Elishan Jami

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Masters of Design
Indian Institute of Technology Guwahati

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Education

Degree/Certificate	Institute/Board	CGPA/Percentage	Year
M.Des	Indian Institute of Technology, Guwahati	8.48	2020-Present
B.Tech	Amity University, Noida	5.1	2011-2015
Senior secondary	CBSE Board	70%	2011
Secondary	CBSE Board	75%	2009

Projects

- **Re-Designing Traditional Toys** **Ongoing**
  Project Mentor- Supradip Das, Associate Professor, Dept. of Design, IIT Guwahati

  Master's Thesis: This project is aimed to revive and understand the importance of traditional toys.

- **Re-Designing Local Toys** **Jan-April 2021**
  Project Mentor- Supradip Das, Associate Professor, Dept. of Design, IIT Guwahati

  Semester Thesis: Re-Designed a Push and Run toy for kids that has multiple ways to play by deconstructing and constructing the toy. The aim for this project is to encourage kids to be involved in outer activities.

- **Egg Incubator** **Jan-April 2021**

  Self Guided Group Project: Designed a cost efficient portable and automated egg incubator.

Technical Skills

- **3D Modelling -** Autodesk Fusion 360, Autodesk 3Ds Max* and Blender*
- **3D Rendering -** Keyshot*
- **Wireframing Tool -** Figma
- **Vector Graphics -** Adobe Illustrator
- **Others -** Adobe Photoshop, Indesign and Procreate

* Elementary proficiency

Positions of Responsibility

- **Core team member**, Creatives, Ishanya 2021 **Dec 2020 - May 2021**

Extracurriculars

- **44th Haryana State School Tournament** **2009-2010**
  Participated in Football tournament held at Rohtak

- **45th Haryana State School Tournament** **2010-2011**
  Participated in Football tournament held at Panipat

- **CBSE Inter School Sports & Games Competition** **2010-2011**
  Participated in the CBSE CLUSTERS (North Zone) Football tournament

Key Courses Taken

- Visual Design: Principles and Applications
- Design Methods
- Form Studies
- Product Design Prototyping and Advanced Manufacturing *
- Creativity & Innovation *
- Product Detailing
- Graphic Design
- Ergonomics
- Representation Technique for Animation *

Ongoing