



ONE80 Summer Games

Grade 4-7 August 16th

General Info:

On Sunday, You will be given a clip board with all the details needed for the escape room. You will first read out “YOUR MISSION” to the kids out loud. The answer key will be also on the clipboard, as well as copies of all the clues that the kids were given (just incase).

See next several pages for set up and instructions.

Please use whistles provided (sanitized, one for each Sunday service) to corral the kids in at the end of service for parent pick up.



This week we will NOT have rotating stations for this age group! (We do normally)

The only activity planned is the ESCAPE ROOM in the Holland Field !

Please still listen to the walkie talkie (22.01 station) for when Snack time is announced, and for when the service is coming to an end.

Snack time can be AFTER the kids finish the escape room. (Please find your yellow snack bag before heading to the Holland Field).



Set Up:

In Holland field:

- Put the flip chart with envelope holder in the center of Holland Field under tent (if hot day:))
- At each base (team color red, yellow, green, purple indicated on the map) set up:
 - 1 clipboard with answer recording sheet
 - 1 pen
 - Marking tape to match their team colour (for headbands)
- Hide the lock and key somewhere far across the field (Make sure it is not visible to the kids from their stations).
- One volunteer should be stationed at the envelope holder.
- The other volunteers should walk around and ensure all kids are included and teams are working together (Please refrain from giving kids the option)

FREEDOM Escape Room Instructions

Set Up:

- Put the flip chart with envelope holder in the center of Holland Field
- At each base (team color blue, orange, teal, pink) set up:
 - 1 clipboard with answer recording sheet
 - 1 pen
 - Marking tape to match their team color
- Make sure you have the clipboard with the answer key

When Kids Arrive:

1. Gather kids at main meeting point in the center of Holland Field
2. Split into 4 teams and allocate a team color to each team
3. Read the brief aloud (given)
4. Give each team their first clue from the envelope pocket
5. Send them to their bases to start
6. One volunteer need to remain stationed at the flip chart with the clipboard
 1. If you are this volunteer you are the answer checker. One kid per group will come up to check their answer and get the next clue. You will need to ensure that they have the correct written answer and lock code. It is important to keep in mind that each team will all have the same tasks BUT will be working on them at different times. This means that every team will have a different answer for each round. PLEASE

DO NOT GIVE OUT ANSWERS !!!! When the team has answered the task correctly, they may get their next clue.

2. After they have completed their last task you will give them their recording sheet envelope. They will fill it out and you will need to check their answers again. Once they have the final word code you may give them the last and final clue. Once they have deciphered the digit code, they will come to you for a key and if correct they will search for the lock box to unlock the lock.
7. One volunteer needs to circulate between all teams and ensure there is no cheating going on, as well as keeping kids on their tasks.