

## Abhijith S Roll Number : 204205002 Masters in Design Indian Institute of Technology Guwahati

## Education

Degree/Certificate	Institute/Board	CGPA/Percentage	Year
M.Des	Indian Institute of Technology, Guwahati	8.81 (Current)	2020 - Present
B.Arch	RVS Padmavathy school of Architecture	7.77	2013 - 2018
Senior secondary	CBSE board	79.4%	2013
Secondary	CBSE board	80%	2010

## Experience

- Intern at COSTFORD, Thrissur, Kerala June 2016 - July 2017 Training in sustainable architecture through Hands-on workshops, Supervision and designing residences. Exposure and inspirations into Laurie baker ideologies and design principles
- Teaching Assistantships Worked under Prof. Shareka Iqbal, Assistant professor, Dept. of Design, IITG

# Projects

## · Naadanpaattu - Folksongs of untold past

Mentor - Prof. Sheetal M Gokhale, Assistant professor, Dept. of Design, IITG Semester Thesis project - This project is an attempt in visualising Malayalam folksongs in order to help the art form in crossing context barriers. The Output was a Comic book of one handpicked folksong.

• Seeker : Creativity & innovation in Indian education UX project (Self- Initiated) - shorturl.at/jLNT0

This is a research based UX project aimed to improve creativity in the Indian education system. main objective was in identifying ways to assist a high school student explore various subjects, beyond what a typical economy school offers, understand the world and themselves to be able to make better career decisions by strengthening their creativity. Utilised design thinking and methodologies to do thorough research on creativity in the Indian education system, and create a novel solution

Gut symmetries - an interpretation

### Animation project (Self- Initiated) - shorturl.at/IBSV4

This is an animation project that initially was done as part of a class assignment - To interpret the 16 verses of the poem "Gut symmetries" by Jeanette Winterson. I attempted to interpret it through a story made with animation techniques.

# **Technical skills**

- Design Skills : Design Thinking, Visual design, Illustration, Concept Ideation, Storyboarding, Visual storytelling, Animation, Prototyping, Ethnographic Research, User Research\*, Wireframing\*, Character design, Comic illustration, Booklet Design
- Illustration and animation : Adobe Photoshop, Adobe Illustrator, Procreate, Watercolour, pen
- 3D modelling and CAD : Sketchup, AutoCAD, Shapr3D
- Wireframing tool : Figma, Miro, Fig jam
- Video production : Vegas Pro, Adobe Premiere Pro
- Operating system : Windows, ipadOS
- Miscellaneous : Photography, Cinematography, Filmography and Film reading
  - \* Elementary proficiency

Oct 2020 - May 2021

Jan 2021 - April 2021

Aug 2021-Sep 2021

Aug 2021

### Key courses taken

- Creativity Innovation & Design Management\*
- Interaction Design
- Graphic Design
- Ergonomics
  - \* To be completed in Nov 2021

### **Positions of Responsibility**

• Core team member - PR & Media Team , ISHANYA 2021

### Achievements

- Winner "Into the future the online illustration competition" : Secured a first position in the online illustration competition, conducted by Ishanya 2021 in association with HUION India. Received a Huion pen tablet (INSPIROY H1161) as prize.
- Winner "Inside a cube for 30 days Online illustration competition" : Secured a first position in the online art competition, conducted by Ishanya 2020 in association with HUION India. Received a Huion display tablet (KAMVAS 13) as prize.
- "Virtual trip challenge"- White space design club Our Compact travel bag was mentioned in the product design challenge, conducted by the white space design club of DoD, IITG.

### **Extracurriculars**

- · Gainsight UX workshop : Attended a UX workshop on Shaping products with design thinking as part of ISHANYA 2020.
- On field research and communication Co-ordinator July 2018 - Aug 2019 Worked under the banner of Concerned youth for people (CYP), along with different communities on three different research cases in and around Chennai by co-ordinating and executing ethnographic research and ground truthing of geographical and livelihood facts. Concentrated on Visual and audio documentation of the community and their connection with surrounding landscapes. Helped in GIS mapping of the geography along with the Inland fishing communities.

### • Co-Founder of CONCERNED YOUTH For PEOPLE (CYP)

After graduating from architecture, Me and two of my friends along with our professor K.Sudhir (Architect - Director, Peoples Architecture Commonweal) started an Non profitable organisation - To constitute ourselves into a diverse, non-hierarchical, autonomous network of young people cutting across varieties of skills and experience, united in the concerns that we share and support each other to bring meaning to the ways in which we choose to engage with the world around us – for the means are the ends.

Photo documentation for the publication "Trials"

Had the opportunity to photo document residences and buildings designed and executed by Ar.Laurie Baker, as part of the publication "Trails - A journey through Baker buildings" which was first published by COSTFORD and LBC on March 2018 as part of his 100th centenary year event.

### LBC workshop

Attended a 5 day sustainability workshop conducted by the Laurie Baker Centre, Trivandrum, Kerala

Thannal Workshop

Attended a 5 day workshop on sustainable building materials by Biju Bhaskar

- Representation Techniques in Animation\*
- Service Design\*
- Design Methods
- Form Studies



Sep 2020

July 2018

March 2018

2016

2015