

1. Place 3 "D" batteries in the battery compartment (Diagram A).
2. Place prizes or candy in the compartment on top of the claw (Diagram B).

Do not over fill. The claw crane needs room to move about in order to function properly. Position the crane away from the opening when filling with prizes or candy, to avoid damage to the mechanism.

3. To begin playing, slide switch to the "ON" position at bottom of the claw (Diagram D). Place a token in the slot. (Diagram C) The music begins playing.
4. Use the joystick "Right" to move the crane from middle to right side, until you may through the opening which on the top of machine to see the rope, which is fixed the claw with the crane.

Release the rope to lay down the claw, after you may use three joysticks to move the crane from side to side, up and down and to open and close the claw. You have approximately 60 seconds to grab candy or prize before time is up and the game stops.

5. When candy or a prize is grabbed and dropped down the chute, there is a sound of applause and the play stops.
6. Insert another token to play again.
7. Remove tokens from bottom compartment when necessary (Diagram D).

