Michelle Lam

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Inquisitive UI/UX designer finding solutions to digital products and user experiences. Ten years of web design background with a strong understanding of design principles and an eye for detail. Strengths in creativity, teamwork, communication, quick adaptation to new technology and software, and research skills.

Skills

Technical: Figma, Adobe XD, HTML5, CSS3, Adobe Creative Suite, Photoshop, Illustrator **UX/UI:** UI Design, UI Grids & Composition, Interaction Design, Product Design, Information Architecture, Agile Methodologies, Color Theory, Design Systems, Wireframes, Prototyping, User Research, User Experience, Usability Testing, Persona Creation, Affinity Diagrams, Storyboarding, User Flow, Web Design, Mobile Design

Projects

Umbrage Bodega | https://www.mlam.design/work/umbrage-bodega

Streamlined the inventory management process by implementing the Umbrage Bodega app and admin portal, eliminating stock disorganization and ensuring employees had real-time access to swag availability.

 Skills | Technologies: User Research & Analysis, User Experience Design (UI/UX), Interaction Design, Rapid Prototyping, Design System, Usability Testing, Figma, Miro

H-E-B Proof of Concept | https://www.mlam.design/work/heb-proof-of-concept-app

Meal prepping and searching for ingredients in the store can be frustrating and laborious. In this app, shoppers can quickly find recipes, select ingredients, and shop for the ingredients in the store.

• Skills | Technologies: User Research (Interviews + Surveys) & Analysis, User Experience Design (UI/UX), Interaction Design, Rapid Prototyping, Design System, Usability Testing, Figma, Miro, Google Forms

GOBA Fitness App | https://www.mlam.design/work/goba-fitness-app

A fitness workout can be tedious and repetitive. The GOBA fitness app helps break the monotony and motivates users by exploring new areas and bringing a virtual companion as encouragement.

Skills | Technologies: User Experience Design (UI/UX), User Research (Interviews + Surveys) & Analysis,
 Persona Creation, Interaction Design, Prototyping, Usability Testing, Figma, FigJam, InVision, Visual Studio Code, HTML/CSS, Bootstrap, Google Forms, Google Sheets

Education

Certificate, UX/UI
Rice University

December 2021

Bachelor of Fine Arts, Graphic Design University of Houston

May 2015

Work Experience

BUILDINGBLOCKS Marketing Solution

Graphic & Web Designer

- Crafted compelling print designs, balancing aesthetics with communicative effectiveness
- Drafted engaging email and social media campaigns, utilizing layout, visuals, and typography to maximize impact and user engagement
- Prototyped responsive websites, ensuring seamless user experiences across various devices and screen sizes that align with the client's brand and design standards

Freelance Visual UX/UI Designer

June 2020 - Present

- Engaged with clients to gather project requirements, clarifying timelines and expectations
- Advised clients on website design best practices to enhance visibility and improve user experience
- Guided clients through branding and layout design discussions, integrating input to increase user engagement

Umbrage

October - December 2022

April 2021 - November 2025

UX/UI Design Apprentice

- Collaborated with cross-functional teams to develop an administration portal and front-end user platform, enhancing the overall user experience
- Gained hands-on experience in Agile methodologies, from defining user problems to conducting user research and designing solutions

Environmental Resources Management | Houston, TX

September - November 2021

Creative Designer

- Redesigned PowerPoint presentations for environmental and energy companies, updated templates for easier readability and layout organization
- Edited brochure layouts and interactive PDFs using Adobe Indesign, implemented interactive elements to bring more user engagement

Houston Public Media | Houston, TX

September 2017 - June 2020

Visual Designer

- Composed landing pages featuring programming content and membership pages on the website, reduced customer service calls on issues with navigating the website by 85%, and increased user engagement in local community events
- Collaborated with writers and producers on news and video content for weekly email newsletters; performed updates to video promos and email newsletter on WordPress CMS to inform users about weekly content and community events
- Created digital assets such as headers and buttons for fundraising and underwriting, exceeded expectations on the amount raised for quarterly fundraising campaigns

Langrand and Company | Houston, TX

August 2015 - January 2016

Graphic Designer

- Developed layouts for brochures, flyers, and email deliverables for school districts, and notified school district employees on health awareness fair
- Prepared PowerPoint presentation templates, web graphics, and microsites for health industries; designed and organized text and imagery for easy readability