



NICHOLAS PIZZO

INTERACTION DESIGNER AND RESEARCHER

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Energetic and curious designer committed to learning and developing skills in Human Centered Design and Research. I'm always seeking answers and preparing for the forever changing world of technology and adapting to an evolving future.

SKILLS

Surveys
Interviews
Focus Groups
Personas
Task Walkthrough
Storyboards
Empathy Maps
Journey Maps
Interaction Models
Wireframing
Prototyping
User Testing
Design Fictions
User Flows

TOOLS

Adobe Creative Suite
Figma
Miro
Invision Studio
Google Workspaces
Microsoft Office

EDUCATION

BS-Interaction Design
Farmingdale State College

CERTIFICATIONS

**Basic Social/Behavioral-Educational
(Pedagogical) Research**
CITI Program, Farmingdale State College
September 2020-Present

WORK EXPERIENCE

UX Researcher/Designer

CCE Suffolk / Riverhead, NY / January 2021-May 2021

- Communicated with representatives to establish goals and deadlines
- Went through the entire design process to create best products
- Redesigned engagement and participation for 4H groups

Graphic Designer/Social Media Committee

Farmingdale State Esports / Farmingdale, NY / March 2020-May 2022

- Advertised the specific games and created an identity for the team
- Increased engagement through social media
- Created content that encouraged new memberships

Store Associate

Stop and Shop / Sayville, NY / June 2020-Present

- Packed out new products and organized shelves to maintain neatness
- Checking codes and removing expired and damaged merchandise
- Worked effectively and efficiently with and bonded with other employees

Grocery Team Member

Best Market/Lidl / Oakdale, NY / June 2018-February 2020

- Tasked with leveling shelves and making store look ready for the next day
- Worked with others to coordinate work and made sure the goal was met
- Assisted customers with looking for and gathering groceries