

MINA RYU

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EXPERIENCE

UX Designer | Guidehouse | Remote, US

— **UX Designer II** | Small Business Administration (SBA) Loan Platform Aug 2025 – Feb 2026

- Led end-to-end UX design for a complex loan platform, translating system requirements and multi-step workflows into clear, intuitive user experiences
- Partnered with product and engineering to iterate on designs based on user needs, stakeholder feedback, and technical constraints
- Built and scaled a design system across evolving product workflows

— **UX Designer** | AI & Data — Healthcare Products Feb 2025 – Aug 2025

- Designed mobile-first experiences translating complex, real-time financial and operational data into intuitive dashboards for hospital executives
- Designed an AI-powered chatbot to help users interpret complex healthcare data and built interactive prototypes to validate complex interactions before development
- Created a reusable mobile design system to support consistent interactions across healthcare products

— **UX Designer** | GrantSolutions Platform Dec 2023 – Feb 2025

- Redesigned navigation-heavy workflows using user research to improve information architecture, grant management, search, and communications
- Collaborated on a customer support chatbot, researching conversational interactions and designing fallback messaging and the selected chatbot icon
- Maintained and evolved a shared design system to improve platform consistency

— **UX Design Intern** | GrantSolutions Platform Jun 2023 – Sep 2023

- Conducted user interviews and translated insights into user journeys, wireframes, and design solutions to inform product direction

PROJECTS

MOAVA | Product Designer & Builder Mar 2026 – Present

- Owned end-to-end product design for a consumer mobile app, defining user flows, interactions, edge cases, and product logic
- Built and iterated on a functional Next.js product using Cursor and AI-assisted development, integrating reusable components, Supabase, and authentication

EDUCATION

MS in Human-Centered Design and Engineering

University of Washington | Seattle, WA

Dec 2023

BA in Sociology

University of California, Berkeley | Berkeley, CA

May 2017

SKILLS

Design & Research: Product Design • Interaction Design • Information Architecture • Prototyping • Design Systems
• User Interviews • Usability Testing

Tools & Technologies: Figma • JIRA • HTML/CSS • Next.js • AI-Assisted Prototyping & Development