

Max Shakun

UX/UI Designer

Strategic UX/UI Designer with expertise in building **design systems**, **designing for accessibility** and **Webflow development**. Seeking full time or contract senior design roles.

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Work Experience

Haydenfilms Institute

User Experience Designer &
Webflow Developer
Sep 2024 – Present

- Design and develop design systems and fully responsive Webflow sites for diverse clients, ensuring seamless user experiences through precise UX/UI design, leading to increased client satisfaction and retention.
- Collaborate closely with cross-functional teams, integrating design feedback and user research into Webflow projects, resulting in optimized site performance and enhanced user engagement.

Crete Professionals Alliance

User Experience Designer &
Webflow Developer
May 2025 – October 2025

- Designed and developed Webflow websites and design systems for professional service firms, ensuring clean, intuitive, and high-performing user experiences tailored to their brand and audience.
- Collaborate with internal stakeholders and client teams to translate strategy and user insights into responsive, accessible sites that elevate credibility, increase engagement, and drive client acquisition.

Chozick Family Art Gallery

User Experience Designer &
Webflow Developer
Dec 2024 – November 2025

- Designed/developed, and maintained Chozick Family Art Gallery’s Webflow site with CMS-driven exhibitions, artists, events, and e-commerce.
- Delivered custom Webflow solutions and to ensure a sleek, high-performance user experience while meeting WCAG with AAA compliance.

Nova

User Experience Designer
Feb 2025 – April 2025

- Collaborated with the UX Lead to design and refine the user interface for a confidential client’s medical device platform, while building a scalable component library that improved design consistency and streamlined developer handoff.
- Helped evolve a structured Figma design system by enhancing real product screens, refining UI components, and improving interaction patterns to ensure cohesive, accessible, and intuitive user experiences.

IntelyCare

User Experience Designer,
Design Systems
Sep 2023 – Feb 2024

- Built IntelyCare’s website design system, boosting marketing’s web page production by 80% and ensuring scalability for B2B and educational content.
- Partnered with marketing, creative, and dev teams in Agile to align design system rules with company goals.
- Applied the system to launch 13 responsive pages, improving B2B offerings and restructuring IA for a more user-friendly experience.

Symphony NH

User Experience Designer
April 2023 - June 2023

- Conducted a heuristic evaluation of Symphony NH’s website in order to improve the site’s accessibility and usability.
- Implemented changes based on evaluation insights to the point of the site passing Web Content Accessibility Guidelines (WCAG) with AAA compliance, the highest level.

Skills:

Product Design, Web Design, UX and UI Design, Ecommerce, Android and iOS Design, Design for Accessibility, Design Systems, User Research, User Personas & Journeys, Usability Testing, User Centred Design, Design Thinking, Interaction Design, Prototyping, Affinity Diagram, Typography, Brand Identity, Survey Design, Competitive Analysis, Product Strategy

Tools:

Figma, Webflow, Squarespace, Optimal Workshop, Asana, Basecamp, Slack, ChatGPT, Android Studio, Jira

Education

2022 – 2023

Certificate in Product Design UX/UI
Flatiron School