptualized styleframes, animated presentations and developed logo and brand identities.

Bee Lab , ArtCenter College of Design, Sept 2021 – Dec 2021

Teacher's Assistant

Assisted instructor Penny Hernandez with the Designmatters Bee Conservatory class. Organized field trips, facilitated student discussions, and connected students to partners to promote biodiversity for the conservation of bees.

Cravings by Chrissy Teigen, Sept 2020 – Dec 2021

Freelance Graphic Designer

Designed packaging, social media, and website design using Cravings brand.

ArtCenter Student Government (ACSG), Jan 2020 – Jan 2021

Graphic Design Representative

Created a brand style guide for ACSG. Developed and animated an Instagram News Show. Communicated student voices to the school's leadership.

Concious Minds, Oct 2020

Freelance Graphic Designer

Worked with producers, creative directors, and copywriters to design storyboards, pitch decks and social media campaigns.

Education

ArtCenter College of Design, Pasadena, CA

Sept 2017 – Dec 2021

Bachelor of Fine Arts, Graphic Design with an emphasis in Motion Design and a Minor in Social Innovation.

Focused Coursework at ArtCenter:

Reimagining Access Transdisciplinary Studio, June 2021 – Aug 2021

Redesigned the ArtCenter archives website with an emphasis on designing for disabilities. Co-created with people with disabilities from Michigan State University. Developed user seminar with members from the disability community to strengthen user research for the archive.

Vax For All Transdisciplinary Studio, June 2021 – Dec 2021

Collaborated with Get Out The Shot LA, a COVID-19 vaccine pop-up, to develop a mobile medical clinic for the Greater Los Angeles Area. Created brand identity, developed user-prototyping, and co-created with medical professionals to distribute the vaccine to underserved communities.

Presenter

NAFCON Medical Mission Presenter, PCH at UCLA

January 2026

Presenter on Medical Mission trip to provide medical relief to disaster-hit areas in the Philippines as part of NAFCON's Bayanihan Disaster Response campaign

Freelance Alumni Panel for Students, ArtCenter College of Design

March 2023

Alumni Panel hosted by Career & Professional Development to share with students my personal experience freelancing, how to get started in the industry, creating your network, working with clients, and more

EMU Student Conference, Eastern Michigan University

Dec 2020

Graphic Design Panelist for EMU's Student Development Conference to provide professional experiences and insights for students to grow their careers.

Skills

Software: Photoshop, Illustrator, After Effects, Lightroom, Premiere, InDesign, Cinema 4D, Arnold, Redshift, Figma, Canva, Keynote, and Google Suite.

Proficient in: Motion design, graphic design, logo design, brand strategy, user research, UI/UX Design, print design, typography, and photography.

Familiar with: Packaging, videography, product design, Keyshot, woodworking, creative writing, sound design, bookbinding, and spatial design.

Recognition

2021 Communication Arts Award:

Twitch IRL (Motion)

ArtCenter Student Gallery:

Vax For All (Environmental)

Twitch IRL (Motion)

Curio Collective (Packaging)

Please Try Again (Print)

ArtCenter Provost's List

April 2018 – Dec 2021

