

INES HAMADI

UX/UI Designer

(Green Card Holder)

CONTACT

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510-610-2557

www.ineshamadi.com

SKILLS - Years of experience

UX/UI Design Thinking Process - 4

Sketch - 3

Figma - 4

Adobe Creative Suite - 4

Wireframing - 3

Prototyping - 3

Information Architecture - 3

Accessibility - 2

Atomic Design - 2

EDUCATION

Bachelor Studies, Graphic Design

Graduation Date: September, 2023

Certification in UX/UI Design

UC Berkley Extension,

San Francisco 10/2019 – 04/2020

High School Diploma

Lycée Sonia Delaunay, France 2016

LANGUAGES

English (fluent)

French (native)

PROFESSIONAL SUMMARY

UX/UI Designer specialized in User Interface and Web App. Performance-driven, knowledgeable, and detail-oriented design professional with significant ability to work and perform well in team environments. Talents for making unique custom design.

WORK HISTORY

Apple

05/2022 - Present

Contract UX Designer

As part of my job, I redesigned internal web applications used by Apple Managers and Advisors. While collaborating with UX researchers, business partners, and web developers, I collected user research including user interviews, user testings, and competitive analysis to create unique Apple-driven new designs using Sketch.

2U

07/2022 - Present

Part-time, Instructional Specialist in UX/UI Bootcamp

- Support the Instructor in the classes for the UX/UI Design program.
- Be available during designated office hours for student questions.
- Support students mastery of learning objectives in an effective and engaging manner during class.
- Complete all training and development materials is UX/UI.
- Support and engage with students via the class slack domain.
- Complete the grading of homework assignments, or review the feed back and scores.

EMMANUEL MUSIC

04/2022 - Present

Part-time, Webflow Developer and Designer

- User Interface Redesign
- Webflow development
- Weekly updates
- Webflow Animations

LANWAN Professional

12/2021 – 03/2021

Full-time, UX/UI Designer

- User Research
- User centered design process
- Created low-fi and hi-fi wireframes
- Created prototypes and mockups using Figma and InVision

Togathre

03/2021 – 12/2021

Full-time, UX/UI Designer

- User Research, design process, competitive analysis to find solutions / User Interface
- Created low-fi and hi-fi wireframes / Figma
- Created prototypes / Mockups using Figma and InVision

Freelance

05/2020 - 12/2019

Full-time, UX/UI Designer