

Kendra De'Anne

UX DESIGNER

ENTERPRISE UX · DESIGN SYSTEMS · ENGINEERING TOOLS · COMPLEX WORKFLOWS · PLATFORM MODERNIZATION

Systems-minded UX designer skilled at recognizing patterns, anticipating edge cases, and simplifying complex workflows. Experienced in design systems and engineering tools, with working front-end knowledge and a strong understanding of implementation constraints.

EXPERIENCE

UX DESIGNER · MICROSOFT EVENTS

DEC 2025 - JUL 2026

Microsoft (Contract) / Remote

- Led a UX modernization effort across **20+ event pages and workflows**, transforming fragmented legacy experiences into **scalable Reimagine design-system patterns across web and mobile**.
- Mapped complex attendee, session, sponsor, scheduling, messaging workflows into reusable component models across desktop, tablet, and mobile web.
- Drove platform-level UX decisions across responsive behavior, accessibility, information architecture, component reuse, and engineering feasibility, while aligning web patterns with the existing app.
- Delivered implementation-ready wireframes, responsive specifications, and component documentation to guide platform migration and development.

UX DESIGNER · MICROSOFT 1ES ENGINEERING TOOLS

FEB 2024 - SEP 2025

Microsoft (Contract) / Remote

- Led an end-to-end redesign of the Visual Studio Marketplace, contributing to a **70% reduction in insecure extensions across 10,000+ organizations** within three months.
- Designed contextual workflows that reduced test-planning time by approximately 55–75%.
- Partnered with engineers and accessibility specialists to design technically feasible, WCAG 2.1 AA-aligned experiences, with working knowledge of keyboard navigation, focus behavior, and screen-reader considerations.

UX / WEB DESIGNER

JUN 2021 - JAN 2024

AcrobatAnt / Remote

- Increased donations by 30% through a full UX redesign for a national STEM alliance.
 - Delivered sitemaps, user flows, prototypes, production-ready designs, and developer handoffs across responsive web experiences.
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EDUCATION

TULSA TECHNOLOGY CENTER

Visual Graphic Design and Communication

TULSA COMMUNITY COLLEGE

Associate of Fine Arts

SKILLS

- Workflow Design · Design Systems · Engineering Tools · Responsive Design · Component Mapping · Accessibility · Prototyping · Wireframing · User Flows · UX Research · Front-End Development (HTML/CSS)

TOOLS

- Figma · FigJam · Webflow · Sketch · Adobe XD · Illustrator · After Effects · Photoshop · InDesign