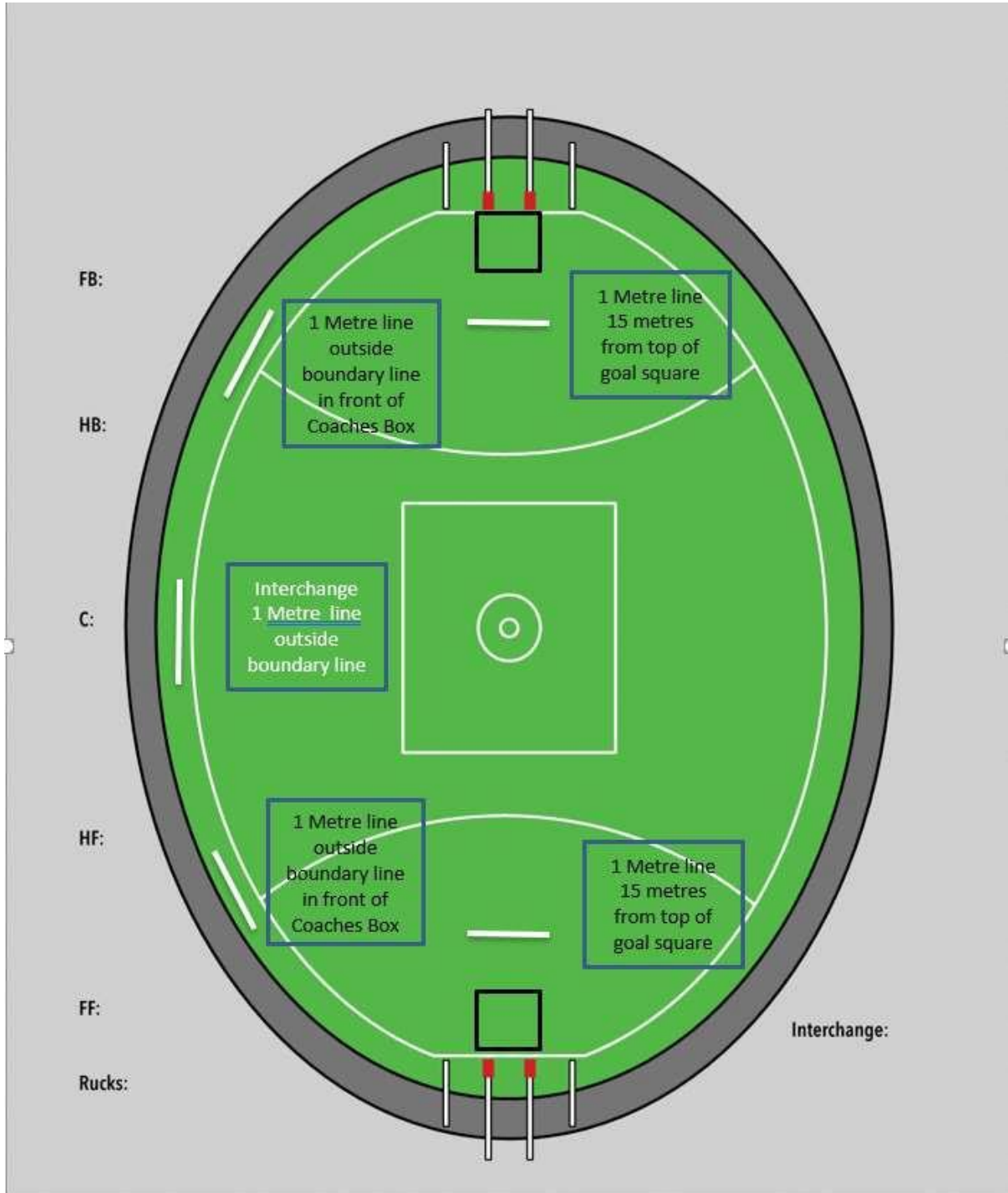




## NTJFA GROUND MARKING POLICY





## Ground Marking Requirements

The following ground markings must be clearly and visibly marked:

### Mandatory Playing Area Lines

- Goal squares
- Boundary lines
- Centre square
- Arcs at each end of the ground
- A 3-metre centre circle with an intersecting line
- A 10-metre centre circle with an intersecting line

### Interchange Area

- The interchange area is to be located on one wing of the ground and marked by two short lines crossing the boundary line, positioned 15 metres apart.
- Adequate seating must be provided for players and team officials of each club.
- A line must be marked one (1) metre outside and parallel to the boundary line for the full 15 metres of the interchange area.
- No player may cross this line unless they are in the process of entering or leaving the playing surface.

### Goal Square Forward Line

- A line must be marked one (1) metre in width, running 15 metres in front of and parallel to the front line of the goal square, centred on the goal square.

### Boundary Line Placement

- The boundary line must be marked a minimum of three (3) metres inside the fence line.

### Coach's Line

- A coach's line must be marked 5-10 metres in length, positioned no more than two (2) metres in from the fence or fence line, and maintaining a minimum distance of one (1) metre from the boundary line.
- The coach's line is to be marked in front of the designated coach's box or area.
- During play, no official or bench player may stand in front of this line.



## U12 Modified Ground Rules – Addendum

This addendum is to be read in conjunction with the existing NTJFA Ground Marking Policy. Where conflicts arise, this U12 Modified Ground Rules Addendum takes precedence for Under 12 matches only.

### 1. General Application

- All NTJFA-affiliated grounds hosting Under 12 modified matches must comply with the requirements outlined in this addendum.
- Existing permanent ground markings may be utilised where specified below and do **not** require temporary repainting unless safety or clarity is compromised.

### 2. Goals

- **Goals supplied by the NTJFA** are to be used for Under 12 modified matches.
- Clubs are responsible for ensuring NTJFA-provided goals are correctly positioned, stable, and safe prior to commencement of play.

### 3. Boundary Lines and Field Markings

- Boundary lines must always be clearly identifiable and must be supplemented with flat boundary markers.
- The existing permanent arcs marked on the ground are to be treated as the official arcs for Under 12 modified matches.
  - No additional temporary arcs are required, provided the permanent markings are clearly visible.
- All other standard field markings, including the centre square and/or centre circle (where applicable), must be clearly marked in accordance with the NTJFA Ground Marking Policy.
  - Goal squares, centre squares, and centre circles are not mandatory for Under 12 modified matches where space constraints or modified field layouts apply.



## 5. Coaches and Bench Areas

- Coaches and team benches are permitted to be stationed within 1 metre of the marker boundary line for Under 12 modified matches.
  - Spectators must remain behind the existing field boundaries and are not permitted to enter the field.

## 6. Interchange Area

- The interchange area must be clearly identified and located on one wing of the ground.
- Interchange zones must be marked using distinct cone colours, such as orange or yellow, to ensure clear visibility.
- Clubs must ensure interchange cones are:
  - Clearly distinguishable from boundary and other markers
  - Consistently placed for the full length of the interchange area
  - Not repositioned during play except by an official if required for safety

## 7. Compliance and Enforcement

- Ground setup is the responsibility of the **home club**.
- Umpires and NTJFA officials retain the right to delay or suspend matches if ground setup does not comply with these requirements.
- Any issues identified should be rectified prior to the commencement of play wherever possible.