



Welcome to EDMO!

Welcome to EDMO! We're thrilled to have your kiddo joining us for unforgettable learning, exploration and fun! EDMO is a 501(c)3 nonprofit organization on a mission to create pathways for lifelong success for kids, families, and communities. s. We blend STEAM (Science, Technology, Engineering, Art, and Mathematics) with our signature SEL (Social-Emotional Learning) curriculum to empower kids to be curious, courageous, and kind. Our programs encourage every kid to show up as their authentic self, exploring the world with a maker mindset and a heart full of empathy. Dive into this packet for everything you need to know about the adventure ahead and what is to come!

Your friends at
EDMO

The EDMO Model

At EDMO, kids learn just as much about themselves as they learn about the world around them. All programs are rooted in our EDMO Core Values of inclusivity, authenticity, and connection. Each program is unique, kid-friendly, age-specific and hands-on with themes and activities that are carefully designed by a team of experienced curriculum developers. Kids collaborate, explore and uncover their passions through programs that seamlessly weave together STEAM curriculum and SEL activities. While programs vary by location, our EDMO Model may incorporate any of the following components:

STEAM Curriculum (at every site!)

Our innovative curriculum is designed by our in-house team of curriculum developers to be age-appropriate, multi-sensory, and built on prior knowledge. We incorporate key concepts, learning principles and facilitation practices at each grade level that appear in state standards, Common Core, National Art Standards and Next Generation Science Standards - while having a whole lot of fun! Our engaging themes are so exciting, kids won't even notice the learning layered within. After-school programming rotates in four week blocks with new exciting themes for each block.

SEL Curriculum

The EDMO Method®, our Social Emotional Learning* framework, was designed in collaboration with the UC Berkeley Greater Good Science Center and Thrive Paradigm. Throughout the program, kids launch into the 5 SPACE skills of Self-Awareness, Problem-Solving, Advocacy, Collaboration and Empathy. These skills are grounded in the latest scientific research and are interwoven with heart and fun into everything we do. As kids practice these skills, staff recognize and reward them through a Positive Behavioral Intervention & Support system. Kids will love shopping at the “EDMO Store” as an exciting incentive for individual growth.

Game Time

Our outdoor recreation program features interactive, organized games designed to build the 5 SPACE skills over the course of the program while enjoying some fresh air, physical activity and quality outside time! Staff encourage kids to reflect on what they learned about themselves and others through the games. Kids develop trust, collaboration and responsibility, while improving on their game skills and physical health.

*SEL skills adapted in part from the CASEL framework and the research report by Charles Smith, Ph.D., Gina McGovern, Reed Larson, Ph.D., Barbara Hillaker, Ph.D., Stephen C. Peck, Ph.D., (2016) “SEL Field Guide, Preparing Youth to Thrive: Promising Practices for Social & Emotional Learning”; David P. Weikhart, Center for Youth Program Quality.

What to Bring to Program

Required Items

- Reusable water bottle: Please send your kiddo with a reusable water bottle each day.
- Closed-Toed Shoes: Kids must wear tennis shoes or secure, closed-toed sandals to reduce the risk of injury to the toes. (Crocs or similarly styled shoes are okay as long as they are secure and easy to run in).
- Backpack/bag to keep items together and take-home projects
- Sunscreen
- A change of clothes

Other Suggested Items

- Hand sanitizer
- Hat/Sunglasses (for sun protection)
- Layers! We strongly suggest dressing in layers for any changes in weather.
- Snacks - Not required but feel free to bring a backup in case your kiddo does not like the school provided food or is feeling extra hungry!

Items Not Allowed at Program

- Weapons, drugs, alcohol, tobacco or other banned substances.
- Animals: We also do not allow animals at the program except in the case of service animals.
- Unattended scooters, bikes or skateboards: If your kid rides a scooter, bike or skateboard to the program, we will ask them to store them in a designated area for the duration of the program.
- Electronic devices (including but are not limited to cell phones, tablets, laptops and chromebooks): If kids do bring them, they will be asked to keep them in their bag for the duration of the program day.

Self Check-Out

Interested in having your kiddo sign themselves out from the program? Kids in 3rd grade or above can sign themselves out with parent/guardian approval. Once a parent/guardian has given approval, kids will check out with the Program Manager or their instructor before leaving campus.

Health & Safety

Allergies

- Kids should be aware of their allergy and instructed not to trade food, share drinks and to tell a staff member if a reaction does start.
- All allergies should be indicated on the health form during registration if registering directly with EDMO or on file with the district/school if registering through the district/school.
- EDMO also requires the following:
 - Inform the Program Manager or Program Assistant of the allergy at drop-off on the first day of the program so they can be instructed on how to properly handle any allergic reactions.

- Provide us with a photo of your camper attached to instructions, medical documentation and medication for managing a reaction, if one should occur.

Injuries

- If your kiddo gets an unfortunate bump, scrape, or skinned knee, the adult picking them up will receive a note about the incident.
- In the event of any head or serious injury, a parent/guardian or your emergency contacts (if a parent/guardian cannot be reached) will receive a call within 15 minutes of the injury and a full written Incident Report will be provided to you within 48 hours.

Illness

- Should your kiddo contract lice or become ill with common illnesses such as pink eye, scabies, etc. at the program, please visit edmo.org/faq to learn more and view our policies for handling these situations if they arise.

Unexpected Emergencies

Should a situation arise at the program where we need to get a hold of you, EDMO will send you an email and a text message. For example, if circumstances arise that prevent pick-up at the usual time and/or location, if the program is closed unexpectedly due to weather or power outage, etc., we will reach out to you as quickly as possible.

Behavior Issues

It is our priority to maintain a positive and safe environment for all kids and staff. If your kiddo is having difficulty adjusting to the program, we are here to collaborate with you to help resolve any issues. Should challenges persist, requiring further action, we will work with you to develop an action plan and come to an agreement on expected behavior. We prioritize resolving disruptions by arriving at mutually agreeable solutions with families and kids, however, if a kiddo's behavior continually affects the safety or enjoyment of others despite our collaborative efforts, we may ask you to pick your kid up from the program. In some cases of repeated disruption, your kiddo may be excused from the program. Rare instances involving physical violence or viable threat may result in immediate removal from the program. Please note, asking a kid to leave camp is our last resort. We are committed to doing everything we can to keep all of our kids safe and happy.

FAQ

Check out edmo.org/faq for answers to frequently asked questions!

Important Information about Growth Public School:

We are excited for another wonderful school year at Growth Public School and look forward to seeing all of our amazing EDMO families soon.

Location Address: 9320 Tech Center Dr, Sacramento, CA 95826

Dates: Tuesday, August 12th, 2025 - Friday, May 29th, 2026

Program Hours

End of School - 6pm

Check-In Procedures

Staff will bring the TK-K group from their rooms to the EDMO space for check in. 1st-8th graders will walk themselves to the EDMO space after school for check in.

Pick-Up Info

- Pick-up Time: 5:40pm - 6:00pm
- Pick-Up Procedure:
 - Pick-up will take place at the front doors of the school, please call/text the EDMO phone letting us know you are here.
- If dropping off or picking up outside of the hours listed above, about 5 minutes before you arrive, please text or call the Program Manager to let them know you are on your way. They will then get your kiddo ready and will meet you out front in the drop-off/pick-up zone.
 - If you are unable to get in contact with the Program Manager before you arrive, please call or text once you arrive. The Program Manager or Program Assistant will come out to meet you in the drop-off/pick-up zone.

Program Location

The EDMO program will be in various classrooms throughout the school and in the cafeteria.

Staff Contact Information:

For any questions or additional information, feel free to reach out to our team:

Program Manager, Christen Kinney: gps@edmo.org, (415) 481-5721

If there's anything we can do to make your kiddo's time at EDMO more enjoyable, please let us know. We strive to ensure an inclusive, fun, and safe environment for all kids.

Meet Your Program Manager



Get to know Christen Kinney, your Program Manager at EDMO! She has been with EDMO since 2022 and has a background in Biology from SFSU, where she was a Biology laboratory instructor and studied science education/communication and loves bike riding, coffee, and reading. You can spot Christen around school, always ready to ensure your student has the best experience. Here's a picture to help you recognize her!

Attendance Policies

Daily attendance at the after school program is encourage.

Late Pick-Up Policy

We understand that unforeseen circumstances can sometimes prevent you from picking up your kid(s) on time. However, if late pick ups become a common occurrence, please be aware that it is EDMO's policy that if kids are picked up more than 10 minutes late on 10 separate occasions throughout the school year, your kid(s) may be removed from the program.

If you anticipate being late due to an unforeseen circumstance, please communicate with your Site Director as soon as possible. This allows them to be aware and make necessary preparations.

Meals

- Each day kids will receive supper provided by the school.

Required Forms

Please make sure that you have completed all forms before camp starts!

- To see your forms, go to https://enroll.edmo.org/account/program_sessions_registrations
 - If prompted to sign in, you may need to click the above link a second time
- Scroll through your registrations. Underneath the participant's name for each registration, you'll see a list of links to any forms required for that registration. **Any incomplete forms will appear as red links.**
 - To complete the form, simply click the link, fill out all the questions, and click the "Update" button at the bottom.
 - Note that you may need to fill out separate forms for each registration. Be sure to scroll through your full list of registrations to confirm you're not missing anything!

- If you want to update your forms later, you can revisit these form links to edit your answers and click “Update” again to save your changes.
- **All registrations also require emergency contact & pick-up information. If you are missing this contact info, you’ll see “Waiting on Contacts” on the right.**
 - To update your emergency contacts & authorized pick-up contacts, click the “Manage Contacts” button under each registration.
 - For each participant, click the “+ Contact” button to add an existing contact, and use the checkboxes to indicate whether they’re an emergency contact and/or an authorized pick-up contact.
 - If you don’t yet have any existing contacts under your account, click “Manage Contacts” and enter your contact’s information in the “Add Contact” section. You can also edit the contact information of your existing saved contacts in the “Contacts” section of this page.
- **If you have completed all forms but want to make changes, click “See Details” under the registration information on the right.**
 - Click “Details” next to the participant you would like to update information for
 - Scroll down until you see the “Participant Information” section
 - Finally, click “Edit Participant Info” and you will be able to edit information

You can also call our team at **415-282-6673** or email **yourfriends@edmo.org** and we can help you make any changes you may need.