



# Ralph Li

## Personal Summary

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- I have been working as a software engineer for 14+ years and I have been developing mobile platform apps for the past 12 years. My focus is on developing high-quality software and I always share knowledge with colleagues and develop good relationships with them.
- I also love the open source community, getting thousands of followers and stars from Github, and thousands of reputations from StackOverflow

## Skills and Language

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Skills: Flutter, Swift, Objective-C

Language: Chinese(Native), English(Professional Working)

## Professional Experience

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### Insight Timer-Sydney, New South Wales, Australia

07/2020-08/2022

Senior Flutter Developer

Full-Time remote

- Responsible for client development and maintenance.
- The project was written in Flutter, and I was involved in the process of unifying multiple platforms (iOS Client->Flutter), and later was responsible for the development of new features, multi-port adaptation, code review, complex animation effects, plug-in development, and maintenance, and so on.

### Tick Tick - Changsha, Hunan, China

07/2019- 06/2020

Senior iOS Developer

- Responsible for client development and maintenance.
- The project is a Swift/Objective-C hybrid, and I've been involved in the Calendar and Markdown projects, as well as performance tuning and code review.

### Webull Financial Changsha, Hunan, China

06/2016- 06/2019

Leader of iOS Development, Senior iOS Developer

- I led the team in the research and development of the first version of the client from scratch, and then I have been responsible for the functional iteration of four major versions (1.x-4.x) of the market data business, including technology selection and project componentization/modularization splitting.
- The project was written mostly in Swift, and I also wrote a lot of Ruby/Shell scripts for project management (including multi-language management, multi- topic management, multi-project dependency management for CocoaPods, and so on). Later, I also led the development of several marketing projects based on WeChat MiniProgram.
- During this period, I worked as the mobile terminal leader for 2 years to promote the establishment of mobile development team, formulate the work plan of mobile team, and accumulated certain team management experience, with the team number reaching 10 at most.

### Gogo - Changsha, Hunan, China

10/2013- 05/2016

Senior iOS Developer

- Independently responsible for the development of multiple client products from scratch.

### Heisoo- Changsha, Hunan, China

12/2011- 07/2013

Senior iOS Developer

- Independently responsible for the development of multiple client products from scratch.

### Beijing Emay Softcom Technology Ltd - Changsha, Hunan, China

10/2010- 12/2011

iOS Developer

- Responsible for the development and maintenance of multiple client products.

### Sangfor Technologies - Shenzhen, Guangdong, China

07/2008- 09/2010

C++ Engineer

- Responsible for developing network security projects based on Linux platform, mainly using C/C++ and PHP, participated in vpn project based on IPsec, simple firewall project based on iptables, and SC platform project for managing terminal equipment

## EDUCATION

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Changsha University of Science and Technology

09/2004 – 07/2008

Bachelor's degree, Computer Science ·



## **Honors-Awards**

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First Prize of Hunan Collegiate Programming Contest

## **Patents**

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Method and device for generating display interface of securities

Web page information identifying and processing method and device