Aeron Wolffs

awolffsaeron@gmail.com
(571) 269-3595
Fremont, CA

Summary

Graphic Designer with 8+ years of experience delivering brand-driven creative across digital, UI, and marketing assets. Proven ability to transform technical information into clear, visually compelling designs that support user engagement and brand storytelling. Adept at cross-functional collaboration with marketing, product, and event teams, ensuring consistency, quality, and on-time delivery across all visual touchpoints.

Portfolio

www.aeronwolffs.com

Experience

UI/UX Designer

Powerful Web • Remote
09/2025 - Present

- Led end-to-end visual design execution for digital products, from concepting through implementation, delivering scalable layouts and visual systems.
- Designed UI components, system illustrations, and interaction-ready visuals, translating complex requirements into intuitive design solutions.
- Collaborated cross-functionally with product designers, engineers, product managers, and content strategists to ship production-ready assets.

Freelance Designer

Exia Systems • Fremont, CA
09/2016 - Present

- Delivered end-to-end visual design across digital products, marketing platforms, and branded systems using print, electronic, and motion-based media.
- Designed and shipped icons, UI components, and system illustrations, applying strong 2D and 3D visualization skills.
- Translated broad, conceptual ideas into clear, intuitive design solutions while independently managing timelines and deliverables.

Visual Designer

Final Game Sports • Tracy, CA
11/2024 - 03/2025

- Produced custom sports logos & visual assets and documentation across print and digital formats with a focus on client brand guidelines and standards.
- Utilized Adobe publishing and graphics software to create layouts, generate new imagery, and prepare production-ready files for sports apparel and prints for global sports teams.
- Partnered with internal teams and clients to align visual execution with project goals and timelines.

Graphics & Visual Designer

United Tribes of Africa (UTA) • Oakland, CA
03/2018 - 03/2025

- Produced visual systems and campaign assets across print, digital, and motion formats to support brand storytelling.

- Supported motion graphics and film-based media to enhance audience engagement across platforms.
- Designed visual assets for events, campaigns, and digital platforms, ensuring consistency and publishing to launch large scale live events.

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Visual and Exterior Designer

Stellantis • San Francisco, CA
06/2022 - 12/2022
- Supported product and interaction design through UI visuals, presentations, and system-level assets.
- Contributed to in-vehicle interface visuals, applying strong 2D and spatial visualization skills.
- Collaborated with multidisciplinary teams including designers, engineers, and stakeholders to align visuals with product intent.

Graphic Production Designer

715 Harrison Events • San Francisco
08/2016 - 03/2021
- Designed visual assets for events, campaigns, and digital platforms, ensuring consistency and publishing to launch large scale live events.
- Executed layouts and generated new imagery using Adobe Creative Suite.
- Collaborated with event and marketing teams to deliver weekly high-volume work within fast-paced timelines.

Skills

Figma, Icon Design, Adobe Photoshop, Adobe InDesign, Adobe Illustrator, Adobe Creative Suite, Visual & Digital Asset Production, 3D Development, Blender, UI/UX & Visual Design, Brand Consistency, Cross-Team Communication & Coordination

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Education

Industrial Design

Academy of Arts University • San Francisco, CA
12/2026
Bachelors of Art Degree
- Expected Graduation: Dec 2026

High School Diploma

Loudoun County High School • Leesburg, VA
06/2012
Advanced Diploma