Lesson 1/6: The Gruffalo

To use different ways of travelling and finding a space successfully

Success Criteria

To be able to:

- Travel using: Running, hopping, skipping jumping, sidestepping
- Use imaginative ways of moving – using animals
- Travel at different heights – tall, small, wide, thin
- Successfully know what a space is and how to find one
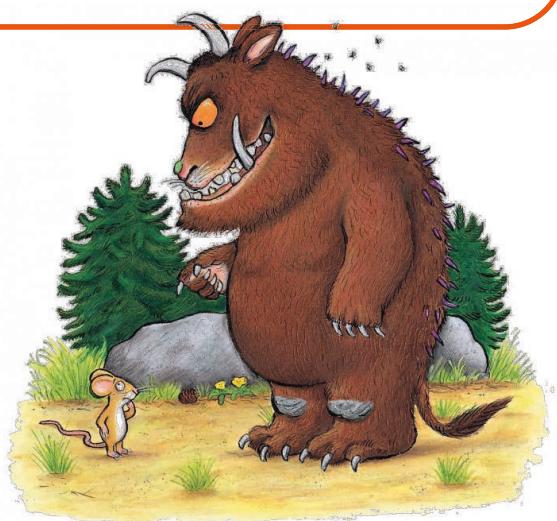
Lesson 2/6: Room on the Broom

To change direction quickly whilst using the fundamental movement skills

Success Criteria

To be able to:

- **Take turns when playing**
- **Move safely when using equipment**
- **Move imaginatively**
- **Know how to move at different speeds**
- **Develop agility, speed and coordination**

Lesson 3/6: Going on a Bear Hunt

To move around the area changing directions and avoiding obstacles

Success Criteria

To be able to:

- Move freely avoiding different obstacles
- Move imaginatively using fundamental movement skills
- Negotiate the space when moving
- Copy different actions successfully

Lesson 4/6: Little Blue Truck

To develop different balancing skills using equipment and body

Success Criteria

To be able to:

- Use balance equipment and move around with increasing success
- Follow basic instructions and remember different instructions
- Move freely whilst balancing equipment on different body parts
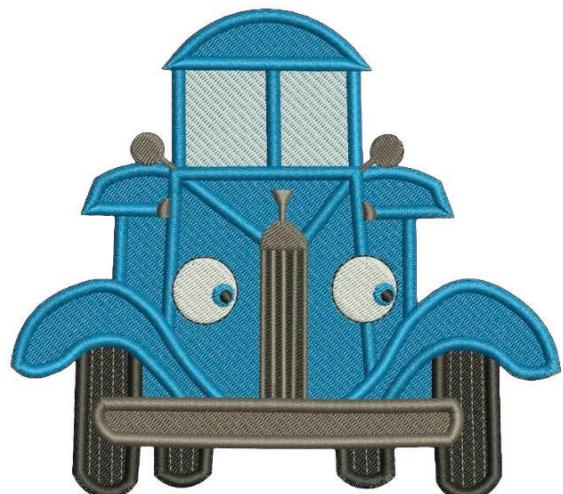
Lesson 5/6: The Snail and the Whale

To explore different ways of rolling and to look at different balancing techniques

Success Criteria

To be able to:

- Balance on different body parts
- Roll using different shapes – tall, small
- Move freely using different fundamental movement styles
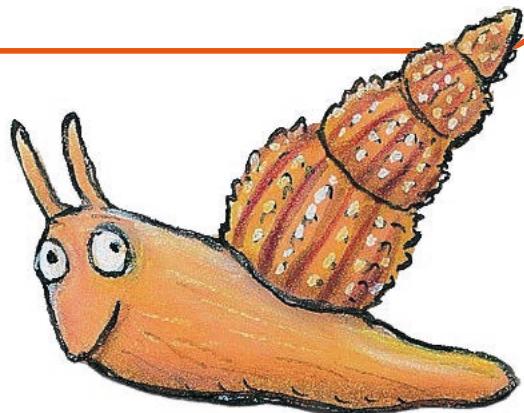
Lesson 6/6: The Dinosaur that Pooed a Planet

To use 'big' and 'little' kicks with increasing control

Success Criteria

To be able to:

- Control the ball when moving around
- Have a degree of accuracy when kicking a ball
- Negotiate space when moving with a ball