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McGILL INTRAMURALS TENNIS RULEBOOK

Updated – August 2026

Sections **highlighted yellow** are major rule changes for the 2026-27 season

ID. CARDS

- Before the start of the match students must present their valid McGill ID card to their opponent. Alumni must present their valid Sports Complex Membership Card or Intramural Access Card.
- If players are found to be using invalid IDs or another participant's ID they will be removed from the league.

DEFAULT RULE

- A five (5) minute delay to the start of the game will be granted if a player is late
- Should a player not show up after the 5-minute delay the game will be classified as a default. The offending player automatically loses the match **2-0 (21-0, 21-0)**. If both sides fail to be present, it will result in a double default.

EQUIPMENT

- Players will be responsible for bringing their own racquets and balls
- Racquets and balls can be rented for free from the equipment room

LEAGUE FORMAT

- SINGLES OPEN CATEGORY (anyone can participate)
- Divisions offered:
 - Tier 1 (Advanced) = NTRP 4.5-5.0
 - Tier 2 (Intermediate) = NTRP 3.5-4.0
 - Tier 3 (Beginner) = NTRP 2.5-3.0
 - NTRP Guide: <https://www.tennisonario.com/players/support/rating-guide-ntrp>

RULES/MATCH FORMAT

- [FAST4 Tennis](#)
- Best 2 out of 3 sets
- 1 set = first to win 4 games
- At 3 games all a tie-break is played to 7. Win by two at 6-6.
- If the score reaches 1 set all, a match tie-break is played to 10 points. Win by two at 9-9
- No advantage scoring. If the score reaches deuce, it is a sudden death point. The receiver chooses which side to take the serve on.

GAME MANAGEMENT

- Players will be given a list of opponents and a "Play by Date". Players must reach out to their opponent and schedule a match on your time before the "Play by Date". If players fail to play their match by the "Play by Date" it will be considered a "double-default".

- Players can book courts on their own time using McGill Recreation's internal booking system. Both indoor and outdoor courts are available during our building operation hours. Courts can only be booked 48 hours in advance. How to book a court: <https://recreation.mcgill.ca/rentals>
- If players wish to book a court more than 48 hours in advance, they can email the request to the Intramural Office (intramurals.athletics@mcgill.ca) who will make the reservation.
- No staff member will be on-site during matches. Players are responsible for finding/meeting their opponents before the match.
- Players/teams will be given a 5-minute warm-up period
- Players/teams must report the final score on IM Leagues
- A full contact list and player info sheet will be provided to all players. This way you can get in touch with your opponents and schedule matches on your own time.

LEAGUE MANAGEMENT

- [IM Leagues](#) will be used as the official league management site. Players/teams can view the schedule, results, and standings on this page.
- The regular season will be 6 games unless otherwise stated by the intramural office
- Only the top-finishing teams will advance into playoffs. The amount of teams that advance into the playoffs is determined by the number of total players/teams in the league. Please refer to section 11.3.1 of the Intramural Handbook for full qualifying rules.