

Mohamed Abdel Karim

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A UX designer who creates rapid solutions, aligning business objectives with customer value. I design multi-platform products using proven design operations to deliver intuitive experiences.

Experience

Devoloutionists — Senior Product Designer

Remote - January 2026 - Current

- Designed service finder web application for vendors, buyers, and administration in West Texas.
- Outlined 0 - 1 product flows for an AI-built MVP for quick release to a pilot program.
- Created AI prototypes for service proposals outlining possible flow and feature implementation.

J.P.Morgan Chase (Ascendion) — UX Designer

Plano, Texas - April 2025 - June 2025

- Designed enterprise software, including reporting, dashboards, and transaction tools for internal teams within credit risk, collections ops, and merchant admin.
- Acted as the sole designer delivering solutions across three different product teams, managing strategic goals with maintenance work, and completing 17 initiatives.
- Rapidly iterated on designs using internal teams as focus groups for testing sessions, enhancing usability, gaining user feedback, and validating decision-making.

Aesthetic Points — Product Designer

Dallas, Texas - May 2024 - August 2024

- Redesigned a white-labeled loyalty solution for aesthetic practices, designing a customizable mobile app and a desktop account management platform.
- Developed and standardized end-to-end design operations, improving team communication and design system consistency.

WillowTree — Product Design Intern

Columbus, Ohio - June 2022 - August 2022

- Launched mobile application to beta for both iOS and Android, working with a large cross-functional team.

Education

Northwestern University, 2023

MS - Information Design and Strategy
Human-Computer Interaction Design

The Ohio State University, 2020

BA - Psychology; Minor - Studio Art

Skills & Tools

- AI Prototyping, UI design, Wireframing & design systems in Figma.
- Design tools: Figma, Sketch, Illustrator, Photoshop, FigJam, & InDesign.
- Front-end design: using Webflow, HTML, CSS, & JavaScript.
- User research: user testing sessions, user interviews, & A/B tests.
- Psychological research and data analysis: SPSS, Tableau, & Typeform.
- Graphic design: Creating logos, choosing typography, & aligning the visual brand with company values.

Accomplishments

- Won 3rd place in a Hackathon by successfully tailoring the product to business objectives.
- Hosted an event at the Columbus Homeless Shelter that provided key healthcare resources.