
IMANI CUPE'

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QUALIFICATIONS

- Exceptional understanding of UI/UX, fixing functionality issues, and SEO
- Proficient in HTML5, CSS, JavaScript, PHP, and Photoshop
- Strong communication and problem solving skills with attention to detail
- Skilled at designing user interactions on web pages
- Great team-player and open to receiving feedback and changes
- Effective time management skills with the ability to prioritize responsibilities to meet deadlines

EDUCATION

MiraCosta Community College, Oceanside, CA.

AA Degree in Web Development and Design

May 2023

RELEVANT COURSEWORK:

MAT 125: Web Design Fundamentals

Learned the fundamentals of building webpages, including HTML coding, CSS, image optimization, web typography, interface design, basic JavaScript, and SFTP for uploading websites.

MAT 165: Web Design 2: Tools and Techniques

Formed techniques for designing websites using industry-standard web design and development tools including Dreamweaver and Photoshop. Topics included responsive web design, coding, image editing and optimization, animation and producing website using HTML, CSS, and JavaScript.

MAT 225: PHP and WordPress

Developed skills for building database driven, dynamically generated websites using PHP, HTML, CSS, JavaScript, and WordPress, with design considerations for accessibility and responsiveness.

MAT 175: JavaScript and jQuery

Learned JavaScript and jQuery for interactive web development, including how JavaScript can be used in conjunction with HTML and CSS to add interactivity, animation, visual effects, and advanced functionality to web pages. Designed and script interface elements common on websites, such as content sliders, interactive galleries, and more.

MAT 135: Graphic Design Principles

Utilized communication principles and concepts of successful graphic design; including form, color palettes, text/image relationships, typography, grid structures and layout design.

Animschool

3D Character Modeling Certification

August 2019

- Received a 3D character modeling certificate
- Learned professional topology layouts for hard surface and character modeling
- Mastered Maya, Zbrush, and Substance Painter
- Acquired a knowledge of modeling workflows to achieve desirable shaping, and common rest stated for rigging.
- Accomplished modeling high-poly and low-poly 3D character, environments, assets, organic and inorganic objects.
- Learned basic rigging concepts including hierarchies, constraints, skinning, connects, joints, and inverse kinematic

EXPERIENCE

Project Designer and Assistant, MiraCosta College; Oceanside, CA. 2023-Present

- Design research and prototyping
- Print design and production
- Web design and production
- Working with outside printers and/or web hosting platforms
- Coordinating and meeting multiple deadlines
- Working with student, faculty, and staff writers and artists
- Managing submissions and preparing files for publication platforms
- Working with and coordinating student designers and production assets
- Assembling final design deliverables for publication
- Design of marketing collateral related to the project(s)

Photographer and Social Media Manager, MiraCosta College; Oceanside, CA.

2020-Present

- Capture high quality action shots at every athletic event
- Maintain and provide all social media content

Food Service Volunteer, San Diego Rescue Mission; San Diego, CA.

2017-2019

- Setup and organized cafeteria to accommodate over 50 residents
- Fed the homeless residents lunch on a weekly basis
- Minimized food waste
- Organized saved plates for residents that weren't able to attend in person