Third Party Library Attributions

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Date: 2019-06-28 Product Version: 7.1.0

1. Summary

This document contains a summary of the usage of the off-the-shelf (OTS) software at Calgary Scientific as well as a detailed review of the OTS software that is incorporated into the ResolutionMD server software, Web client, iOS mobile client, and PureWeb SDK.

ResolutionMD utilizes a number of OTS software components. These components usually provide small blocks of specific functionality to the product and industry standard packages are chosen where possible. The actual way in which each of these products is embedded into the product varies but from an end user perspective, these components are not individually identifiable and the overall product appears as a single entity.

Since the final product appears as a single package, installation of OTS components is automatically handled as part of the installation of ResolutionMD. Although these products have varying specifications and system requirements, they are included in the system as a whole and the system is tested as such. ResolutionMD has stated system requirements and specifications under which the whole product, including the OTS components, has been tested and validated against.

The acquisition of new OTS follows our internal procedures within the Quality Management System. When a new OTS product is included in our system, we track it in our code management system, either as source code or precompiled binaries, in the same manner as our own source code. Defects of any of these libraries are identified by the software engineering team through the build process, unit testing, and Quality Assurance (QA) testing.

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3. PureWeb iOS Client Libraries

3.1. Cocoa Lumberjack Framework

Project

https://github.com/CocoaLumberjack/CocoaLumberjack

License

BSD License

3.2. Sodium Crypto Library

Project

https://download.libsodium.org/doc/

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4. ResolutionMD Server Libraries

4.1. Apache Commons

Project

http://commons.apache.org/

Description

Apache Commons is a repository of reusable Java components.

Usage

The configuration and collections components are used to manage server configuration information.

License

Apache License

4.2. Apache PDFBox

Project

https://pdfbox.apache.org/

Description

Apache PDFBox is an open source Java PDF library for working with PDF documents.

Usage

Used to render PDF document pages as images.

License

Apache License

4.3. Arial Unicode Font

Project

http://catalog.monotype.com/family/monotype/arial-unicode

Description

Arial Unicode font

Usage

Server side metadata rendering

License

Enterprise License with Monotype Imaging Inc.

4.4. Boost

Project

http://www.boost.org/

Description

Boost provides free peer-reviewed portable C++ source libraries.

Usage

Cross platform system wide locking. Date time libraries are used for date math.

License

Boost

License URL

http://www.boost.org/LICENSE 1 o.txt

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4.5. Bootstrap

Project

http://twitter.github.com/bootstrap/

Description

Sleek, intuitive, and powerful front-end framework for faster and easier web development.

Usage

Html layout framework (with many options).

License

MIT.

4.6. Cairo

Project

http://www.cairographics.org/

Description

This library provides PDF and image rendering capabilities.

Usage

This library is primarily used for generating reports as either images or PDFs as required.

License

MPL 1.1.

4.7. CanJS

Project

http://canjs.us/

Description

CanJS is a MIT-licensed, client-side, JavaScript framework that makes building rich web applications easy.

Usage

Javascript/HTML client side view templating

License

MIT.

4.8. Curl

Project

http://curl.haxx.se/libcurl/

Description

libcurl is a free and easy-to-use client-side URL transfer library, supporting DICT, FILE, FTP, FTPS, Gopher, HTTP, HTTPS, IMAP, IMAPS, LDAPS, POP3, POP3S, RTMP, RTSP, SCP, SFTP, SMTP, SMTPS, Telnet and TFTP. libcurl supports SSL certificates, HTTP POST, HTTP PUT, FTP uploading, HTTP form based upload, proxies, cookies, user+password authentication (Basic, Digest, NTLM, Negotiate, Kerberos), file transfer resume, http proxy tunneling and more! libcurl is highly portable, it builds and works identically on numerous platforms, including Solaris, NetBSD, FreeBSD, OpenBSD, Darwin, HPUX, IRIX, AIX, Tru64, Linux, UnixWare, HURD, Windows, Amiga, OS/2, BeOs, Mac OS X, Ultrix, QNX, OpenVMS, RISC OS, Novell NetWare, DOS and more. libcurl is free, thread-safe, IPv6 compatible, feature rich, well supported, fast, thoroughly documented and is already used by many known, big and successful companies and numerous applications.

Usage

Loading DICOM data from the DICOM Q/R service.

License

Custom

License URL

http://curl.haxx.se/docs/copyright.html

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4.9. dcm4che2

Project

http://www.dcm4che.org/

Description

dcm4che2 is a high performance, open source implementation of the DICOM standard.

Usage

dcm4che2 is used to perform DICOM network operations and some data processing.

License

MPL 1.1

License URL

http://www.dcm4che.org/confluence/display/proj/license

4.10. dcm4che3

Project

http://www.dcm4che.org/

Description

dcm4che3 is a high performance, open source implementation of the DICOM standard.

Usage

dcm4che3 is used to parse DICOM metadata from a buffered InputStream such that the entire DICOM file does not need to be stored in memory in order to extract the DICOM pixel data bytes

License

MPL 1.1

License URL

https://github.com/dcm4che/dcm4che/blob/master/LICENSE.txt

4.11. dcm4che5

Project

http://www.dcm4che.org/

Description

dcm4che5 is a high performance, open source implementation of the DICOM standard.

Usage

dcm4che5 is used to parse multipart DICOM responses for DICOM web connections.

License

MPL 1.1

License URL

https://github.com/dcm4che/dcm4che/blob/master/LICENSE.txt

4.12. DCMTK

Project

http://dicom.offis.de/dcmtk.php.en

Description

This library provides a great deal of DICOM related functionality including network communication information, data file access, file creation and modification, and metadata parsing.

Usage

This library is used to provide a variety of DICOM access functionality within our application.

License

Custom, with the dcmjp2k module covered by a separate agreement with OFFIS.

```
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4.13. Drools Expert

Project

http://www.jboss.org/drools/downloads

Description

Drools Expert is a declarative, rule based, coding environment

Usage

To control access to patient data

License

ASL 2.0

License URL

http://www.apache.org/licenses/LICENSE-2.o.html

```
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* /
```

4.14. Eclipse Implementation of JAXB

Project

 $\underline{https://projects.eclipse.org/projects/ee4j.jaxb-impl}$

Description

The Java TM Architecture for XML Binding (JAXB) provides an API and tools that automate the mapping between XML documents and Java objects. This project contains implementation of JAXB API.

Usage

Used for SOAP type data connections.

License

Eclipse Distribution License 1.0 (BSD)

4.15. Eclipse Metro

Project

https://projects.eclipse.org/projects/ee4j.metro

Description

Eclipse Metro is a high-performance, extensible, easy-to-use web service stack. It is a one-stop shop for all your web service needs, from the simplest hello world web service to reliable, secured, and transacted web service that involves .NET services.

Usage

Used for SOAP type data connections.

License

Eclipse Distribution License 1.0 (BSD)

4.16. Eclipse ORB

Project

https://projects.eclipse.org/projects/ee4j.orb

Description

Eclipse ORB is a runtime component that can be used for distributed computing using IIOP communication.

Usage

Used for SOAP type data connections.

License

Eclipse Distribution License 1.0 (BSD)

4.17. Eclipse Project for JAX-WS

Project

https://projects.eclipse.org/projects/ee4j.jaxws

Description

The Java API for XML Web Services (JAX-WS) is a Java programming language API for creating web services, particularly SOAP services. JAX-WS is one of the Java XML programming APIs. It is part of the Java EE platform.

Usage

Used for SOAP type data connections.

License

Eclipse Distribution License 1.0 (BSD)

4.18. FFmpeg

Project

https://www.ffmpeg.org/

Description

A complete, cross-platform solution to record, convert and stream audio and video.

Usage

Pre-compiled stand-alone binaries are used to convert AVI files to a format that can be played on all supported clients.

License

GPL 2.0/LGPL 2.1

4.19. FreeMarker

Project

http://freemarker.org/

Description

FreeMarker is a template engine: a Java library to generate text output based on templates and changing data.

Usage

Used for rendering custom RIS reports.

License

Apache License

License URL

http://freemarker.org/docs/app_license.html

```
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4.20. Freetype

Project

http://freetype.sourceforge.net/index2.html

Description

A library that generates bitmaps from true type fonts.

Usage

One of two libraries that is used to generate text that is displayed in the views.

License

FreeType

License URL

http://freetype.sourceforge.net/FTL.TXT

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2006-Jan-27

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4. Contacts

```
There are two mailing lists related to FreeType:

o freetype@nongnu.org

Discusses general use and applications of FreeType, as well as future and wanted additions to the library and distribution. If you are looking for support, start in this list if you haven't found anything to help you in the documentation.

o freetype-devel@nongnu.org

Discusses bugs, as well as engine internals, design issues, specific licenses, porting, etc.

Our home page can be found at http://www.freetype.org
```

4.21. FTGL

Project

http://sourceforge.net/projects/ftgl/

Description

This library provides freetype based font rendering in openGL.

Usage

This library is the second component for rendering text data into the views.

License

 $\underline{\text{MIT}}$

Note

This contradicts what is on the website http://sourceforge.net/projects/ftgl/develop claiming that it's LGPL. However, the COPYING file with the source is MIT.

4.22. Glew

Project

http://glew.sourceforge.net/

Description

Glew provides an easy way to map openGL extension function pointers.

Usage

Used to map the openGL function pointers before accessing them in our code.

License

Licensed under modified BSD, Mesa 3D, Khronos.

License URL

https://github.com/nigels-com/glew#copyright-and-licensing

```
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Mesa 3-D graphics library Version: 7.0

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4.23. google-code-prettify

Project

https://code.google.com/p/google-code-prettify/

Description

A Javascript module and CSS file that allows syntax highlighting of source code snippets in an html page.

Usage

Code prettification.

License

Apache License, 2.0

License URL

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4.24. html5shiv

Project

https://github.com/aFarkas/html5shiv

Description

The HTML5 Shiv enables use of HTML5 sectioning elements in legacy Internet Explorer and provides basic HTML5 styling for Internet Explorer 6-9, Safari 4.x (and iPhone 3.x), and Firefox 3.x.

Usage

IE compatibility.

License

MIT.

4.25. HAPI

Project

https://hapifhir.github.io/hapi-hl7v2/

Description

Open-source, object-oriented HL7 2.x parser for Java from University Health Network

Usage

HL7 message parsing for XDS doucments.

License

[MPL 1.1]

License URL

https://hapifhir.github.io/hapi-hl7v2/license.html

4.26. ICU

Project

http://site.icu-project.org/

Description

ICU provides handling and conversion routines for manipulation of unicode character sets and encodings.

Usage

Used to convert between various encodings, assist with localization specific formatting, and comparison of unicode strings.

License

Custom

License URL

http://source.icu-project.org/repos/icu/icu/trunk/license.html

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4.27. ITK

Project

http://www.itk.org/

Description

ITK provides a variety of imaging and data access methods geared towards medical processing.

Usage

Not used directly but used as part of whole heart segmentation and other algorithms.

License

BSD

4.28. Java implementation of JSON Web Token (JWT)

Project

https://github.com/autho/java-jwt

Description

A Java implementation of JSON Web Token (JWT) - RFC 7519.

Usage

Used for AVA NextGen VAMF JSON web token implementation.

License

MIT

License URL

https://github.com/autho/java-jwt/blob/master/LICENSE

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4.29. Jersey

Project

https://jersey.java.net/

Description

Jersey RESTful Web Services framework is open source, production quality, framework for developing RESTful Web Services in Java that provides support for JAX-RS APIs and serves as a JAX-RS (JSR 311 & JSR 339) Reference Implementation.

Usage

Restful API's for the SecureURL service, specifically chosen to provide a WADL file for integrators.

License

CDDL v1.1

4.30. Joda-Time

Project

http://www.joda.org/joda-time/

Description

Joda-Time provides a quality replacement for the Java date and time classes. Joda-Time is the de facto standard date and time library for Java.

Usage

Used to parse DICOM dates and times for custom reporting.

License

Apache License

License URL

http://www.joda.org/joda-time/license.html

4.31. jQuery

Project

http://jquery.com/

Description

Sleek, intuitive, and powerful front-end framework for faster and easier web development.

Usage

Html layout framework (with many options).

License

MIT.

4.32. jQuery File Upload Plugin

Project

https://github.com/blueimp/jQuery-File-Upload

Description

jQuery is a fast, small, and feature-rich JavaScript library.

Usage

Javascript/html code simplification through framework.

License

MIT.

4.33. jQuery Hashchange

Project

http://benalman.com/projects/jquery-hashchange-plugin/

Description

This jQuery plugin enables very basic bookmarkable #hash history via a cross-browser window.onhashchange event.

Usage

IE 6 and 7 compatibility.

License

MIT.

4.34. jQuery UI

Project

http://jqueryui.com/

Description

jQuery UI is a curated set of user interface interactions, effects, widgets, and themes built on top of the jQuery JavaScript Library. Whether you're building highly interactive web applications or you just need to add a date picker to a form control, jQuery UI is the perfect choice.

Usage

Configuration UI.

License

MIT.

4.35. JSON Web Token support for the JVM

Project

https://github.com/jwtk/jjwt

Description

JJWT aims to be the easiest to use and understand library for creating and verifying JSON Web Tokens (JWTs) on the JVM and Android.

Usage

Used for AVA NextGen VAMF JSON web token implementation.

License

Apache License

4.36. jsoup Java HTML Parser

Project

https://jsoup.org/

Description

jsoup is a Java library for working with real-world HTML. It provides a very convenient API for extracting and manipulating data, using the best of DOM, CSS, and jquery-like methods.

Usage

McKesson HTML report processing

License

MIT

License URL

https://jsoup.org/license

The jsoup code-base (include source and compiled packages) are distributed under the open source MIT license as described below. The MIT License

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4.37. Lo-Dash

Project

https://github.com/bestiejs/lodash

Description

An alternative to Underscore.js, delivering consistency, customization, performance, and extra features.

Usage

Javascript utiltity library

License

MIT.

4.38. libpng

Project

http://www.libpng.org/pub/png/libpng.html

Description

A library for encoding and decoding PNG images.

Usage

This library is primarily used to create PNG images during debugging.

License

PNG

License URL

http://www.libpng.org/pub/png/src/libpng-LICENSE.txt

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```
printf("%s",png_get_copyright(NULL));
```

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Glenn Randers-Pehrson

Glenn Randers-Pehrson glennrp at users.sourceforge.net September 23, 2010

4.39. Ilvm

Project

http://llvm.org/

Description

A library used to provide compiler infrastructure.

Ussage

Used by Mesa 3D Graphics Library's llympipe to provide efficient OpenGL rendering on a linux machine.

License

Custom

License URL

http://llvm.org/releases/3.2/LICENSE.TXT

Developed by:

to that code.

LLVM Team

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University of Illinois at Urbana-Champaign

http://llvm.org

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4.40. Mesa 3D Graphics Library

Project

http://www.mesa3d.org/

Description

Autoconf

Mesa is an open-source implementation of the OpenGL specification - a system for rendering interactive 3D graphics.

Usage

Used to provide OpenGL rendering when installed on a linux machine (generally a virtual machine) that does not have access to a graphics card.

License

Custom MIT Variant

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Mesa is a 3-D graphics library with an API which is very similar to that of OpenGL.* To the extent that Mesa utilizes the OpenGL command syntax or state

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Mesa Component Licenses

Component Location License

Main Mesa code src/mesa/ Mesa (MIT)

Device drivers src/mesa/drivers/* MIT, generally

Ext headers include/GL/glext.h Khronos include/GL/glxext.h

In general, consult the source files for license terms.

4.41. minizip

Project

http://www.winimage.com/zLibDll/minizip.html

Description

A library for creating and reading files compressed using the zip format.

Usage

Used for reading compressed DICOM files.

License

<u>zlib</u>

4.42. PixelMed

Project

http://www.pixelmed.com

Description

This is a stand-alone DICOM toolkit that implements code for reading and creating DICOM data, DICOM network and file support, a database of DICOM objects, support for display of directories, images, reports and spectra, and DICOM object validation.

Usage

Used to convert thumbnails from YBR to RGB in java

License

BSD

License URL

http://www.dclunie.com/pixelmed/software/COPYRIGHT

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4.43. requirejs

Project

http://requirejs.org/

Description

RequireJS is a JavaScript file and module loader. It is optimized for in-browser use, but it can be used in other JavaScript environments, like Rhino and Node. Using a modular script loader like RequireJS will improve the speed and quality of your code.

Usage

JavaScript module loading.

License

MIT or "New" BSD

License URL

https://github.com/jrburke/requirejs/blob/master/LICENSE

4.44. wysihtml5

Project

https://github.com/xing/wysihtml5

Description

Open source rich text editor based on HTML5 and the progressive-enhancement approach.

Usage

Html text editor

License

MIT.

4.45. zlib

Project

http://www.zlib.net/

Description

This library provides data compression and decompression utilities.

Usage

Used for general data compression.

License

<u>zlib</u>

5. ResolutionMD iOS Client Libraries

5.1. Alamofire

Project

https://github.com/Alamofire/Alamofire

Description

Alamofire is an HTTP networking library written in Swift.

Usage

This is used to perform network operations between the server and client app.

License

MIT

5.2. AlamofireNetworkActivityIndicator

Project

 $\underline{https://github.com/Alamofire/AlamofireNetworkActivityIndicator}$

Description

AlamofireNetworkActivityIndicator controls the visibility of the network activity indicator on iOS using Alamofire.

Usage

AlamofireNetworkActivityIndicator is used to indicate network actvity to an iOS user.

License

MIT

5.3. SWXMLHash

Project

https://github.com/drmohundro/SWXMLHash

Description

SWXMLHash is a relatively simple way to parse XML in Swift. If you're familiar with NSXMLParser, this library is a simple wrapper around it. Conceptually, it provides a translation from XML to a dictionary of arrays (aka hash).

Usage

This library is used for parsing xml responses received from the server.

License

MIT

5.4. OCMock

Project

http://ocmock.org

Description

OCMock is an Objective-C implementation of mock objects.

Usage

Used for testing.

License

Apache 2.0

5.5. OpenTok

Project

https://tokbox.com/opentok/libraries/client/ios/

Description

The OpenTok iOS SDK lets you use OpenTok-powered video sessions in apps you build for iPad, iPhone, and iPod touch devices.

Usage

This library is used to provide audio-video collaboration functionality in the iOS application.

License

Enterprise License with TokBox Inc.

5.6. 360 | SpeechAnywhere

Project

https://www.nuancehealthcaredeveloper.com

Description

Secure, cloud-based, clinical speech recognition with client-side software components for mobile device platforms, web browsers, and desktops.

Usage

This library is used to provide clinical report dictation functionality within the iOS application.

License

Enterprise License with Nuance Communications Inc.

6. ResolutionMD HTML Client Libraries

6.1. AngularJS

Project

https://angularjs.org/

Description

HTML enhanced for web apps!

Usage

Base application framework, DOM and CSS animation management, local storage access, in-app routing, and various utilities.

License

MIT

License URL

https://github.com/angular/angular.js/blob/master/LICENSE

```
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6.2. angular-gettext

Project

https://angular-gettext.rocketeer.be/

Description

Super-simple translation support for Angular.JS.

Usage

Internationalization.

License

MIT

```
(The MIT License)
```

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6.3. angular-native-dragdrop

Project

https://github.com/angular-dragdrop/angular-dragdrop

Description

 $Angular-Drag Drop\ is\ a\ angular\ HTML5\ Drag\ and\ Drop\ directive\ written\ in\ pure\ with\ no\ dependency\ on\ JQuery.$

Usage

Managing cross-browser drag and drop functionality.

License

MIT

```
The MIT License
```

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6.4. Forge

Project

https://github.com/digitalbazaar/forge

Description

A native implementation of TLS (and various other cryptographic tools) in JavaScript.

Usage

Generate SHA-512 hashes.

License

BSD

```
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6.5. jQuery

Project

https://jquery.com/

Description

jQuery is a fast, small, and feature-rich JavaScript library. It makes things like HTML document traversal and manipulation, event handling, animation, and Ajax much simpler with an easy-to-use API that works across a multitude of browsers. With a combination of versatility and extensibility, jQuery has changed the way that millions of people write JavaScript.

Usage

Document object model manipulation, element search.

License

MIT

```
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 \label{eq:complex} \mbox{http://jquery.com/}
```

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6.6. lodash

Project

https://lodash.com/

Description

A JavaScript utility library delivering consistency, modularity, performance, & extras.

Usage

Functional programming utilities.

License

MIT

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```

6.7. Moment.js

Project

http://momentjs.com/

Description

Parse, validate, manipulate, and display dates in JavaScript.

Usage

Date and time manipulation, validation, and formatting.

License

MIT

```
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6.8. Pikaday

Project

https://github.com/dbushell/Pikaday

Description

A refreshing JavaScript Datepicker.

Usage

Date selection user interface.

License

MIT

```
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```

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6.9. React

Project

https://reactjs.org/

Description

JavaScript library for building user interfaces.

Usage

Building encapsulated user interface components.

License

MIT

License URL

https://github.com/facebook/react/blob/master/LICENSE

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6.10. RxJS-DOM

Project

http://reactivex.io/

Description

HTML DOM Bindings for the Reactive Extensions for JavaScript.

Usage

Document object model event handling and manipulation.

License

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http://www.apache.org/licenses/LICENSE-2.0

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6.11. RxJS

Project

http://reactivex.io/

Description

An API for asynchronous programming with observable streams.

Usage

Asynchronous data management and processing.

License

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6.12. OpenTok

Project

https://tokbox.com/developer/sdks/js/

Description

The OpenTok.js library lets you use OpenTok-powered video sessions on the web.

Usage

This library is used to provide audio-video collaboration functionality in the HTML client.

License

Enterprise License with TokBox Inc.

6.13. swfobject

Project

https://code.google.com/p/swfobject/

Description

SWFObject is an easy-to-use and standards-friendly method to embed Flash content, which utilizes one small JavaScript file.

Usage

Inclusion of Adobe Flash documents.

License

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27:
        Code.
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29:
        1.6. "Initial Developer" means the individual or entity identified
30:
         as the Initial Developer in the Source Code notice required by Exhibit
31:
32:
33:
        1.7. "Larger Work" means a work which combines Covered Code or
34:
        portions thereof with code not governed by the terms of this License.
35:
36:
        1.8. "License" means this document.
37:
        1.8.1. "Licensable" means having the right to grant, to the maximum
38:
39:
         extent possible, whether at the time of the initial grant or
40:
         subsequently acquired, any and all of the rights conveyed herein.
41:
        1.9. "Modifications" means any addition to or deletion from the \,
42:
43:
         substance or structure of either the Original Code or any previous
        Modifications. When Covered Code is released as a series of files, a
44:
45:
        Modification is:
46:
              A. Any addition to or deletion from the contents of a file
47:
              containing Original Code or previous Modifications.
              B. Any new file that contains any part of the Original Code or
49:
50:
              previous Modifications.
51:
52:
        1.10. "Original Code" means Source Code of computer software code
53:
         which is described in the Source Code notice required by Exhibit A as
        Original Code, and which, at the time of its release under this
54:
        License is not already Covered Code governed by this License.
55:
56:
        1.10.1. "Patent Claims" means any patent claim(s), now owned or
57:
58:
        hereafter acquired, including without limitation, method, process,
59:
        and apparatus claims, in any patent Licensable by grantor.
60:
61:
        1.11. "Source Code" means the preferred form of the Covered Code for
62:
        making modifications to it, including all modules it contains, plus
63:
        any associated interface definition files, scripts used to control
         compilation and installation of an Executable, or source code
64:
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         differential comparisons against either the Original Code or another
        well known, available Covered Code of the Contributor's choice. The
66:
67:
        Source Code can be in a compressed or archival form, provided the
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        appropriate decompression or de-archiving software is widely available
69:
        for no charge.
70:
        1.12. "You" (or "Your") means an individual or a legal entity
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72:
        exercising rights under, and complying with all of the terms of, this
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        License or a future version of this License issued under Section 6.1.
        For legal entities, "You" includes any entity which controls, is
74:
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        controlled by, or is under common control with You. For purposes of
        this definition, "control" means (a) the power, direct or indirect,
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         to cause the direction or management of such entity, whether by
        contract or otherwise, or (b) ownership of more than fifty percent
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(50%) of the outstanding shares or beneficial ownership of such
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          entity.
 81:
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          non-exclusive license, subject to third party intellectual property
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          claims:
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               (a) under intellectual property rights (other than patent or
 89:
               trademark) Licensable by Initial Developer to use, reproduce,
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               modify, display, perform, sublicense and distribute the Original
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               Code (or portions thereof) with or without Modifications, and/or
 92:
               as part of a Larger Work; and
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               (b) under Patents Claims infringed by the making, using or
 95:
               selling of Original Code, to make, have made, use, practice,
               sell, and offer for sale, and/or otherwise dispose of the
 96:
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               Original Code (or portions thereof).
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99:
               (c) the licenses granted in this Section 2.1(a) and (b) are
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               effective on the date Initial Developer first distributes
               Original Code under the terms of this License.
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102:
103:
               (d) Notwithstanding Section 2.1(b) above, no patent license is
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               granted: 1) for code that You delete from the Original Code; 2)
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               separate from the Original Code; or 3) for infringements caused
106:
               by: i) the modification of the Original Code or ii) the
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               combination of the Original Code with other software or devices.
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          hereby grants You a world-wide, royalty-free, non-exclusive license
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               trademark) Licensable by Contributor, to use, reproduce, modify,
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               display, perform, sublicense and distribute the Modifications
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               created by such Contributor (or portions thereof) either on an
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               unmodified basis, with other Modifications, as Covered Code
118:
               and/or as part of a Larger Work; and
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120:
               (b) under Patent Claims infringed by the making, using, or
121:
               selling of Modifications made by that Contributor either alone
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               and/or in combination with its Contributor Version (or portions
               of such combination), to make, use, sell, offer for sale, have
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               made, and/or otherwise dispose of: 1) Modifications made by that
125:
               Contributor (or portions thereof); and 2) the combination of
126:
               Modifications made by that Contributor with its Contributor
               Version (or portions of such combination).
128:
129:
               (c) the licenses granted in Sections 2.2(a) and 2.2(b) are
130:
               effective on the date Contributor first makes Commercial Use of
131:
               the Covered Code.
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               (d)
133:
                     Notwithstanding Section 2.2(b) above, no patent license is
134:
               granted: 1) for any code that Contributor has deleted from the
135:
               Contributor Version: 2) separate from the Contributor Version:
136:
               3) for infringements caused by: i) third party modifications of
137:
               Contributor Version or ii) the combination of Modifications made
138:
               by that Contributor with other software (except as part of the
139:
               Contributor Version) or other devices; or 4) under Patent Claims
               infringed by Covered Code in the absence of Modifications made by
140:
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               that Contributor.
142:
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          governed by the terms of this License, including without limitation
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          distributed only under the terms of this License or a future version
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          of this License released under Section 6.1, and You must include a
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          an additional document offering the additional rights described in
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3.4. Intellectual Property Matters

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If Contributor has knowledge that a license under a third party's intellectual property rights is required to exercise the rights granted by such Contributor under Sections 2.1 or 2.2, Contributor must include a text file with the Source Code distribution titled "LEGAL" which describes the claim and the party making the claim in sufficient detail that a recipient will know whom to contact. If Contributor obtains such knowledge after the Modification is made available as described in Section 3.2, Contributor shall promptly modify the LEGAL file in all copies Contributor makes available thereafter and shall take other steps (such as notifying appropriate mailing lists or newsgroups) reasonably calculated to inform those who received the Covered Code that new knowledge has been obtained.

195: 196: 197: 198:

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3.5. Required Notices.

You must duplicate the notice in Exhibit A in each file of the Source Code. If it is not possible to put such notice in a particular Source Code file due to its structure, then You must include such notice in a location (such as a relevant directory) where a user would be likely to look for such a notice. If You created one or more Modification(s)You may add your name as a Contributor to the notice described in Exhibit A. You must also duplicate this License in any documentation for the Source Code where You describe recipients' rights or ownership rights relating to Covered Code. You may choose to offer, and to charge a fee for, warranty, support, indemnity or liability obligations to one or more recipients of Covered Code. However, You may do so only on Your own behalf, and not on behalf of the Initial Developer or any Contributor. You must make it absolutely clear than any such warranty, support, indemnity or liability obligation is offered by You alone, and You hereby agree to indemnify the Initial Developer and every Contributor for any liability incurred by the Initial Developer or such Contributor as a result of warranty, support, indemnity or liability terms You offer.

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          not governed by the terms of this License and distribute the Larger
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          requirements of this License are fulfilled for the Covered Code.
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          statute, judicial order, or regulation then You must: (a) comply with
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          the terms of this License to the maximum extent possible; and (b)
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          describe the limitations and the code they affect. Such description
266:
          must be included in the LEGAL file described in Section 3.4 and must
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          be included with all distributions of the Source Code. Except to the
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          extent prohibited by statute or regulation, such description must be
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          and/or new versions of the License from time to time. Each version
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          only do in order to apply it to code which is not already Covered Code
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          governed by this License), You must (a) rename Your license so that
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          license (except to note that your license differs from this License)
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          and (b) otherwise make it clear that Your version of the license
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          contains terms which differ from the Mozilla Public License and
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          Netscape Public License. (Filling in the name of the Initial
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          Developer, Original Code or Contributor in the notice described in
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          Exhibit A shall not of themselves be deemed to be modifications of
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          OF WARRANTY CONSTITUTES AN ESSENTIAL PART OF THIS LICENSE. NO USE OF
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319: 8. TERMINATION.
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          8.1. This License and the rights granted hereunder will terminate
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automatically if You fail to comply with terms herein and fail to cure
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323:
          such breach within 30 days of becoming aware of the breach. All
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          sublicenses to the Covered Code which are properly granted shall
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          survive any termination of this License. Provisions which, by their
326:
          nature, must remain in effect beyond the termination of this License
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          shall survive.
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          8.2. If You initiate litigation by asserting a patent infringement
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          claim (excluding declatory judgment actions) against Initial Developer
          or a Contributor (the Initial Developer or Contributor against whom
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332:
          You file such action is referred to as "Participant") alleging that:
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334:
          (a) such Participant's Contributor Version directly or indirectly
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          infringes any patent, then any and all rights granted by such
          Participant to You under Sections 2.1 and/or 2.2 of this License
336:
337:
          shall, upon 60 days notice from Participant terminate prospectively,
338:
          unless if within 60 days after receipt of notice You either: (i)
          agree in writing to pay Participant a mutually agreeable reasonable
339:
340:
          royalty for Your past and future use of Modifications made by such
341:
          Participant, or (ii) withdraw Your litigation claim with respect to
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          of notice, a reasonable royalty and payment arrangement are not
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          Sections 2.1 and/or 2.2 automatically terminate at the expiration of
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          the 60 day notice period specified above.
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349:
          (b) any software, hardware, or device, other than such Participant's
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          Contributor Version, directly or indirectly infringes any patent, then
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          any rights granted to You by such Participant under Sections 2.1(b)
352:
          and 2.2(b) are revoked effective as of the date You first made, used,
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          sold, distributed, or had made, Modifications made by that
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          Participant.
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          8.3. If You assert a patent infringement claim against Participant
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          alleging that such Participant's Contributor Version directly or
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          indirectly infringes any patent where such claim is resolved (such as
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          by license or settlement) prior to the initiation of patent
360:
          infringement litigation, then the reasonable value of the licenses
361:
          granted by such Participant under Sections 2.1 or 2.2 shall be taken
362:
          into account in determining the amount or value of any payment or
363:
          license.
364:
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          8.4. In the event of termination under Sections 8.1 or 8.2 above,
          all end user license agreements (excluding distributors and resellers)
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367:
          which have been validly granted by You or any distributor hereunder
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          prior to termination shall survive termination.
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370: 9. LIMITATION OF LIABILITY.
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          UNDER NO CIRCUMSTANCES AND UNDER NO LEGAL THEORY, WHETHER TORT
          (INCLUDING NEGLIGENCE), CONTRACT, OR OTHERWISE, SHALL YOU, THE INITIAL
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          DEVELOPER, ANY OTHER CONTRIBUTOR, OR ANY DISTRIBUTOR OF COVERED CODE,
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          OR ANY SUPPLIER OF ANY OF SUCH PARTIES, BE LIABLE TO ANY PERSON FOR
          ANY INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES OF ANY
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          CHARACTER INCLUDING, WITHOUT LIMITATION, DAMAGES FOR LOSS OF GOODWILL,
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          WORK STOPPAGE, COMPUTER FAILURE OR MALFUNCTION, OR ANY AND ALL OTHER
379:
          COMMERCIAL DAMAGES OR LOSSES, EVEN IF SUCH PARTY SHALL HAVE BEEN
380:
          INFORMED OF THE POSSIBILITY OF SUCH DAMAGES. THIS LIMITATION OF
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          RESULTING FROM SUCH PARTY'S NEGLIGENCE TO THE EXTENT APPLICABLE LAW
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          PROHIBITS SUCH LIMITATION. SOME JURISDICTIONS DO NOT ALLOW THE
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          EXCLUSION OR LIMITATION OF INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO
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          THIS EXCLUSION AND LIMITATION MAY NOT APPLY TO YOU.
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          software" and "commercial computer software documentation," as such
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         terms are used in 48 C.F.R. 12.212 (Sept. 1995). Consistent with 48
393:
          C.F.R. 12.212 and 48 C.F.R. 227.7202-1 through 227.7202-4 (June 1995),
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          unenforceable, such provision shall be reformed only to the extent
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          necessary to make it enforceable. This License shall be governed by
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          California law provisions (except to the extent applicable law, if
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          any, provides otherwise), excluding its conflict-of-law provisions.
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          With respect to disputes in which at least one party is a citizen of,
          or an entity chartered or registered to do business in the United
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          States of America, any litigation relating to this License shall be
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408:
          subject to the jurisdiction of the Federal Courts of the Northern
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          District of California, with venue lying in Santa Clara County,
410:
          California, with the losing party responsible for costs, including
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412:
          expenses. The application of the United Nations Convention on
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          out of its utilization of rights under this License and You agree to
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          work with Initial Developer and Contributors to distribute such
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          responsibility on an equitable basis. Nothing herein is intended or
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427: 13. MULTIPLE-LICENSED CODE.
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          basis, WITHOUT WARRANTY OF ANY KIND, either express or implied. See the
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          [NOTE: The text of this Exhibit A may differ slightly from the text of
466:
467:
          the notices in the Source Code files of the Original Code. You should
468:
          use the text of this Exhibit A rather than the text found in the
469:
          Original Code Source Code for Your Modifications.]
470:
471:
472:
```

7.16. ZLIB

URL

http://www.zlib.net/zlib license.html

```
1: version 1.2.5, April 19th, 2010
2:
3: Copyright (C) 1995-2010 Jean-loup Gailly and Mark Adler
```

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22: Mark Adler
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7.17. ICU License

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URL

http://libjpeg-turbo.svn.sourceforge.net/viewvc/libjpeg-turbo/trunk/README-turbo.txt

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