

Summer Classic Jamboree

Presented by Washington Rush

Rules of Competition - Jamboree

I Name of tournament: Summer Classic Jamboree

II Tournament Headquarters:

Washington Rush
8227 44th Ave W. Unit M
Mukilteo, WA 98275
Phone: 425-740-0885 email: Sandy@washingtonrush.com

III Registration and Team Eligibility

- 1 **Check In:** All teams must have a representative check in at the registration booth located at jamboree headquarters, at least 1 hour prior to playing their first game.
- 2 **Requirements:** Teams **MUST** bring with them the following information:
 - a All teams must submit a roster (**including jersey #, name and date of birth for each player**) signed by the Association Registrar, Club Registrar, or US Club Soccer Registrar.
 - b Guest Players must be listed on official roster and approved by Association/Club registrar or US Club Soccer registrar.
 - c Medical authorization forms for each player signed by their parent or legal guardian.
 - d All jamboree participants are required to be in Concussion Compliance due to Washington State law. Your final roster must reflect concussion compliance.

IV Player age and Eligibility

- 1 The jamboree is open to all teams, boys and girls U9 thru U12 . No select and premier teams allowed. Only recreational teams are allowed at this jamboree.
- 2 A team is allowed up to four guest players for U9 or U10 and up to 5 guest players for U11 and U12. Players must meet the age criteria for the team playing and they must be currently registered and be in good standing with their respective state, provincial or national soccer associations.
- 3 **Age Groups:**
AGE GROUP--- U9 BORN ON OR AFTER JANUARY 1, 2014

U10 BORN ON OR AFTER JANUARY 1, 2013

U11 BORN ON OR AFTER JANUARY 1, 2012

U12 BORN ON OR AFTER JANUARY 1, 2011

V Teams

- 1 Home Team: The Home Team is the team listed first and will be responsible for uniform color change in the event of uniform color conflict. Wearing pinnies is acceptable.
- 2 Players and Coaches will be seated on one side of the field and parents will be on the opposing side. There will be designated benches/sideline area for both teams at each field.

VI Player Credentials and Uniforms

- 1 The shirt number of each player must be the same as the player's shirt number on the roster.

VII Laws of the Game: FIFA Laws of the Game will apply, except as amended below.

- 1 **Modifications**
 - a **Match Length:** Match length will be 25-minute halves and 5 minute half-time for U9 and U10. Match length for U11 and U12 will be 30 minute halves and 5 minute half-time.
 - b **Substitutions:** A player may be substituted on any stoppage of play with the permission of the referee. Teams have unlimited substitutions.
 - c **Player equipment:** Shin guards are required for all players (no exceptions). Soft casts, and splints and other protective equipment are permitted with the permission of the referee. No jewelry of any kind is allowed to be worn during play.

VIII Jamboree and match schedules:

- 1 **Format:** It will be a Round Robin format
- 2 Teams will play a minimum of 3 games.
- 3 Referees: All matches will use referees certified by the Federation.
- 4 Games suspended because of weather, field conditions, or any other reason will be recorded as the score at the time the game was suspended. Match delays due to weather, field conditions, or any other reason will be played as soon as the situation causing the delay is addressed and Tournament scheduling permits. Either the game referee or the Tournament Director may suspend or delay a Tournament game.
- 5 **Refund policy:** Teams withdrawing after the entry deadline will forfeit their entire entry fee. All teams not accepted into the jamboree will receive a full refund. In the event of the Jamboree cancellation, all monies will be returned. Teams withdrawing before the entry deadline will be charged a \$100 process fee.

IX Forfeits

Any team that does not have at least 4 players able to play within 10 minutes after the scheduled start time will forfeit the game

X Protests and Disputes

- 1 **Protests:** Any protest must be filed within 30 minutes of the end of the match accompanied by a \$25 fee. The \$25 is refunded only if the protest is upheld. Protests are for misapplication of the Laws of the Game or unfair playing conditions, ineligible players, etc.; no protests involving a judgment call of the referee shall be considered. The decisions on protests made by the Tournament Director are final.

- 2 The Tournament Director shall adjudicate all protests, disputes, or abandoned games. The Director is empowered to issue appropriate penalties necessary to obtain compliance with the spirit and intent of the Tournament, up to and including disqualification of any player, team official or coach from further participation in the Tournament.
- 3 The decisions of the Tournament Director are final. At the conclusion of each match, the referee will give the names and jersey numbers of each player cautioned (yellow card) and/or sent off the field (red card) to the Disciplinary Committee. Players or coaches sent off the field shall be suspended from the rest of the game and automatically suspended from the next scheduled game. The circumstances of the red card or send off shall be reviewed by the Disciplinary Committee to determine if additional disciplinary action is warranted. In the event a red card is issued to any player, coach, or team official of any team participating in the tournament, any disciplinary sanction levied against such person requiring that such person not be allowed to participate in any future game or games, such sanction shall continue and be carried over first to all District I sanctioned tournament games, and then to any District I regular or post season league games until such sanction has been served and is satisfied in full. Suspensions not served by players, coaches or team officials will be forwarded to Washington State Youth Soccer Association (WSYSA) office for further judiciary review with the tournament's judiciary recommendations attached.

XI Conduct and Discipline:

- 1 All coaches have total responsibility for the conduct of their players, coaching staff, and team spectators. At no time shall foul or abusive language or misconduct be permitted at any field or other facilities being used for the tournament. Coaches who are either unable or unwilling to control themselves or their sidelines may be cautioned or sent off. The referee will file a written report with the tournament Judicial Committee. A copy of the report and a statement of any action will be sent to the respective state, provincial, or national office. If a coach is sent off he must leave the field immediately. A coach serving a game(s) suspension will not be allowed to watch the game or be within the vicinity of the field on which the game is being played.
- 2 **Termination of Play:** If in the opinion of the referee, game play must be terminated for misconduct of the coach, players and/or spectators, the offending team will be charged with a loss and the score will be determined by the Disciplinary Committee. If, in the opinion of the referee, both teams are offending, the game will be terminated and the Disciplinary Committee will determine the score.
- 3 **FIELD RULES**
 - a In case of emergency on the field, notify the nearest Field Marshall (Yellow/Orange Vests).
 - b No alcohol or smoking allowed at the fields.
 - c NO DOGS allowed on the fields.
 - d Each person and team is responsible for their own garbage. Please clean up after yourself.

XII Game Balls: Home team will provide 3 game balls if not already provided by Tournament.