



**NONSUCH
STUDIOS**

DEVELOPMENT MANAGER

Application Deadline: Thursday 16th April 2026 at 10am

Application Method: via Online Form & Document Upload

Candidates Notified: by 6pm Monday 20th April 2026

Scheduled Interview Date: Tuesday 28th April 2026

If you have any questions about this role or would like to organise an introductory chat please email Jake Orr via jake@nonsuchstudios.co.uk.

Nonsuch Studios recognise the positive values of diversity, promote equality and challenge discrimination. We welcome and encourage applications from people of all backgrounds as we are actively seeking to develop our team to better represent the diverse community we live and work in. We particularly welcome applications from individuals who define as D/deaf, disabled and/or neurodivergent, people of Global Majority Black heritage and of South, East and South-East Asian heritage and/or LGTQIA+. We will interview all applicants who are ethnically diverse and/or have a disability and who meet the essential criteria for this role.

Development Manager

Job Title	Development Manager
Reports to	Senior Leadership Team
Salary	£34,657.50 (£13,863 Pro Rata)
Place of Work	Nonsuch Studios' Offices & Hot Desk locations in Ashfield.
Working Hours	15 hours per week (0.4 FTE)
	<p>As this role is not full-time, we will work with the successful candidate to set an appropriate working schedule.</p> <p>Due to the nature of our work, some working on evenings, weekends and bank holidays may be necessary. Where additional hours are worked, no overtime is paid but TOIL (Time Off in Lieu) can be taken.</p>
Contract Type	This is an employed role on a fixed term contract until the 31st March 2027, with the potential to extend or become permanent subject to funding.
Probationary Period	6 weeks
Notice Period	3 weeks during the probationary period. 2 months thereafter.
Initial Application	Online via digital application form. <i>If you have any access needs that require an alternative application process, please contact jake@nonsuchstudios.co.uk</i>
Interview Process	Shortlisted candidates will be invited to an in-person interview, which will consist of short-presentation (task circulated upon invitation), interview questions (circulated in advance) and a short task.

Purpose of the post:

The Development Manager will work as part of the management team at Nonsuch Studios and will be responsible to the Executive Director, Artistic Director & CEO, and the Board of Trustees. The role will play a critical role in supporting and delivering Nonsuch Studio's ambitious fundraising strategies as we expand our producing activities and deliver our largest community programmes to date: Ashfield Creates & Stage the City.

Key Responsibilities

- Working alongside the Executive Director and Artistic Director & CEO on the development of the company's fundraising strategy.
- Identifying potential new income streams for the company including trust and foundations and commercial opportunities.
- Writing funding applications to relevant trust and foundations, funders and other funding opportunities as required.

Principal Duties and Responsibilities:

Please note these are designed to give you an overall view of the role and this is not a definitive list.

- Leading on the delivery of the fundraising strategy, adapting this based on success rates and changes to the fundraising landscape.
- Manage the research, drafting, application and submission of funding bids and proposals to a range of funders, trusts and foundations;
- Connecting, leading and shaping partnerships and consortiums where appropriate.
- Manage reporting, ensuring all funder reports are accurate and submitted on time.
- Develop the company's opportunities for corporate or local sponsorship for our projects, especially Ashfield Creates and Stage the City.
- Develop the company's opportunities to broaden our funding base, particularly looking at commissioning of services, health and wellbeing funding or other non-traditional arts funders alongside the Executive Director.
- Work alongside the Executive Director to inform the fundraising targets, tracking these and adjusting predictions as required.
- To develop opportunities for new key stakeholders for the company; including individuals and corporate.
- Seek to maximise donations online and in-person across the company's events and maximise GiftAid returns.
- Work with key trustees of the Board to establish potential donors – philanthropic or otherwise – to be cultivated.
- Building case studies where appropriate across our work to support impact development and storytelling.
- Work with the Executive Director and CEO to maintain key stakeholder relationships including with Ashfield District Council, Esme Fairbairn, Arts Council England, among others.
- Work with the Executive Director and CEO to consider development priorities for the business plan based on sector, funding and development knowledge, sharing ideas as part of business planning.

General

- Stay abreast of developments in British, European & World theatre and ensure that this knowledge is disseminated throughout the organisation.
- Be a keyholder for Nonsuch Studios' offices, supervising opening and closing when appropriate.
- Ensure all delivery and services are delivered to the highest possible standard, maintaining Nonsuch Studios' impeccable track record.
- Undertake appropriate training including First Aid at Work, Licensing, Fire Marshalling & Health & Safety.
- Ensure that Nonsuch Studios has best intelligence about cultural and social initiatives, grant funding, arts-related initiatives and educational initiatives.

- Be a strong and independent part of a dynamic and rapidly growing team, supporting other areas of the company's practice and play an instrumental role in establishing our future success.
- At all times follow and support Nonsuch Studios' policies on Equality, Health & Safety, Safeguarding and Data Protection.
- Use own initiative and offer a critical assessment of Nonsuch Studios offering, providing suggestions to better practice and develop our offering.
- Actively network with industry professionals and appropriate parties to develop the profile of the company, gain business and market our offering.
- Support at all times the financial integrity of the company, VAT status and not-for-profit credentials, ensuring engagement is maximised and waste minimised.
- Carry out other duties as may be reasonably expected by the post.

We're looking for an experienced, dynamic and person-focussed development manager who thinks creatively to connect to funders, unlock opportunities and support the growth of Nonsuch Studios and our work.

Our ideal candidate would definitely be...

- Inspired by Nonsuch Studios' mission, vision and values and excited to lead on our development.
- Experienced in development management, delivering a range of successful funding applications across a range of funders and stakeholders..
- On the pulse of new funding opportunities across trust and foundations, potential partnerships and commercial opportunities.
- Revel in being able to tell the story of a company and translating this across funding bodies.
- Be proactive at seeking out-of-the box opportunities for engaging with potential new funders
- An excellent communicator with great grant writing skills who is able to write a brilliant funding application or funder cover letter, striking the right tone
- Someone who is excited about 'making the ask', in person or via the written form.
- Passionate about research and organising of data, ensuring our fundraising strategy has appropriate systems behind it.
- Able to support colleagues to generate a 'can-do' attitude to fundraising across our events.
- Someone who shares what they're thinking, contributes to discussions, brings fresh ideas to the table and helps us champion what a modern arts organisation should be like.
- Someone who's on time, dedicated and meets deadlines, but also knows when to take a break and look after themselves.
- Someone who's committed to being part of a team that fights for social justice, is anti-racist, is an advocate for diversity and aims to empower others through creativity.

Please see the next pages for how to apply.



A TEAM LIKE NO OTHER...

Joining Nonsuch Studios is becoming part of a small but mighty (and growing) team driven by creating amazing moments for audiences and communities alike. No two things we do are alike and we can't wait for you to join us and help us create something magic!

OUR STORY

In 2013 a group of graduate artists and theatre-makers came together to create a theatre company that was a little bit different, inspired by the power of creativity and desire to make amazing creative and cultural experiences, what was once called Nonsuch Theatre was born.

Since then, we've created 9 original productions which have toured the UK, worked with over 100,000 individuals through our community projects and reached over 4.5million individuals across the UK through our online work and programmes. Alongside that, we've established Nottingham's first and only independent theatre and ran two creative venues in our time.

At the heart of what we do is our mission to empower cultural freedom through unlocking creativity and celebrating life, and we aim to achieve this through our core charitable objectives: advancing the arts, encouraging and developing public participation in the arts and supporting community cohesion, well-being and capacity building through arts practice and promoting, supporting and developing opportunities for communities to be inspired and empowered to produce, shape and deliver community activities and enterprises.

Put simply, we work with a person-centred approach to utilise theatre and the wider arts to improve the lives of audiences, communities and individuals. Our work is shaped by a shared belief that Creativity is Power and with that power, we deliver our core programmes of work.

WHAT WE WORK ON

There's always something different happening across our varied projects and programmes, but here's a taste of what we're working on at the moment:

- **Three Sisters [Go To Moscow]** – our latest production brings a 125 year-old classic back to life in a very loud and physical way!
- **Stage the City** – telling the stories of Nottingham's communities in large-scale, outdoor performance celebrations.
- **Ashfield Creates** – a £1million programme bringing game-changing new arts and cultural experiences to the people and communities of Ashfield, Nottinghamshire.
- **TAKEOVER** – the East Midlands' largest youth-led festival delivered in partnership with First Art & Captivate, Nottinghamshire's Cultural Education Partnership.

What are the perks?

Whilst we're no Silicon-Valley Tech hub, we do try to make life at work as fun and rewarding as possible. So here's a little run down of some of the good reasons to join and stay a part of Team Nonsuch.

- Working in the incredible Broadway Cinema. That's right, we're based at Nottingham's oldest independent cinema, and that comes with some perks including discounts on food and drink during working hours, all the latest cinema gossip and more.
- Have a birthday? We hope you do, which is why Nonsuch Studios team members get their birthday as paid leave because it's important to celebrate you!
- Employee of the month is SO passe, but in the Nonsuch Office, the one and only Pat Butcher is on hand to give our b-monthly "Pat on the Back" to someone who's really gone the extra mile each month, voted by your team mates.
- Flexible working – working in the creative sector and with a large number of part-time team members, we understand there's SO much people cram into their days when they're not in the office and we feel everyone benefits from always being open to conversations about flexible working and occasional changes to schedules in order to ensure everyone's thriving in their field.
- Team outings – we've done bingo, pizza nights and the talk of karaoke keeps coming up. Obviously being based in a cinema means we do see the odd film...
- Beyond our values, we're a lovely bunch of creative individuals. Outside of roles team members engage in other creative activities including song-writing, fashion design, contemporary art making and a lot of crocheting.
- Access to courses through training programmes that support continued professional development. We never really stop learning.
- Size matters – we're a small team and through this we encourage stepping up, taking risks and being ambitious. We want to give our team the chance to soar all within a fun and supportive environment.

HOW TO APPLY

To help make our recruitment process as simple as possible for both you and us, here's all you need to know about applying for this role.

Application Questions

To apply for this role, you'll need to click the **APPLY NOW** link on the next page which will take you to an online form for you to fill in your answers. So you don't have to do everything online, all the questions are noted below with the character limits as well. These character counts are limits and not necessarily expectations. You may want to prepare your answers in a word document and then copy answers into the form, as the form does not save as you go.

Application Deadline

The online form will **automatically close at the deadline of 10am** so it is important to hit **Submit** before the deadline as even applications in progress won't be able to be submitted once the deadline passes. We equally will not be able to accept applications that arrive via email after the deadline has passed either.

Equality & Diversity Questions

At the end of the form there is a voluntary option to fill in some Equality and Diversity Questions. These answers are kept separately from your application and submitted separately and anonymously via a non-trackable form. We collect this data to monitor the breadth of diversity throughout our recruitment processes to help us ensure our staff represent the communities we work with and so really appreciate the submissions we receive on this.

All panellists view every application 'blind' at the shortlisting phase, which means any identifiable information is removed from your application. We will redact any identifiable information from your CV, please help us by not including pictures of yourself in your CV.

Access Support

If, for accessibility reasons, you are not able to apply via our online form, please send your responses to the questions along with a copy of your CV via email to jake@nonsuchstudios.co.uk with **APPLICATION FOR *JOB TITLE*** in the subject line. If you would like to apply via any other format please contact us to discuss your needs so we can come to a suitable, accessible arrangement.

Should you require any access support at the interview, please let us know and we will endeavour to support an environment that you feel comfortable with.

Job Opportunity

DEVELOPMENT MANAGER

APPLICATION QUESTIONS

The following questions relate to how you and your experiences relate to key areas of the job description – *each area has up to 1500 characters for you to answer. Character limits are limits and not expectations.*

- Please tell us about your experience in grant funding and bid writing (including the size and scale of your largest successful bids).
- Please tell us about your experience in developing individual giving and philanthropy
- Please tell us about your experience in developing partnerships, sponsorship or alternative funding streams (such as service delivery).
- Please tell us about your experience in developing and executing fundraising strategies in the arts, culture and charity sector.
- Please tell us about your experience in connecting fundraising and development strategy into wider organisational business planning, development and culture.

Why do you want to join the team at Nonsuch Studios? *up to 1000 characters*

What key skills and experiences do you wish to develop in this role if you are successful? *up to 1000 characters*

What do you think is one of the biggest challenges in fundraising for a small arts charity at present and how would you address this? *up to 1000 characters*

IMPORTANT APPLICATION DATES & TIME

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