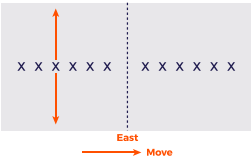
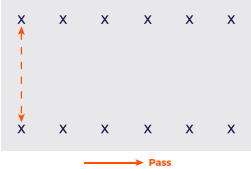
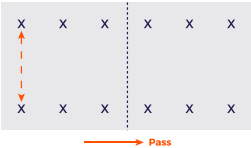


Year 4 - Development of Net & Wall Games

Tennis & Badminton - Lesson Plan

COMPETING EDSTART

Lesson Objective	To develop playing a rally with a partner using the forearm shot in tennis	Lesson 1/6
Equipment Needed	Tennis rackets, tennis ball, cones, markers, bean bags, sponge tennis balls, hoops.	
Success Criteria	<p>Children can:</p> <ul style="list-style-type: none"> • Meet the tennis ball in front of them, at about waist height • Track the ball all the way once it leaves their partner's racket • Be ready with their racket back before the ball has bounced 	
Adapted Learning (Differentiation) (Challenge)	Have larger balls for children who need most support with contacting the ball.	
Key Questions	When do you the forearm shot?	
Warm Up	<p>West Or East:</p> <p>This activity is designed to develop the children's ability to move effectively around the court whilst holding a racket. Ask all of the children to form a single file line in the centre of your playing area, all facing the same way. Mark out two lines of cones either side of the children and call one 'West', the other 'East'. When the leading adult calls out either West or East. The children must run to that line and place the correct foot over it – then return to their starting point! Children should place opposite feet over the line.</p> 	
Main Activity	<p>The Forehand Technique:</p> <p>Teacher to demonstrate forehand technique.</p> <ol style="list-style-type: none"> 1. Children in pairs, one racket and two balls per pair. One person with racket the other is feeder. Feeder stands just out from partner's racket. Feeder drops ball out in front of person with racket who then performs the forehand shot, after five goes swap. 2. Feeder to now under arm throw ball in from 3m away from partner – standing opposite partner 3. Set up an end zone behind where feeder is standing – aim is for partner with racket to try and play forehand shot in to end zone. 4. Set up two boxes in the corners of the end zone, partner hitting now needs to try and aim their shots to hit the corner boxes. 5. Partners to practice rallying using the forehand shot between each other. Rally with partner. <p>The Longest Rally:</p> <p>Children are to work on half a court, two at a time. The longest rally is designed to allow the children to begin to develop their ability to hit a moving ball. The rules are simple, staying on their half of a court pairs must try and see how many consecutive shots they can play to each other before the ball bounce twice or lands out of bounds.</p>  	
Cooldown	Recap and discuss Success Criteria.	
Key Technical Points	<p>Forehand:</p> <p>Stand sideways to the ball, racket strings facing forward, eyes on the ball, racket swings from low to high position to hit ball.</p>	

Year 4 - Development of Net & Wall Games

Tennis & Badminton - Lesson Plan

COMPETING EDSTART

Lesson Objective

To develop the underarm serve over a net in tennis

Lesson 2/6

Equipment Needed

Tennis rackets, tennis ball, cones, markers, bean bags, sponge tennis balls, hoops.

Success Criteria

Children can:

- Stand sideways to the line and holds the racket and ball together out in front
- Drop the ball onto the floor and make contact before it bounces a second time
- Move the racket in a swinging action from low to high

Adapted Learning (Differentiation) (Challenge)

Increase/Decrease the distance between the cones and the players.

Key Questions

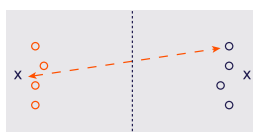
How do I serve in tennis?

Warm Up

Tap Up Tennis:

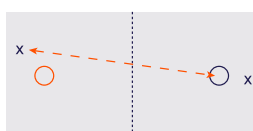
One ball and racket per child – children to hit the ball up on the racket continuously – How many can you do? Q – What's important to make sure we keep hitting the ball on the racket?
In pairs, one ball per pair, both with racket – children to now take it in turns to hit the ball up and then keep the ball going, can only bounce once before hit again.

Main Activity



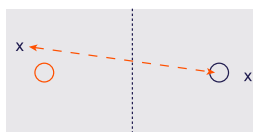
Target Tennis:

Set up a marker the children must hit their ball behind and scatter cones in between these two cones, the children should face each other. The children take it in turns to hit the ball using the underarm serve and aim to hit one of the cones between the two players. You keep what you hit! The child with the most cones wins.



Serving Ladder:

Organise the children so that they're in two lines, facing each other with both service boxes (or hoops) in between them. The aim of the game is to allow the ball to bounce then hit into their opponent's hoop – If you do, you get a point.



Wimbledon Championships:

For this activity you can either mark out lines of cones to show the serving area – or hoops, slightly harder to score! Organise the children so that they're in two lines, facing each other with both service boxes (or hoops) in between them. The aim of the game is to allow the ball to bounce then hit it into the box/hoop opposite – if you do, you get a point! The child with the most points at the end of the game wins, if it is a draw then a one point 'sudden death' play off occurs. Winners move up the ladder to face a new opponent, losers move down to face a new opponent! Whoever finishes at the top of the ladder is the Wimbledon Champion.

Cooldown

Recap and discuss Success Criteria.

Key Technical Points

Keep the ball toss low the ball is played waist level and allow it to drop onto the racket face. Leave your racket face open. If you are a right-handed player, you'll swing the racket from right to left, and vice versa.

Year 4 - Development of Net & Wall Games

Tennis & Badminton - Lesson Plan

COMPETING EDSTART

Lesson Objective

To play a game of doubles tennis using the techniques shown and be able to follow the basic rules

Lesson 3/6

Equipment Needed

Tennis rackets, tennis ball, cones, markers, bean bags, sponge tennis balls, hoops.

Success Criteria

Children can:

- Play a modified version of the game using the techniques shown
- Understand where they need to stand to be in the best position to play the shots needed

Adapted Learning (Differentiation) (Challenge)

Group by ability.

Key Questions

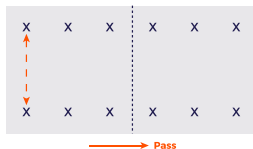
How do we play doubles tennis?

Warm Up

West Or East:

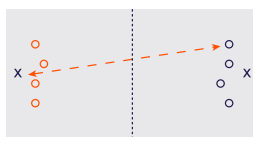
This activity is designed to develop the children's ability to move effectively around the court whilst holding a racket. Ask all of the children to form a single file line in the centre of your playing area, all facing the same way. Mark out two lines of cones either side of the children and call one 'West', the other 'East'. When the leading adult calls out either West or East. The children must run to that line and place the correct foot over it – then return to their starting point! Children should place opposite feet over the line.

Main Activity



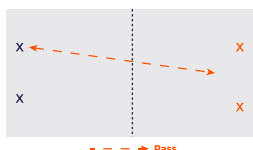
The Longest Rally:

Children are to work on half a court, two at a time. The longest rally is designed to allow the children to begin to develop their ability to hit a moving ball. The rules are simple, staying on their half of a court pairs must try and see how many consecutive shots they can play to each other before the ball bounce twice or lands out of bounds.



Target Tennis:

Set up a marker the children must hit their ball behind and scatter cones in between these two cones, the children should face each other. The children take it in turns to hit the ball using the underarm serve and aim to hit one of the cones between the two players. You keep what you hit! The child with the most cones wins.



Half Court Matches:

Each court will be divided in half to allow eight children to play on a court at a time. The children will play in doubles. The children don't need to win to serve, simply alternate turns to serve and whoever wins the point, gets a point! Play each game as a 'first to 5'.

Cooldown

Recap and discuss Success Criteria.

Key Technical Points

Game Play:

Use half court to play matches (as above)

- Place end zones in each court
- Children to play 3-minute matches against an opponent, then swap who children play against
- One point scored for every time the ball bounces more than once in opposition's side of court

Year 4 - Development of Net & Wall Games

Tennis & Badminton - Lesson Plan

COMPETING EDSTART

Lesson Objective	To develop the serving technique in badminton	Lesson 4/6
Equipment Needed	Rackets, shuttlecocks, cones, hoops, badminton net and posts.	
Success Criteria	<p>Children can:</p> <ul style="list-style-type: none"> • Keep the racket head below waist height when striking a serve • Understand where to stand and how to position their body to serve 	
Adapted Learning (Differentiation) (Challenge)	Reduce the distance of the serve.	
Key Questions	How do we serve?	
Warm Up	<p>Throwminton:</p> <p>This helps the children think about where they should play shots and encourage the use of the spilt step. The children play in pairs and throw the ball over the net under arm. The children can only move when the ball is in the air! If the ball touches the floor, then it is a point to the other pair.</p>	
Main Activity	<p>Skill Acquisition:</p> <p>Children work in 2's, one player serves the other catches. Children either side of the net, where player one aims to serve the shuttle into player 2's hands.</p> <p>Get It In The Box (Best of 3):</p> <p>Set out four boxes together with cones – with a child in each box! The aim of the game if to serve the shuttlecock into the box that is diagonally opposite you. When the children hit the shuttle is must is not be above their waist. Each time it is a child's turn they get three attempts to serve the shuttlecock into their opponent's box – the child with the highest number wins!</p> <p>Half-Court Singles Matches:</p> <p>Divide the class into as many courts as you have available. Each court will be divided in half to allow four children to play on a court at a time. The children don't need to win to serve, simply alternate turns to serve and whoever wins the point, gets a point! Play each game as a 'first to five'. This allows for a quick turnaround of players but also lets children play for a considerable length of time!</p>	
Cooldown	Recap and discuss Success Criteria.	
Key Technical Points	<p>Serving:</p> <ul style="list-style-type: none"> • Children should stand 2-3 feet behind the service line • Relax their body and bend their knees slightly • Hold the shuttle by the feathers and let it drop slightly as they hit it • Follow through aiming at whereabouts you would like the shuttle to land 	

Year 4 - Development of Net & Wall Games

Tennis & Badminton - Lesson Plan

COMPETING EDSTART

Lesson Objective

To develop the ready position and play small rallies with a partner

Lesson 5/6

Equipment Needed

Rackets, shuttlecocks, cones, hoops, badminton net and posts.

Success Criteria

Children can:

- Use the ready position and return to their position after each shot is played
- Attempt a rally with a partner
- Know where they need to stand on the court and work with their partner

Adapted Learning (Differentiation) (Challenge)

Vary the distance in which the children have to move.

Key Questions

What is the ready position?

Warm Up

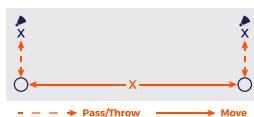
Pupils start jogging around the playing area avoiding each other and listening, when the teacher calls out 'SMASH!' The children jump into the air and pretend to smash a shuttlecock down into the court. When the teacher calls out 'Ready Position' children stand in the Ready position, "STEP" children step as if they were playing a shot.

Main Activity



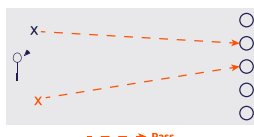
Egg & Spoon (Badminton Style):

Split your class into groups of no more than four. Give them a racquet and a shuttlecock each. For this activity they will play Egg & Spoon (but with a racquet and shuttle instead). Children must balance the shuttlecock on the racquet head and run to their teammate and hand them the shuttle.



Split Step (Chasse) In Pairs:

In 3's have two flat markers either side of the player with the racket. Player 2 & 3 take it in turns to throw the shuttle towards the flat marker, as player 1 chasse steps towards the shuttle and passes back. Repeat on opposite side, player 1 adopts the ready position and moves across to play each shot.



Name Your Spot:

Place 4/5 hoops/objects out for every two children. The children take it in turns to take three shots. The children take it in turns to take three shots. They must describe to their partner which hoop/object they are aiming for.

Cooldown

Recap and discuss Success Criteria.

Backhand Lift

The Ready Position In Badminton:

This is the position the children should adopt when waiting to return a shot, racquet high, knees bent, body balanced and eyes on the prize!

Year 4 - Development of Net & Wall Games

Tennis & Badminton - Lesson Plan

COMPETING EDSTART

Lesson Objective

To develop the understanding of rules of badminton and be able to play doubles matches

Lesson 6/6

Equipment Needed

Rackets, shuttlecocks, cones, hoops, badminton net and posts.

Success Criteria

Children can:

- Know how to keep score
- Know how to move on the court and take turns serving
- Understand that they want to play shots that moves their opponent around the court

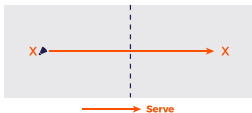
Adapted Learning (Differentiation) (Challenge)

Vary the distance in which the children have to move.

Key Questions

What are the rules of badminton?

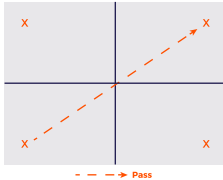
Warm Up



Rally:

Children work in 2's, one player serves the other catches. Children either side of the net, where player one aims to serve the shuttle into player 2's hands.

Main Activity



Get It In The Box (Best of 3):

Set out four boxes together with cones – with a child in each box! The aim of the game is to serve the shuttlecock into the box that is diagonally opposite you. When the children hit the shuttle is must is not be above their waist. Each time it is a child's turn they get three attempts to serve the shuttlecock into their opponent's box – the child with the highest number wins!

Half-Court Singles Matches:

Divide the class into as many courts as you have available. Each court will be divided in half to allow four children to play on a court at a time. The children don't need to win to serve, simply alternate turns to serve and whoever wins the point, gets a point! Play each game as a 'first to five'. This allows for a quick turnaround of players but also lets children play for a considerable length of time!

Cooldown

Recap and discuss Success Criteria.

Key Technical Points

- Children play first to seven matches in doubles matches
- Team not playing acts as scorer/referee
- Rotate the server every time, so that each play has the chance to start the game