

*Wild Card®*

**Wild Card Lamine Yamal Wild Chrome**



# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Auto Base (WC(Subset Initials)-(LY(1-5) + A))

|                       |                      |
|-----------------------|----------------------|
| Rainbow<br>Foil Board |                      |
| Dots (DO)<br>Subset   | Camo (CA)<br>Subset  |
| Swirl (SW)<br>Subset  | Boltz (BO)<br>Subset |
| Plate (PL)<br>Subset  | Stars (ST)<br>Subset |
| Hex (HX)<br>Subset    | Clean (CL)<br>Subset |

All cards are numbered 1 of 1.

**Color Parallels:**

- Orange
- Purple
- Green
- Red
- Blue
- Lime
- Navy
- Pink
- Gray
- Gold
- Rainbow
- Tie Dye 1
- Tie Dye 2
- Tie Dye 3
- Tie Dye 4



Lamine Yamal Auto Base  
(Dots)  
WCDO-LY2A

## Player Checklist:

Lamine Yamal



# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Auto Base Vinyl (WC(Subset Initials)-(LY(1-5) + A))

|                       |                      |
|-----------------------|----------------------|
| Rainbow<br>Foil Board |                      |
| Dots (DO)<br>Subset   | Camo (CA)<br>Subset  |
| Swirl (SW)<br>Subset  | Boltz (BO)<br>Subset |
| Plate (PL)<br>Subset  | Stars (ST)<br>Subset |
| Hex (HX)<br>Subset    | Clean (CL)<br>Subset |

All cards are numbered 1 of 1.

**Color Parallels:**

- Orange
- Purple
- Green
- Red
- Blue
- Lime
- Navy
- Pink
- Gray
- Gold
- Rainbow
- TieDye 1
- Tie Dye 2
- Tie Dye 3
- Tie Dye 4



Lamine Yamal Auto Base Vinyl  
(Hex)  
WCPL-LY5A

## Player Checklist:

Lamine Yamal



# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Auto Base True Color Match (CMWC(Subset Initials)-(LY(1-5) + A))

|                       |                      |
|-----------------------|----------------------|
| Rainbow<br>Foil Board |                      |
| Dots (DO)<br>Subset   | Camo (CA)<br>Subset  |
| Swirl (SW)<br>Subset  | Boltz (BO)<br>Subset |
| Plate (PL)<br>Subset  | Stars (ST)<br>Subset |
| Hex (HX)<br>Subset    | Clean (CL)<br>Subset |

All cards are True 1 of 1s.



Lamine Yamal Auto Base True Color Match  
(Camo)  
CMWCCA-LY2A

## Player Checklist:

Lamine Yamal

# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Auto Base True Color Match Vinyl (CMWC(Subset Initials)-(LY(1-5) + A))

|                       |                      |
|-----------------------|----------------------|
| Rainbow<br>Foil Board |                      |
| Dots (DO)<br>Subset   | Camo (CA)<br>Subset  |
| Swirl (SW)<br>Subset  | Boltz (BO)<br>Subset |
| Plate (PL)<br>Subset  | Stars (ST)<br>Subset |
| Hex (HX)<br>Subset    | Clean (CL)<br>Subset |

All cards are True 1 of 1s.



Lamine Yamal Auto Base True Color Match Vinyl  
(Stars)  
CMWCST-LY4A

## Player Checklist:

Lamine Yamal



# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto (WC(Subset Initials)-(LY(1-5))

Mirror  
Foil Board

- PARALLELS- ORANGE**

  - Dots Subset (DO) #/18
  - Camo Subset (CA) #/20
  - Swirl Subset (SW) #/25
  - Boltz Subset (BO) #/25
  - Plate Subset (PL) #/25
  - Stars Subset (ST) #/25
  - Hex Subset (HX) #/25
  - Clean Subset (CL) #/25
- PARALLELS- PURPLE**

  - Dots Subset (DO) #/18
  - Camo Subset (CA) #/18
  - Swirl Subset (SW) #/20
  - Boltz Subset (BO) #/25
  - Plate Subset (PL) #/25
  - Stars Subset (ST) #/25
  - Hex Subset (HX) #/25
  - Clean Subset (CL) #/25
- PARALLELS- GREEN**

  - Dots Subset (DO) #/15
  - Camo Subset (CA) #/18
  - Swirl Subset (SW) #/18
  - Boltz Subset (BO) #/20
  - Plate Subset (PL) #/25
  - Stars Subset (ST) #/25
  - Hex Subset (HX) #/25
  - Clean Subset (CL) #/25
- PARALLELS- RED**

  - Dots Subset (DO) #/15
  - Camo Subset (CA) #/15
  - Swirl Subset (SW) #/18
  - Boltz Subset (BO) #/18
  - Plate Subset (PL) #/20
  - Stars Subset (ST) #/25
  - Hex Subset (HX) #/25
  - Clean Subset (CL) #/25
- PARALLELS- BLUE**

  - Dots Subset (DO) #/12
  - Camo Subset (CA) #/15
  - Swirl Subset (SW) #/15
  - Boltz Subset (BO) #/18
  - Plate Subset (PL) #/18
  - Stars Subset (ST) #/20
  - Hex Subset (HX) #/25
  - Clean Subset (CL) #/25
- PARALLELS- LIME**

  - Dots Subset (DO) #/12
  - Camo Subset (CA) #/12
  - Swirl Subset (SW) #/15
  - Boltz Subset (BO) #/15
  - Plate Subset (PL) #/18
  - Stars Subset (ST) #/18
  - Hex Subset (HX) #/20
  - Clean Subset (CL) #/25
- PARALLELS- NAVY**

  - Dots Subset (DO) #/10
  - Camo Subset (CA) #/12
  - Swirl Subset (SW) #/12
  - Boltz Subset (BO) #/15
  - Plate Subset (PL) #/15
  - Stars Subset (ST) #/18
  - Hex Subset (HX) #/18
  - Clean Subset (CL) #/20
- PARALLELS- PINK**

  - Dots Subset (DO) #/10
  - Camo Subset (CA) #/10
  - Swirl Subset (SW) #/12
  - Boltz Subset (BO) #/12
  - Plate Subset (PL) #/15
  - Stars Subset (ST) #/15
  - Hex Subset (HX) #/18
  - Clean Subset (CL) #/18
- PARALLELS- GRAY**

  - Dots Subset (DO) #/9
  - Camo Subset (CA) #/10
  - Swirl Subset (SW) #/10
  - Boltz Subset (BO) #/12
  - Plate Subset (PL) #/12
  - Stars Subset (ST) #/15
  - Hex Subset (HX) #/15
  - Clean Subset (CL) #/15
- PARALLELS- GOLD**

  - Dots Subset (DO) #/18
  - Camo Subset (CA) #/20
  - Swirl Subset (SW) #/25
  - Boltz Subset (BO) #/25
  - Plate Subset (PL) #/25
  - Stars Subset (ST) #/25
  - Hex Subset (HX) #/25
  - Clean Subset (CL) #/25



Lamine Yamal Base Non-Auto  
(Boltz)  
WCBO-LY1

## Player Checklist:

Lamine Yamal



# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto (WC(Subset Initials)-(LY(1-5)) cont.

Mojo  
Foil Board

- PARALLELS- ORANGE**

  - Dots Subset (DO) #/15
  - Camo Subset (CA) #/18
  - Swirl Subset (SW) #/20
  - Boltz Subset (BO) #/20
  - Plate Subset (PL) #/25
  - Stars Subset (ST) #/25
  - Hex Subset (HX) #/25
  - Clean Subset (CL) #/25
- PARALLELS- PURPLE**

  - Dots Subset (DO) #/15
  - Camo Subset (CA) #/15
  - Swirl Subset (SW) #/18
  - Boltz Subset (BO) #/20
  - Plate Subset (PL) #/20
  - Stars Subset (ST) #/25
  - Hex Subset (HX) #/25
  - Clean Subset (CL) #/25
- PARALLELS- GREEN**

  - Dots Subset (DO) #/12
  - Camo Subset (CA) #/15
  - Swirl Subset (SW) #/15
  - Boltz Subset (BO) #/18
  - Plate Subset (PL) #/20
  - Stars Subset (ST) #/20
  - Hex Subset (HX) #/25
  - Clean Subset (CL) #/25
- PARALLELS- RED**

  - Dots Subset (DO) #/12
  - Camo Subset (CA) #/12
  - Swirl Subset (SW) #/15
  - Boltz Subset (BO) #/15
  - Plate Subset (PL) #/18
  - Stars Subset (ST) #/20
  - Hex Subset (HX) #/20
  - Clean Subset (CL) #/25
- PARALLELS- BLUE**

  - Dots Subset (DO) #/10
  - Camo Subset (CA) #/12
  - Swirl Subset (SW) #/12
  - Boltz Subset (BO) #/15
  - Plate Subset (PL) #/15
  - Stars Subset (ST) #/18
  - Hex Subset (HX) #/20
  - Clean Subset (CL) #/20
- PARALLELS- LIME**

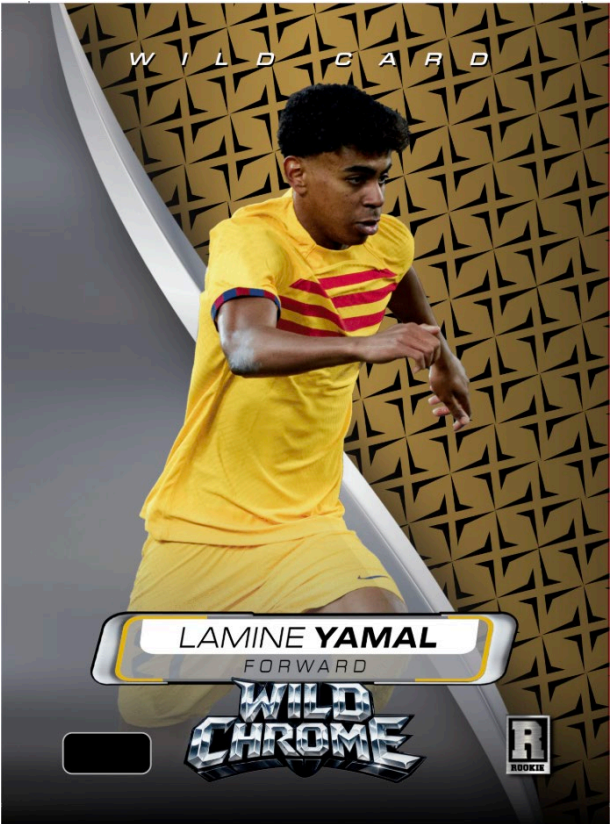
  - Dots Subset (DO) #/10
  - Camo Subset (CA) #/10
  - Swirl Subset (SW) #/12
  - Boltz Subset (BO) #/12
  - Plate Subset (PL) #/15
  - Stars Subset (ST) #/15
  - Hex Subset (HX) #/18
  - Clean Subset (CL) #/20
- PARALLELS- NAVY**

  - Dots Subset (DO) #/9
  - Camo Subset (CA) #/10
  - Swirl Subset (SW) #/10
  - Boltz Subset (BO) #/12
  - Plate Subset (PL) #/12
  - Stars Subset (ST) #/15
  - Hex Subset (HX) #/15
  - Clean Subset (CL) #/18
- PARALLELS- PINK**

  - Dots Subset (DO) #/8
  - Camo Subset (CA) #/9
  - Swirl Subset (SW) #/10
  - Boltz Subset (BO) #/10
  - Plate Subset (PL) #/12
  - Stars Subset (ST) #/12
  - Hex Subset (HX) #/15
  - Clean Subset (CL) #/15
- PARALLELS- GRAY**

  - Dots Subset (DO) #/7
  - Camo Subset (CA) #/8
  - Swirl Subset (SW) #/9
  - Boltz Subset (BO) #/10
  - Plate Subset (PL) #/10
  - Stars Subset (ST) #/12
  - Hex Subset (HX) #/12
  - Clean Subset (CL) #/15
- PARALLELS- GOLD**

  - Dots Subset (DO) #/6
  - Camo Subset (CA) #/7
  - Swirl Subset (SW) #/8
  - Boltz Subset (BO) #/9
  - Plate Subset (PL) #/10
  - Stars Subset (ST) #/10
  - Hex Subset (HX) #/12
  - Clean Subset (CL) #/12



Lamine Yamal Base Non-Auto  
(Plate)  
WCPL-LY2

## Player Checklist:

Lamine Yamal



# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto (WC(Subset Initials)-(LY(1-5)) cont.

Stealth  
Foil Board

- PARALLELS- ORANGE**

  - Dots Subset (DO) #/12
  - Camo Subset (CA) #/15
  - Swirl Subset (SW) #/18
  - Boltz Subset (BO) #/20
  - Plate Subset (PL) #/20
  - Stars Subset (ST) #/25
  - Hex Subset (HX) #/25
  - Clean Subset (CL) #/25
- PARALLELS- PURPLE**

  - Dots Subset (DO) #/12
  - Camo Subset (CA) #/12
  - Swirl Subset (SW) #/15
  - Boltz Subset (BO) #/18
  - Plate Subset (PL) #/20
  - Stars Subset (ST) #/20
  - Hex Subset (HX) #/25
  - Clean Subset (CL) #/25
- PARALLELS- GREEN**

  - Dots Subset (DO) #/10
  - Camo Subset (CA) #/12
  - Swirl Subset (SW) #/12
  - Boltz Subset (BO) #/15
  - Plate Subset (PL) #/18
  - Stars Subset (ST) #/20
  - Hex Subset (HX) #/20
  - Clean Subset (CL) #/25
- PARALLELS- RED**

  - Dots Subset (DO) #/10
  - Camo Subset (CA) #/10
  - Swirl Subset (SW) #/12
  - Boltz Subset (BO) #/12
  - Plate Subset (PL) #/15
  - Stars Subset (ST) #/18
  - Hex Subset (HX) #/20
  - Clean Subset (CL) #/20
- PARALLELS- BLUE**

  - Dots Subset (DO) #/9
  - Camo Subset (CA) #/10
  - Swirl Subset (SW) #/10
  - Boltz Subset (BO) #/12
  - Plate Subset (PL) #/12
  - Stars Subset (ST) #/15
  - Hex Subset (HX) #/18
  - Clean Subset (CL) #/20
- PARALLELS- LIME**

  - Dots Subset (DO) #/8
  - Camo Subset (CA) #/9
  - Swirl Subset (SW) #/10
  - Boltz Subset (BO) #/10
  - Plate Subset (PL) #/12
  - Stars Subset (ST) #/12
  - Hex Subset (HX) #/15
  - Clean Subset (CL) #/18
- PARALLELS- NAVY**

  - Dots Subset (DO) #/7
  - Camo Subset (CA) #/8
  - Swirl Subset (SW) #/9
  - Boltz Subset (BO) #/10
  - Plate Subset (PL) #/10
  - Stars Subset (ST) #/12
  - Hex Subset (HX) #/12
  - Clean Subset (CL) #/15
- PARALLELS- PINK**

  - Dots Subset (DO) #/6
  - Camo Subset (CA) #/7
  - Swirl Subset (SW) #/8
  - Boltz Subset (BO) #/9
  - Plate Subset (PL) #/10
  - Stars Subset (ST) #/10
  - Hex Subset (HX) #/12
  - Clean Subset (CL) #/12
- PARALLELS- GRAY**

  - Dots Subset (DO) #/5
  - Camo Subset (CA) #/6
  - Swirl Subset (SW) #/7
  - Boltz Subset (BO) #/8
  - Plate Subset (PL) #/9
  - Stars Subset (ST) #/10
  - Hex Subset (HX) #/10
  - Clean Subset (CL) #/12
- PARALLELS- GOLD**

  - Dots Subset (DO) #/4
  - Camo Subset (CA) #/5
  - Swirl Subset (SW) #/6
  - Boltz Subset (BO) #/7
  - Plate Subset (PL) #/8
  - Stars Subset (ST) #/9
  - Hex Subset (HX) #/10
  - Clean Subset (CL) #/10



Lamine Yamal Base Non-Auto  
(Hex)  
WCHX-LY4

## Player Checklist:

Lamine Yamal



# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto (WC(Subset Initials)-(LY(1-5)) cont.

Island  
Foil Board

- PARALLELS- ORANGE**

  - Dots Subset (DO) #/12
  - Camo Subset (CA) #/15
  - Swirl Subset (SW) #/15
  - Boltz Subset (BO) #/18
  - Plate Subset (PL) #/20
  - Stars Subset (ST) #/20
  - Hex Subset (HX) #/20
  - Clean Subset (CL) #/20
- PARALLELS- PURPLE**

  - Dots Subset (DO) #/12
  - Camo Subset (CA) #/12
  - Swirl Subset (SW) #/15
  - Boltz Subset (BO) #/15
  - Plate Subset (PL) #/18
  - Stars Subset (ST) #/20
  - Hex Subset (HX) #/20
  - Clean Subset (CL) #/20
- PARALLELS- GREEN**

  - Dots Subset (DO) #/10
  - Camo Subset (CA) #/12
  - Swirl Subset (SW) #/12
  - Boltz Subset (BO) #/15
  - Plate Subset (PL) #/15
  - Stars Subset (ST) #/18
  - Hex Subset (HX) #/20
  - Clean Subset (CL) #/20
- PARALLELS- RED**

  - Dots Subset (DO) #/10
  - Camo Subset (CA) #/10
  - Swirl Subset (SW) #/12
  - Boltz Subset (BO) #/12
  - Plate Subset (PL) #/15
  - Stars Subset (ST) #/15
  - Hex Subset (HX) #/18
  - Clean Subset (CL) #/20
- PARALLELS- BLUE**

  - Dots Subset (DO) #/9
  - Camo Subset (CA) #/10
  - Swirl Subset (SW) #/10
  - Boltz Subset (BO) #/12
  - Plate Subset (PL) #/12
  - Stars Subset (ST) #/15
  - Hex Subset (HX) #/15
  - Clean Subset (CL) #/18
- PARALLELS- LIME**

  - Dots Subset (DO) #/8
  - Camo Subset (CA) #/9
  - Swirl Subset (SW) #/10
  - Boltz Subset (BO) #/10
  - Plate Subset (PL) #/12
  - Stars Subset (ST) #/12
  - Hex Subset (HX) #/15
  - Clean Subset (CL) #/15
- PARALLELS- NAVY**

  - Dots Subset (DO) #/7
  - Camo Subset (CA) #/8
  - Swirl Subset (SW) #/9
  - Boltz Subset (BO) #/10
  - Plate Subset (PL) #/10
  - Stars Subset (ST) #/12
  - Hex Subset (HX) #/12
  - Clean Subset (CL) #/15
- PARALLELS- PINK**

  - Dots Subset (DO) #/6
  - Camo Subset (CA) #/7
  - Swirl Subset (SW) #/8
  - Boltz Subset (BO) #/9
  - Plate Subset (PL) #/10
  - Stars Subset (ST) #/10
  - Hex Subset (HX) #/12
  - Clean Subset (CL) #/12
- PARALLELS- GRAY**

  - Dots Subset (DO) #/5
  - Camo Subset (CA) #/6
  - Swirl Subset (SW) #/7
  - Boltz Subset (BO) #/8
  - Plate Subset (PL) #/9
  - Stars Subset (ST) #/10
  - Hex Subset (HX) #/10
  - Clean Subset (CL) #/10
- PARALLELS- GOLD**

  - Dots Subset (DO) #/4
  - Camo Subset (CA) #/5
  - Swirl Subset (SW) #/6
  - Boltz Subset (BO) #/7
  - Plate Subset (PL) #/8
  - Stars Subset (ST) #/9
  - Hex Subset (HX) #/10
  - Clean Subset (CL) #/10



Lamine Yamal Base Non-Auto  
(Dots)  
WCDO-LY5

## Player Checklist:

Lamine Yamal



# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto (WC(Subset Initials)-(LY(1-5)) cont.

Sparkles  
Foil Board

- PARALLELS- ORANGE**

  - Dots Subset (DO) #/10
  - Camo Subset (CA) #/12
  - Swirl Subset (SW) #/12
  - Boltz Subset (BO) #/15
  - Plate Subset (PL) #/15
  - Stars Subset (ST) #/18
  - Hex Subset (HX) #/18
  - Clean Subset (CL) #/20
- PARALLELS- PURPLE**

  - Dots Subset (DO) #/10
  - Camo Subset (CA) #/10
  - Swirl Subset (SW) #/12
  - Boltz Subset (BO) #/12
  - Plate Subset (PL) #/15
  - Stars Subset (ST) #/15
  - Hex Subset (HX) #/18
  - Clean Subset (CL) #/18
- PARALLELS- GREEN**

  - Dots Subset (DO) #/9
  - Camo Subset (CA) #/10
  - Swirl Subset (SW) #/10
  - Boltz Subset (BO) #/12
  - Plate Subset (PL) #/12
  - Stars Subset (ST) #/15
  - Hex Subset (HX) #/15
  - Clean Subset (CL) #/18
- PARALLELS- RED**

  - Dots Subset (DO) #/8
  - Camo Subset (CA) #/9
  - Swirl Subset (SW) #/10
  - Boltz Subset (BO) #/10
  - Plate Subset (PL) #/12
  - Stars Subset (ST) #/12
  - Hex Subset (HX) #/15
  - Clean Subset (CL) #/15
- PARALLELS- BLUE**

  - Dots Subset (DO) #/7
  - Camo Subset (CA) #/8
  - Swirl Subset (SW) #/9
  - Boltz Subset (BO) #/10
  - Plate Subset (PL) #/10
  - Stars Subset (ST) #/12
  - Hex Subset (HX) #/12
  - Clean Subset (CL) #/15
- PARALLELS- LIME**

  - Dots Subset (DO) #/6
  - Camo Subset (CA) #/7
  - Swirl Subset (SW) #/8
  - Boltz Subset (BO) #/9
  - Plate Subset (PL) #/10
  - Stars Subset (ST) #/10
  - Hex Subset (HX) #/12
  - Clean Subset (CL) #/12
- PARALLELS- NAVY**

  - Dots Subset (DO) #/5
  - Camo Subset (CA) #/6
  - Swirl Subset (SW) #/7
  - Boltz Subset (BO) #/8
  - Plate Subset (PL) #/9
  - Stars Subset (ST) #/10
  - Hex Subset (HX) #/10
  - Clean Subset (CL) #/12
- PARALLELS- PINK**

  - Dots Subset (DO) #/4
  - Camo Subset (CA) #/5
  - Swirl Subset (SW) #/6
  - Boltz Subset (BO) #/7
  - Plate Subset (PL) #/8
  - Stars Subset (ST) #/9
  - Hex Subset (HX) #/10
  - Clean Subset (CL) #/10
- PARALLELS- GRAY**

  - Dots Subset (DO) #/3
  - Camo Subset (CA) #/4
  - Swirl Subset (SW) #/5
  - Boltz Subset (BO) #/6
  - Plate Subset (PL) #/7
  - Stars Subset (ST) #/8
  - Hex Subset (HX) #/9
  - Clean Subset (CL) #/10
- PARALLELS- GOLD**

  - Dots Subset (DO) #/2
  - Camo Subset (CA) #/3
  - Swirl Subset (SW) #/4
  - Boltz Subset (BO) #/5
  - Plate Subset (PL) #/6
  - Stars Subset (ST) #/7
  - Hex Subset (HX) #/8
  - Clean Subset (CL) #/9



Lamine Yamal Base Non-Auto  
(Swirl)  
WCSW-LY1

## Player Checklist:

Lamine Yamal

## Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto (WC(Subset Initials)-(LY(1-5)) cont.

### Raywave Foil Board

#### PARALLELS- ORANGE

- Dots Subset (DO) #/10
- Camo Subset (CA) #/10
- Swirl Subset (SW) #/12
- Boltz Subset (BO) #/12
- Plate Subset (PL) #/15
- Stars Subset (ST) #/15
- Hex Subset (HX) #/15
- Clean Subset (CL) #/15

#### PARALLELS- PURPLE

- Dots Subset (DO) #/9
- Camo Subset (CA) #/10
- Swirl Subset (SW) #/10
- Boltz Subset (BO) #/12
- Plate Subset (PL) #/12
- Stars Subset (ST) #/15
- Hex Subset (HX) #/15
- Clean Subset (CL) #/15

#### PARALLELS- GREEN

- Dots Subset (DO) #/8
- Camo Subset (CA) #/9
- Swirl Subset (SW) #/10
- Boltz Subset (BO) #/10
- Plate Subset (PL) #/12
- Stars Subset (ST) #/12
- Hex Subset (HX) #/15
- Clean Subset (CL) #/15

#### PARALLELS- RED

- Dots Subset (DO) #/7
- Camo Subset (CA) #/8
- Swirl Subset (SW) #/9
- Boltz Subset (BO) #/10
- Plate Subset (PL) #/10
- Stars Subset (ST) #/12
- Hex Subset (HX) #/12
- Clean Subset (CL) #/15

#### PARALLELS- BLUE

- Dots Subset (DO) #/6
- Camo Subset (CA) #/7
- Swirl Subset (SW) #/8
- Boltz Subset (BO) #/9
- Plate Subset (PL) #/10
- Stars Subset (ST) #/10
- Hex Subset (HX) #/12
- Clean Subset (CL) #/12

#### PARALLELS- LIME

- Dots Subset (DO) #/5
- Camo Subset (CA) #/6
- Swirl Subset (SW) #/7
- Boltz Subset (BO) #/8
- Plate Subset (PL) #/9
- Stars Subset (ST) #/10
- Hex Subset (HX) #/10
- Clean Subset (CL) #/12

#### PARALLELS- NAVY

- Dots Subset (DO) #/4
- Camo Subset (CA) #/5
- Swirl Subset (SW) #/6
- Boltz Subset (BO) #/7
- Plate Subset (PL) #/8
- Stars Subset (ST) #/9
- Hex Subset (HX) #/10
- Clean Subset (CL) #/10

#### PARALLELS- PINK

- Dots Subset (DO) #/3
- Camo Subset (CA) #/4
- Swirl Subset (SW) #/5
- Boltz Subset (BO) #/6
- Plate Subset (PL) #/7
- Stars Subset (ST) #/8
- Hex Subset (HX) #/9
- Clean Subset (CL) #/10

#### PARALLELS- GRAY

- Dots Subset (DO) #/2
- Camo Subset (CA) #/3
- Swirl Subset (SW) #/4
- Boltz Subset (BO) #/5
- Plate Subset (PL) #/6
- Stars Subset (ST) #/7
- Hex Subset (HX) #/8
- Clean Subset (CL) #/9

#### PARALLELS- GOLD

- Camo Subset (CA) #/2
- Swirl Subset (SW) #/3
- Boltz Subset (BO) #/4
- Plate Subset (PL) #/5
- Stars Subset (ST) #/6
- Hex Subset (HX) #/7
- Clean Subset (CL) #/8



Lamine Yamal Base Non-Auto  
(Clean)  
WCCL-LY2

## Player Checklist:

Lamine Yamal



# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto (WC(Subset Initials)-(LY(1-5)) cont.

Shimmer  
Foil Board

- PARALLELS- ORANGE**

  - Dots Subset (DO) #/9
  - Camo Subset (CA) #/9
  - Swirl Subset (SW) #/10
  - Boltz Subset (BO) #/10
  - Plate Subset (PL) #/12
  - Stars Subset (ST) #/12
  - Hex Subset (HX) #/12
  - Clean Subset (CL) #/12
- PARALLELS- PURPLE**

  - Dots Subset (DO) #/8
  - Camo Subset (CA) #/9
  - Swirl Subset (SW) #/9
  - Boltz Subset (BO) #/10
  - Plate Subset (PL) #/10
  - Stars Subset (ST) #/12
  - Hex Subset (HX) #/12
  - Clean Subset (CL) #/12
- PARALLELS- GREEN**

  - Dots Subset (DO) #/7
  - Camo Subset (CA) #/8
  - Swirl Subset (SW) #/9
  - Boltz Subset (BO) #/9
  - Plate Subset (PL) #/10
  - Stars Subset (ST) #/10
  - Hex Subset (HX) #/12
  - Clean Subset (CL) #/12
- PARALLELS- RED**

  - Dots Subset (DO) #/6
  - Camo Subset (CA) #/7
  - Swirl Subset (SW) #/8
  - Boltz Subset (BO) #/9
  - Plate Subset (PL) #/9
  - Stars Subset (ST) #/10
  - Hex Subset (HX) #/10
  - Clean Subset (CL) #/12
- PARALLELS- BLUE**

  - Dots Subset (DO) #/5
  - Camo Subset (CA) #/6
  - Swirl Subset (SW) #/7
  - Boltz Subset (BO) #/8
  - Plate Subset (PL) #/9
  - Stars Subset (ST) #/9
  - Hex Subset (HX) #/10
  - Clean Subset (CL) #/10
- PARALLELS- LIME**

  - Dots Subset (DO) #/4
  - Camo Subset (CA) #/5
  - Swirl Subset (SW) #/6
  - Boltz Subset (BO) #/7
  - Plate Subset (PL) #/8
  - Stars Subset (ST) #/9
  - Hex Subset (HX) #/9
  - Clean Subset (CL) #/10
- PARALLELS- NAVY**

  - Dots Subset (DO) #/3
  - Camo Subset (CA) #/4
  - Swirl Subset (SW) #/5
  - Boltz Subset (BO) #/6
  - Plate Subset (PL) #/7
  - Stars Subset (ST) #/8
  - Hex Subset (HX) #/9
  - Clean Subset (CL) #/9
- PARALLELS- PINK**

  - Dots Subset (DO) #/2
  - Camo Subset (CA) #/3
  - Swirl Subset (SW) #/4
  - Boltz Subset (BO) #/5
  - Plate Subset (PL) #/6
  - Stars Subset (ST) #/7
  - Hex Subset (HX) #/8
  - Clean Subset (CL) #/9
- PARALLELS- GRAY**

  - Camo Subset (CA) #/2
  - Swirl Subset (SW) #/3
  - Boltz Subset (BO) #/4
  - Plate Subset (PL) #/5
  - Stars Subset (ST) #/6
  - Hex Subset (HX) #/7
  - Clean Subset (CL) #/8
- PARALLELS- GOLD**

  - Swirl Subset (SW) #/2
  - Boltz Subset (BO) #/3
  - Plate Subset (PL) #/4
  - Stars Subset (ST) #/5
  - Hex Subset (HX) #/6
  - Clean Subset (CL) #/7



Lamine Yamal Base Non-Auto  
(Camo)  
WCCA-LY5

## Player Checklist:

Lamine Yamal



# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto (WC(Subset Initials)-(LY(1-5)) cont.

Mini Boxes  
Foil Board

- PARALLELS- ORANGE**

  - Dots Subset (DO) #/8
  - Camo Subset (CA) #/8
  - Swirl Subset (SW) #/9
  - Boltz Subset (BO) #/9
  - Plate Subset (PL) #/10
  - Stars Subset (ST) #/10
  - Hex Subset (HX) #/10
  - Clean Subset (CL) #/10
- PARALLELS- PURPLE**

  - Dots Subset (DO) #/7
  - Camo Subset (CA) #/8
  - Swirl Subset (SW) #/8
  - Boltz Subset (BO) #/9
  - Plate Subset (PL) #/9
  - Stars Subset (ST) #/10
  - Hex Subset (HX) #/10
  - Clean Subset (CL) #/10
- PARALLELS- GREEN**

  - Dots Subset (DO) #/6
  - Camo Subset (CA) #/7
  - Swirl Subset (SW) #/8
  - Boltz Subset (BO) #/8
  - Plate Subset (PL) #/9
  - Stars Subset (ST) #/9
  - Hex Subset (HX) #/10
  - Clean Subset (CL) #/10
- PARALLELS- RED**

  - Dots Subset (DO) #/5
  - Camo Subset (CA) #/6
  - Swirl Subset (SW) #/7
  - Boltz Subset (BO) #/8
  - Plate Subset (PL) #/8
  - Stars Subset (ST) #/9
  - Hex Subset (HX) #/9
  - Clean Subset (CL) #/10
- PARALLELS- BLUE**

  - Dots Subset (DO) #/4
  - Camo Subset (CA) #/5
  - Swirl Subset (SW) #/6
  - Boltz Subset (BO) #/7
  - Plate Subset (PL) #/8
  - Stars Subset (ST) #/8
  - Hex Subset (HX) #/9
  - Clean Subset (CL) #/9
- PARALLELS- LIME**

  - Dots Subset (DO) #/3
  - Camo Subset (CA) #/4
  - Swirl Subset (SW) #/5
  - Boltz Subset (BO) #/6
  - Plate Subset (PL) #/7
  - Stars Subset (ST) #/8
  - Hex Subset (HX) #/8
  - Clean Subset (CL) #/9
- PARALLELS- NAVY**

  - Dots Subset (DO) #/2
  - Camo Subset (CA) #/3
  - Swirl Subset (SW) #/4
  - Boltz Subset (BO) #/5
  - Plate Subset (PL) #/6
  - Stars Subset (ST) #/7
  - Hex Subset (HX) #/8
  - Clean Subset (CL) #/8
- PARALLELS- PINK**

  - Camo Subset (CA) #/2
  - Swirl Subset (SW) #/3
  - Boltz Subset (BO) #/4
  - Plate Subset (PL) #/5
  - Stars Subset (ST) #/6
  - Hex Subset (HX) #/7
  - Clean Subset (CL) #/7
- PARALLELS- GRAY**

  - Swirl Subset (SW) #/2
  - Boltz Subset (BO) #/3
  - Plate Subset (PL) #/4
  - Stars Subset (ST) #/5
  - Hex Subset (HX) #/6
  - Clean Subset (CL) #/7
- PARALLELS- GOLD**

  - Boltz Subset (BO) #/2
  - Plate Subset (PL) #/3
  - Stars Subset (ST) #/4
  - Hex Subset (HX) #/5
  - Clean Subset (CL) #/6



Lamine Yamal Base Non-Auto  
(Boltz)  
WCBO-LY1

## Player Checklist:

Lamine Yamal



# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto (WC(Subset Initials)-(LY(1-5)) cont.

|                      |                    |
|----------------------|--------------------|
| Mirror<br>Foil Board | Mojo<br>Foil Board |
|----------------------|--------------------|

|                      |                        |
|----------------------|------------------------|
| Island<br>Foil Board | Sparkles<br>Foil Board |
|----------------------|------------------------|

|                       |
|-----------------------|
| Stealth<br>Foil Board |
|-----------------------|

**Color Parallels:**

- Rainbow
- Tie Dye 2
- Tie Dye 1
- Tie Dye 3

|                       |
|-----------------------|
| Raywave<br>Foil Board |
|-----------------------|

**Color Parallels:**

- Gold
- Tie Dye 2
- Rainbow
- Tie Dye 3
- Tie Dye 1
- Tie Dye 4

|                          |
|--------------------------|
| Mini Boxes<br>Foil Board |
|--------------------------|

**Color Parallels:**

- Pink
- Tie Dye 1
- Gray
- Tie Dye 2
- Gold
- Tie Dye 3
- Rainbow
- Tie Dye 4

|                     |
|---------------------|
| Laser<br>Foil Board |
|---------------------|

**Color Parallels:**

- Red
- Navy
- Blue
- Green
- Purple
- Gold
- Orange
- Gray
- Lime
- Pink
- Rainbow
- Tie Dye 1
- Tie Dye 2
- Tie Dye 3
- Tie Dye 4

|                      |                      |
|----------------------|----------------------|
| Dots (DO)<br>Subset  | Camo (CA)<br>Subset  |
| Swirl (SW)<br>Subset | Boltz (BO)<br>Subset |
| Plate (PL)<br>Subset | Stars (ST)<br>Subset |
| Hex (HX)<br>Subset   | Clean (CL)<br>Subset |

|                       |
|-----------------------|
| Shimmer<br>Foil Board |
|-----------------------|

**Color Parallels:**

- Gray
- Tie Dye 2
- Gold
- Tie Dye 3
- Rainbow
- Tie Dye 4
- Tie Dye 1

|                       |
|-----------------------|
| Laterum<br>Foil Board |
|-----------------------|

**Color Parallels:**

- Navy
- Pink
- Gray
- Gold
- Rainbow
- Tie Dye 1
- Tie Dye 2
- Tie Dye 3
- Tie Dye 4



Lamine Yamal Base Non-Auto  
(Stars)  
WCST-LY1

## Player Checklist:

Lamine Yamal

## Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto Vinyl (WC(Subset Initials)-(LY(1-5)) cont.

### Rainbow Foil Board

#### PARALLELS- ORANGE

- Dots Subset (DO) #/12
- Camo Subset (CA) #/15
- Swirl Subset (SW) #/15
- Boltz Subset (BO) #/15
- Plate Subset (PL) #/15
- Stars Subset (ST) #/15
- Hex Subset (HX) #/15

#### PARALLELS- PURPLE

- Dots Subset (DO) #/12
- Camo Subset (CA) #/12
- Swirl Subset (SW) #/15
- Boltz Subset (BO) #/15
- Plate Subset (PL) #/15
- Stars Subset (ST) #/15
- Hex Subset (HX) #/15

#### PARALLELS- GREEN

- Dots Subset (DO) #/10
- Camo Subset (CA) #/12
- Swirl Subset (SW) #/12
- Boltz Subset (BO) #/15
- Plate Subset (PL) #/15
- Stars Subset (ST) #/15
- Hex Subset (HX) #/15

#### PARALLELS- RED

- Dots Subset (DO) #/10
- Camo Subset (CA) #/10
- Swirl Subset (SW) #/12
- Boltz Subset (BO) #/12
- Plate Subset (PL) #/15
- Stars Subset (ST) #/15
- Hex Subset (HX) #/15

#### PARALLELS- BLUE

- Dots Subset (DO) #/9
- Camo Subset (CA) #/10
- Swirl Subset (SW) #/10
- Boltz Subset (BO) #/12
- Plate Subset (PL) #/12
- Stars Subset (ST) #/15
- Hex Subset (HX) #/15

#### PARALLELS- LIME

- Dots Subset (DO) #/9
- Camo Subset (CA) #/9
- Swirl Subset (SW) #/10
- Boltz Subset (BO) #/10
- Plate Subset (PL) #/12
- Stars Subset (ST) #/12
- Hex Subset (HX) #/15

#### PARALLELS- NAVY

- Dots Subset (DO) #/8
- Camo Subset (CA) #/9
- Swirl Subset (SW) #/9
- Boltz Subset (BO) #/10
- Plate Subset (PL) #/10
- Stars Subset (ST) #/12
- Hex Subset (HX) #/12

#### PARALLELS- PINK

- Dots Subset (DO) #/7
- Camo Subset (CA) #/8
- Swirl Subset (SW) #/9
- Boltz Subset (BO) #/9
- Plate Subset (PL) #/10
- Stars Subset (ST) #/10
- Hex Subset (HX) #/12

#### PARALLELS- GRAY

- Dots Subset (DO) #/6
- Camo Subset (CA) #/7
- Swirl Subset (SW) #/8
- Boltz Subset (BO) #/9
- Plate Subset (PL) #/9
- Stars Subset (ST) #/10
- Hex Subset (HX) #/10

#### PARALLELS- GOLD

- Dots Subset (DO) #/5
- Camo Subset (CA) #/6
- Swirl Subset (SW) #/7
- Boltz Subset (BO) #/8
- Plate Subset (PL) #/8
- Stars Subset (ST) #/9
- Hex Subset (HX) #/9



Lamine Yamal Base Non-Auto Vinyl  
(Camo)  
WCCA-LY2

## Player Checklist:

Lamine Yamal



# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto Vinyl (WC(Subset Initials)-(LY(1-5)) cont.

Mosaic  
Foil Board

- PARALLELS- ORANGE**

  - Dots Subset (DO) #/10
  - Camo Subset (CA) #/12
  - Swirl Subset (SW) #/12
  - Boltz Subset (BO) #/15
  - Plate Subset (PL) #/15
  - Stars Subset (ST) #/15
  - Hex Subset (HX) #/15
- PARALLELS- PURPLE**

  - Dots Subset (DO) #/10
  - Camo Subset (CA) #/10
  - Swirl Subset (SW) #/12
  - Boltz Subset (BO) #/12
  - Plate Subset (PL) #/15
  - Stars Subset (ST) #/15
  - Hex Subset (HX) #/15
- PARALLELS- GREEN**

  - Dots Subset (DO) #/9
  - Camo Subset (CA) #/10
  - Swirl Subset (SW) #/10
  - Boltz Subset (BO) #/12
  - Plate Subset (PL) #/12
  - Stars Subset (ST) #/15
  - Hex Subset (HX) #/15
- PARALLELS- RED**

  - Dots Subset (DO) #/8
  - Camo Subset (CA) #/9
  - Swirl Subset (SW) #/10
  - Boltz Subset (BO) #/10
  - Plate Subset (PL) #/12
  - Stars Subset (ST) #/12
  - Hex Subset (HX) #/15
- PARALLELS- BLUE**

  - Dots Subset (DO) #/7
  - Camo Subset (CA) #/8
  - Swirl Subset (SW) #/9
  - Boltz Subset (BO) #/10
  - Plate Subset (PL) #/10
  - Stars Subset (ST) #/12
  - Hex Subset (HX) #/12
- PARALLELS- LIME**

  - Dots Subset (DO) #/6
  - Camo Subset (CA) #/7
  - Swirl Subset (SW) #/8
  - Boltz Subset (BO) #/9
  - Plate Subset (PL) #/10
  - Stars Subset (ST) #/10
  - Hex Subset (HX) #/12
- PARALLELS- NAVY**

  - Dots Subset (DO) #/5
  - Camo Subset (CA) #/6
  - Swirl Subset (SW) #/7
  - Boltz Subset (BO) #/8
  - Plate Subset (PL) #/9
  - Stars Subset (ST) #/10
  - Hex Subset (HX) #/10
- PARALLELS- PINK**

  - Dots Subset (DO) #/4
  - Camo Subset (CA) #/5
  - Swirl Subset (SW) #/6
  - Boltz Subset (BO) #/7
  - Plate Subset (PL) #/8
  - Stars Subset (ST) #/9
  - Hex Subset (HX) #/10
- PARALLELS- GRAY**

  - Dots Subset (DO) #/3
  - Camo Subset (CA) #/4
  - Swirl Subset (SW) #/5
  - Boltz Subset (BO) #/6
  - Plate Subset (PL) #/7
  - Stars Subset (ST) #/8
  - Hex Subset (HX) #/9
- PARALLELS- GOLD**

  - Dots Subset (DO) #/2
  - Camo Subset (CA) #/3
  - Swirl Subset (SW) #/4
  - Boltz Subset (BO) #/5
  - Plate Subset (PL) #/6
  - Stars Subset (ST) #/7
  - Hex Subset (HX) #/8



Lamine Yamal Base Non-Auto Vinyl  
(Swirl)  
WCSW-LY5

## Player Checklist:

Lamine Yamal



# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto Vinyl (WC(Subset Initials)-(LY(1-5)) cont.

CrossHatch  
Foil Board

- PARALLELS- ORANGE**

  - Dots Subset (DO) #/9
  - Camo Subset (CA) #/10
  - Swirl Subset (SW) #/12
  - Boltz Subset (BO) #/12
  - Plate Subset (PL) #/12
  - Stars Subset (ST) #/15
  - Hex Subset (HX) #/15
- PARALLELS- PURPLE**

  - Dots Subset (DO) #/9
  - Camo Subset (CA) #/9
  - Swirl Subset (SW) #/10
  - Boltz Subset (BO) #/12
  - Plate Subset (PL) #/12
  - Stars Subset (ST) #/12
  - Hex Subset (HX) #/15
- PARALLELS- GREEN**

  - Dots Subset (DO) #/9
  - Camo Subset (CA) #/9
  - Swirl Subset (SW) #/9
  - Boltz Subset (BO) #/10
  - Plate Subset (PL) #/12
  - Stars Subset (ST) #/12
  - Hex Subset (HX) #/12
- PARALLELS- RED**

  - Dots Subset (DO) #/7
  - Camo Subset (CA) #/8
  - Swirl Subset (SW) #/9
  - Boltz Subset (BO) #/9
  - Plate Subset (PL) #/10
  - Stars Subset (ST) #/12
  - Hex Subset (HX) #/12
- PARALLELS- BLUE**

  - Dots Subset (DO) #/6
  - Camo Subset (CA) #/7
  - Swirl Subset (SW) #/8
  - Boltz Subset (BO) #/9
  - Plate Subset (PL) #/9
  - Stars Subset (ST) #/10
  - Hex Subset (HX) #/12
- PARALLELS- LIME**

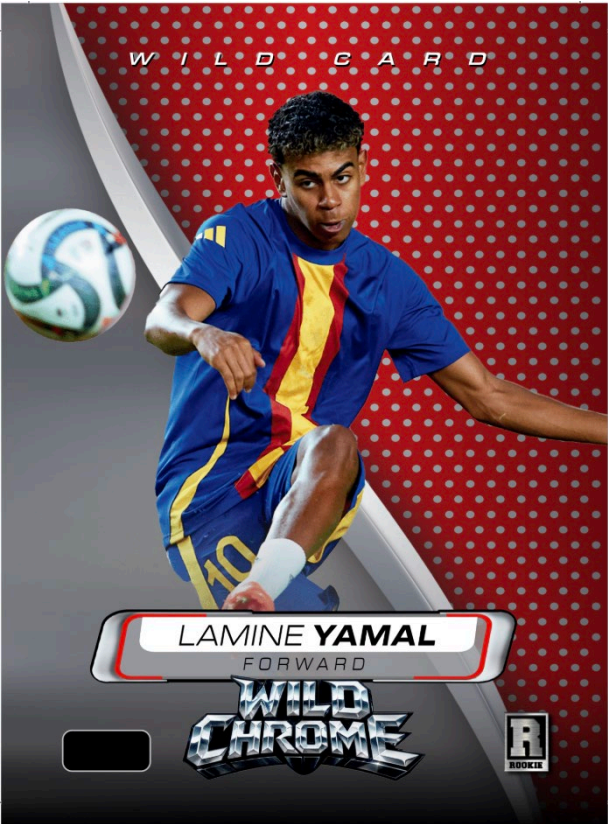
  - Dots Subset (DO) #/5
  - Camo Subset (CA) #/6
  - Swirl Subset (SW) #/7
  - Boltz Subset (BO) #/8
  - Plate Subset (PL) #/9
  - Stars Subset (ST) #/9
  - Hex Subset (HX) #/10
- PARALLELS- NAVY**

  - Dots Subset (DO) #/4
  - Camo Subset (CA) #/5
  - Swirl Subset (SW) #/6
  - Boltz Subset (BO) #/7
  - Plate Subset (PL) #/8
  - Stars Subset (ST) #/9
  - Hex Subset (HX) #/9
- PARALLELS- PINK**

  - Dots Subset (DO) #/3
  - Camo Subset (CA) #/4
  - Swirl Subset (SW) #/5
  - Boltz Subset (BO) #/6
  - Plate Subset (PL) #/7
  - Stars Subset (ST) #/8
  - Hex Subset (HX) #/8
- PARALLELS- GRAY**

  - Dots Subset (DO) #/2
  - Camo Subset (CA) #/3
  - Swirl Subset (SW) #/4
  - Boltz Subset (BO) #/5
  - Plate Subset (PL) #/6
  - Stars Subset (ST) #/7
  - Hex Subset (HX) #/7
- PARALLELS- GOLD**

  - Camo Subset (CA) #/2
  - Swirl Subset (SW) #/3
  - Boltz Subset (BO) #/4
  - Plate Subset (PL) #/5
  - Stars Subset (ST) #/6
  - Hex Subset (HX) #/7



Lamine Yamal Base Non-Auto Vinyl  
(Dots)  
WCDO-LY3

## Player Checklist:

Lamine Yamal



# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto Vinyl (WC(Subset Initials)-(LY(1-5)) cont.

Ripple  
Foil Board

**PARALLELS- ORANGE**

- Dots Subset (DO) #/8
- Camo Subset (CA) #/9
- Swirl Subset (SW) #/10
- Boltz Subset (BO) #/10
- Plate Subset (PL) #/10
- Stars Subset (ST) #/12
- Hex Subset (HX) #/12

**PARALLELS- PURPLE**

- Dots Subset (DO) #/8
- Camo Subset (CA) #/8
- Swirl Subset (SW) #/9
- Boltz Subset (BO) #/10
- Plate Subset (PL) #/10
- Stars Subset (ST) #/10
- Hex Subset (HX) #/12

**PARALLELS- GREEN**

- Dots Subset (DO) #/7
- Camo Subset (CA) #/8
- Swirl Subset (SW) #/8
- Boltz Subset (BO) #/9
- Plate Subset (PL) #/10
- Stars Subset (ST) #/10
- Hex Subset (HX) #/10

**PARALLELS- RED**

- Dots Subset (DO) #/6
- Camo Subset (CA) #/7
- Swirl Subset (SW) #8
- Boltz Subset (BO) #/8
- Plate Subset (PL) #/9
- Stars Subset (ST) #/10
- Hex Subset (HX) #/10

**PARALLELS- BLUE**

- Dots Subset (DO) #/5
- Camo Subset (CA) #/6
- Swirl Subset (SW) #/7
- Boltz Subset (BO) #/8
- Plate Subset (PL) #/8
- Stars Subset (ST) #/9
- Hex Subset (HX) #/10

**PARALLELS- LIME**

- Dots Subset (DO) #/4
- Camo Subset (CA) #/5
- Swirl Subset (SW) #/6
- Boltz Subset (BO) #/7
- Plate Subset (PL) #/8
- Stars Subset (ST) #/8
- Hex Subset (HX) #/9

**PARALLELS- NAVY**

- Dots Subset (DO) #/3
- Camo Subset (CA) #/4
- Swirl Subset (SW) #/5
- Boltz Subset (BO) #/6
- Plate Subset (PL) #/7
- Stars Subset (ST) #/8
- Hex Subset (HX) #/8

**PARALLELS- PINK**

- Dots Subset (DO) #/2
- Camo Subset (CA) #/3
- Swirl Subset (SW) #/4
- Boltz Subset (BO) #/5
- Plate Subset (PL) #/6
- Stars Subset (ST) #/7
- Hex Subset (HX) #/7

**PARALLELS- GRAY**

- Camo Subset (CA) #/2
- Swirl Subset (SW) #/3
- Boltz Subset (BO) #/4
- Plate Subset (PL) #/5
- Stars Subset (ST) #/6
- Hex Subset (HX) #/7

**PARALLELS- GOLD**

- Swirl Subset (SW) #/2
- Boltz Subset (BO) #/3
- Plate Subset (PL) #/4
- Stars Subset (ST) #/5
- Hex Subset (HX) #/6



Lamine Yamal Base Non-Auto Vinyl  
(Hex)  
WCHX-LY2

## Player Checklist:

Lamine Yamal



# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto Vinyl (WC(Subset Initials)-(LY(1-5)) cont.

Donut Circles  
Foil Board

- PARALLELS- ORANGE**

  - Dots Subset (DO) #/7
  - Camo Subset (CA) #/8
  - Swirl Subset (SW) #/9
  - Boltz Subset (BO) #/9
  - Plate Subset (PL) #/10
  - Stars Subset (ST) #/10
  - Hex Subset (HX) #/10
- PARALLELS- PURPLE**

  - Dots Subset (DO) #/7
  - Camo Subset (CA) #/7
  - Swirl Subset (SW) #/8
  - Boltz Subset (BO) #/9
  - Plate Subset (PL) #/9
  - Stars Subset (ST) #/10
  - Hex Subset (HX) #/10
- PARALLELS- GREEN**

  - Dots Subset (DO) #/6
  - Camo Subset (CA) #/7
  - Swirl Subset (SW) #/7
  - Boltz Subset (BO) #/8
  - Plate Subset (PL) #/9
  - Stars Subset (ST) #/9
  - Hex Subset (HX) #/10
- PARALLELS- RED**

  - Dots Subset (DO) #/5
  - Camo Subset (CA) #/6
  - Swirl Subset (SW) #7
  - Boltz Subset (BO) #/7
  - Plate Subset (PL) #/8
  - Stars Subset (ST) #/9
  - Hex Subset (HX) #/9
- PARALLELS- BLUE**

  - Dots Subset (DO) #/4
  - Camo Subset (CA) #/5
  - Swirl Subset (SW) #/6
  - Boltz Subset (BO) #/7
  - Plate Subset (PL) #/7
  - Stars Subset (ST) #/8
  - Hex Subset (HX) #/9
- PARALLELS- LIME**

  - Dots Subset (DO) #/3
  - Camo Subset (CA) #/4
  - Swirl Subset (SW) #/5
  - Boltz Subset (BO) #/6
  - Plate Subset (PL) #/7
  - Stars Subset (ST) #/7
  - Hex Subset (HX) #/8
- PARALLELS- NAVY**

  - Dots Subset (DO) #/2
  - Camo Subset (CA) #/3
  - Swirl Subset (SW) #/4
  - Boltz Subset (BO) #/5
  - Plate Subset (PL) #/6
  - Stars Subset (ST) #/7
  - Hex Subset (HX) #/7
- PARALLELS- PINK**

  - Camo Subset (CA) #/2
  - Swirl Subset (SW) #/3
  - Boltz Subset (BO) #/4
  - Plate Subset (PL) #/5
  - Stars Subset (ST) #/6
  - Hex Subset (HX) #/7
- PARALLELS- GRAY**

  - Swirl Subset (SW) #/2
  - Boltz Subset (BO) #/3
  - Plate Subset (PL) #/4
  - Stars Subset (ST) #/5
  - Hex Subset (HX) #/6
- PARALLELS- GOLD**

  - Boltz Subset (BO) #/2
  - Plate Subset (PL) #/3
  - Stars Subset (ST) #/4
  - Hex Subset (HX) #/5



Lamine Yamal Base Non-Auto Vinyl  
(Plate)  
WCPL-LY5

## Player Checklist:

Lamine Yamal



# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto Vinyl (WC(Subset Initials)-(LY(1-5)) cont.

Lava  
Foil Board

**PARALLELS- ORANGE**

- Dots Subset (DO) #/6
- Camo Subset (CA) #/7
- Swirl Subset (SW) #/8
- Boltz Subset (BO) #/8
- Plate Subset (PL) #/9
- Stars Subset (ST) #/9
- Hex Subset (HX) #/9

**PARALLELS- RED**

- Dots Subset (DO) #/4
- Camo Subset (CA) #/5
- Swirl Subset (SW) #6
- Boltz Subset (BO) #/6
- Plate Subset (PL) #/7
- Stars Subset (ST) #/8
- Hex Subset (HX) #/8

**PARALLELS- NAVY**

- Camo Subset (CA) #/2
- Swirl Subset (SW) #/3
- Boltz Subset (BO) #/4
- Plate Subset (PL) #/5
- Stars Subset (ST) #/6
- Hex Subset (HX) #/6

**PARALLELS- GOLD**

- Plate Subset (PL) #/2
- Stars Subset (ST) #/3
- Hex Subset (HX) #/4

**PARALLELS- PURPLE**

- Dots Subset (DO) #/6
- Camo Subset (CA) #/6
- Swirl Subset (SW) #/7
- Boltz Subset (BO) #/8
- Plate Subset (PL) #/8
- Stars Subset (ST) #/9
- Hex Subset (HX) #/9

**PARALLELS- BLUE**

- Dots Subset (DO) #/3
- Camo Subset (CA) #/4
- Swirl Subset (SW) #/5
- Boltz Subset (BO) #/6
- Plate Subset (PL) #/6
- Stars Subset (ST) #/7
- Hex Subset (HX) #/8

**PARALLELS- PINK**

- Swirl Subset (SW) #/2
- Boltz Subset (BO) #/3
- Plate Subset (PL) #/4
- Stars Subset (ST) #/5
- Hex Subset (HX) #/6

**PARALLELS- GREEN**

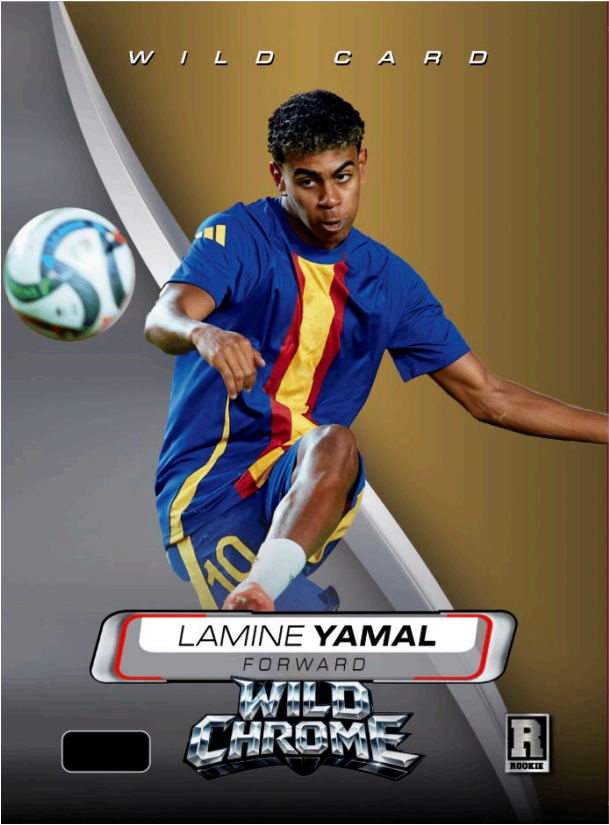
- Dots Subset (DO) #/5
- Camo Subset (CA) #/6
- Swirl Subset (SW) #/6
- Boltz Subset (BO) #/7
- Plate Subset (PL) #/8
- Stars Subset (ST) #/8
- Hex Subset (HX) #/9

**PARALLELS- LIME**

- Dots Subset (DO) #/2
- Camo Subset (CA) #/3
- Swirl Subset (SW) #/4
- Boltz Subset (BO) #/5
- Plate Subset (PL) #/6
- Stars Subset (ST) #/6
- Hex Subset (HX) #/7

**PARALLELS- GRAY**

- Boltz Subset (BO) #/2
- Plate Subset (PL) #/3
- Stars Subset (ST) #/4
- Hex Subset (HX) #/5



Lamine Yamal Base Non-Auto Vinyl  
(Clean)  
WCCL-LY3

## Player Checklist:

Lamine Yamal



# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto Vinyl (WC(Subset Initials)-(LY(1-5)) cont.

Pulsar  
Foil Board

**PARALLELS- ORANGE**

- Dots Subset (DO) #/5
- Camo Subset (CA) #/5
- Swirl Subset (SW) #/6
- Boltz Subset (BO) #/7
- Plate Subset (PL) #/7
- Stars Subset (ST) #/8
- Hex Subset (HX) #/8

**PARALLELS- PURPLE**

- Dots Subset (DO) #/5
- Camo Subset (CA) #/5
- Swirl Subset (SW) #/5
- Boltz Subset (BO) #/6
- Plate Subset (PL) #/7
- Stars Subset (ST) #/7
- Hex Subset (HX) #/8

**PARALLELS- GREEN**

- Dots Subset (DO) #/4
- Camo Subset (CA) #/5
- Swirl Subset (SW) #/5
- Boltz Subset (BO) #/5
- Plate Subset (PL) #/6
- Stars Subset (ST) #/7
- Hex Subset (HX) #/7

**PARALLELS- RED**

- Dots Subset (DO) #/3
- Camo Subset (CA) #/4
- Swirl Subset (SW) #5
- Boltz Subset (BO) #/5
- Plate Subset (PL) #/5
- Stars Subset (ST) #/6
- Hex Subset (HX) #/7

**PARALLELS- BLUE**

- Dots Subset (DO) #/2
- Camo Subset (CA) #/3
- Swirl Subset (SW) #/4
- Boltz Subset (BO) #/5
- Plate Subset (PL) #/5
- Stars Subset (ST) #/5
- Hex Subset (HX) #/6

**PARALLELS- LIME**

- Camo Subset (CA) #/2
- Swirl Subset (SW) #/3
- Boltz Subset (BO) #/4
- Plate Subset (PL) #/5
- Stars Subset (ST) #/5
- Hex Subset (HX) #/5

**PARALLELS- NAVY**

- Swirl Subset (SW) #/2
- Boltz Subset (BO) #/3
- Plate Subset (PL) #/4
- Stars Subset (ST) #/5
- Hex Subset (HX) #/5

**PARALLELS- PINK**

- Boltz Subset (BO) #/2
- Plate Subset (PL) #/3
- Stars Subset (ST) #/4
- Hex Subset (HX) #/5

**PARALLELS- GRAY**

- Plate Subset (PL) #/2
- Stars Subset (ST) #/3
- Hex Subset (HX) #/4

**PARALLELS- GOLD**

- Stars Subset (ST) #/2
- Hex Subset (HX) #/3



Lamine Yamal Base Non-Auto Vinyl  
(Stars)  
WCST-LY5

## Player Checklist:

Lamine Yamal



# Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto Vinyl (WC(Subset Initials)-(LY(1-5)) cont.

Kaleidoscope  
Foil Board

- PARALLELS- ORANGE**
  - Dots Subset (DO) #/4
  - Camo Subset (CA) #/4
  - Swirl Subset (SW) #/5
  - Boltz Subset (BO) #/5
  - Plate Subset (PL) #/6
  - Stars Subset (ST) #/6
  - Hex Subset (HX) #/7
- PARALLELS- PURPLE**
  - Dots Subset (DO) #/4
  - Camo Subset (CA) #/4
  - Swirl Subset (SW) #/4
  - Boltz Subset (BO) #/5
  - Plate Subset (PL) #/5
  - Stars Subset (ST) #/6
  - Hex Subset (HX) #/6
- PARALLELS- GREEN**
  - Dots Subset (DO) #/3
  - Camo Subset (CA) #/4
  - Swirl Subset (SW) #/4
  - Boltz Subset (BO) #/4
  - Plate Subset (PL) #/5
  - Stars Subset (ST) #/5
  - Hex Subset (HX) #/6
- PARALLELS- RED**
  - Dots Subset (DO) #/2
  - Camo Subset (CA) #/3
  - Swirl Subset (SW) #/4
  - Boltz Subset (BO) #/4
  - Plate Subset (PL) #/4
  - Stars Subset (ST) #/5
  - Hex Subset (HX) #/5
- PARALLELS- BLUE**
  - Camo Subset (CA) #/2
  - Swirl Subset (SW) #/3
  - Boltz Subset (BO) #/4
  - Plate Subset (PL) #/4
  - Stars Subset (ST) #/4
  - Hex Subset (HX) #/5
- PARALLELS- LIME**
  - Swirl Subset (SW) #/2
  - Boltz Subset (BO) #/3
  - Plate Subset (PL) #/4
  - Stars Subset (ST) #/4
  - Hex Subset (HX) #/4
- PARALLELS- NAVY**
  - Boltz Subset (BO) #/2
  - Plate Subset (PL) #/3
  - Stars Subset (ST) #/4
  - Hex Subset (HX) #/4
- PARALLELS- PINK**
  - Plate Subset (PL) #/2
  - Stars Subset (ST) #/3
  - Hex Subset (HX) #/4
- PARALLELS- GRAY**
  - Stars Subset (ST) #/2
  - Hex Subset (HX) #/3
- PARALLELS- GOLD**
  - Hex Subset (HX) #/2



Auto Base  
(Swirl)  
WCSW-LY1

## Player Checklist:

Lamine Yamal

## Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto Vinyl (WC(Subset Initials)-(LY(1-5)) cont.

### CrystalHolo Foil Board

#### **PARALLELS- ORANGE**

- Dots Subset (DO) #/2
- Camo Subset (CA) #/2
- Swirl Subset (SW) #/3
- Boltz Subset (BO) #/3
- Plate Subset (PL) #/4
- Stars Subset (ST) #/4
- Hex Subset (HX) #/5

#### **PARALLELS- PURPLE**

- Dots Subset (DO) #/2
- Camo Subset (CA) #/2
- Swirl Subset (SW) #/2
- Boltz Subset (BO) #/3
- Plate Subset (PL) #/3
- Stars Subset (ST) #/4
- Hex Subset (HX) #/4

#### **PARALLELS- GREEN**

- Camo Subset (CA) #/2
- Swirl Subset (SW) #/2
- Boltz Subset (BO) #/2
- Plate Subset (PL) #/3
- Stars Subset (ST) #/3
- Hex Subset (HX) #/4

#### **PARALLELS- RED**

- Swirl Subset (SW) #/2
- Boltz Subset (BO) #/2
- Plate Subset (PL) #/2
- Stars Subset (ST) #/3
- Hex Subset (HX) #/3

#### **PARALLELS- BLUE**

- Camo Subset (CA) #/2
- Swirl Subset (SW) #/3
- Boltz Subset (BO) #/4
- Plate Subset (PL) #/4
- Stars Subset (ST) #/4
- Hex Subset (HX) #/5

#### **PARALLELS- LIME**

- Swirl Subset (SW) #/2
- Boltz Subset (BO) #/3
- Plate Subset (PL) #/4
- Stars Subset (ST) #/4
- Hex Subset (HX) #/4

#### **PARALLELS- NAVY**

- Stars Subset (ST) #/2
- Hex Subset (HX) #/2

#### **PARALLELS- PINK**

- Hex Subset (HX) #/2



Lamine Yamal Base Non-Auto Vinyl  
(Camo)  
WCCA-LY2

## Player Checklist:

Lamine Yamal

## Wild Card Lamine Yamal Wild Chrome

Lamine Yamal Base Non-Auto Vinyl (WC(Subset Initials)-(LY(1-5)) cont.

|                                                                                                                                                                                                                                                                                                                |                                                                                                                                                                                                                                                                                                                                               |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Rainbow Foil Board</b><br><b>Color Parallels:</b> <ul style="list-style-type: none"> <li>Rainbow</li> <li>Tie Dye 1</li> <li>Tie Dye 2</li> <li>Tie Dye 3</li> </ul>                                                                                                                                        | <b>Mosaic Foil Board</b><br><ul style="list-style-type: none"> <li>Tie Dye 4</li> </ul>                                                                                                                                                                                                                                                       |
| <b>CrossHatch Foil Board</b><br><b>Color Parallels:</b> <ul style="list-style-type: none"> <li>Gold</li> <li>Rainbow</li> <li>Tie Dye 1</li> <li>Tie Dye 2</li> <li>Tie Dye 3</li> <li>Tie Dye 4</li> </ul>                                                                                                    | <b>Ripple Foil Board</b><br><b>Color Parallels:</b> <ul style="list-style-type: none"> <li>Gray</li> <li>Gold</li> <li>Rainbow</li> <li>Tie Dye 1</li> <li>Tie Dye 2</li> <li>Tie Dye 3</li> <li>Tie Dye 4</li> </ul>                                                                                                                         |
| <b>Donut Circles Foil Board</b><br><b>Color Parallels:</b> <ul style="list-style-type: none"> <li>Pink</li> <li>Gray</li> <li>Gold</li> <li>Rainbow</li> <li>Tie Dye 1</li> <li>Tie Dye 2</li> <li>Tie Dye 3</li> <li>Tie Dye 4</li> </ul>                                                                     | <b>Lava Foil Board</b><br><b>Color Parallels:</b> <ul style="list-style-type: none"> <li>Navy</li> <li>Pink</li> <li>Gray</li> <li>Gold</li> <li>Rainbow</li> <li>Tie Dye 1</li> <li>Tie Dye 2</li> <li>Tie Dye 3</li> <li>Tie Dye 4</li> </ul>                                                                                               |
| <b>Pulsar Foil Board</b><br><b>Color Parallels:</b> <ul style="list-style-type: none"> <li>Lime</li> <li>Navy</li> <li>Pink</li> <li>Gray</li> <li>Gold</li> <li>Rainbow</li> <li>Tie Dye 1</li> <li>Tie Dye 2</li> <li>Tie Dye 3</li> <li>Tie Dye 4</li> </ul>                                                | <b>Kaleidoscope Foil Board</b><br><b>Color Parallels:</b> <ul style="list-style-type: none"> <li>Blue</li> <li>Lime</li> <li>Navy</li> <li>Pink</li> <li>Gray</li> <li>Gold</li> <li>Rainbow</li> <li>Tie Dye 1</li> <li>Tie Dye 2</li> <li>Tie Dye 3</li> <li>Tie Dye 4</li> </ul>                                                           |
| <b>CrystalHolo Foil Board</b><br><b>Color Parallels:</b> <ul style="list-style-type: none"> <li>Green</li> <li>Red</li> <li>Blue</li> <li>Lime</li> <li>Navy</li> <li>Pink</li> <li>Gray</li> <li>Gold</li> <li>Rainbow</li> <li>Tie Dye 1</li> <li>Tie Dye 2</li> <li>Tie Dye 3</li> <li>Tie Dye 4</li> </ul> | <b>Brite Gold Foil Board</b><br><b>Color Parallels:</b> <ul style="list-style-type: none"> <li>Orange</li> <li>Purple</li> <li>Green</li> <li>Red</li> <li>Blue</li> <li>Lime</li> <li>Navy</li> <li>Pink</li> <li>Gray</li> <li>Gold</li> <li>Rainbow</li> <li>Tie Dye 1</li> <li>Tie Dye 2</li> <li>Tie Dye 3</li> <li>Tie Dye 4</li> </ul> |



Lamine Yamal Base Non-Auto Vinyl  
(Hex)  
WCHX-LY2

|                          |                          |
|--------------------------|--------------------------|
| <b>Dots (DO) Subset</b>  | <b>Camo (CA) Subset</b>  |
| <b>Swirl (SW) Subset</b> | <b>Boltz (BO) Subset</b> |
| <b>Plate (PL) Subset</b> | <b>Stars (ST) Subset</b> |
| <b>Hex (HX) Subset</b>   | <b>Clean (CL) Subset</b> |

All cards are numbered 1 of 1.

## Player Checklist:

Lamine Yamal