TRISTAN HUYCK

UX & Front-End Designer · tristanhuyck.design · linkedin.com/in/tristan-huyck · tristanhuyckdesign@gmail.com

UX & Front-End Designer with 6+ years of end-to-end experience across enterprise applications, client web projects, and small business brands. I design in Figma, build in HTML, CSS, and Webflow, and communicate in the language of both design and development so what gets built matches what was intended.

EXPERIENCE

Co-Founder & UX Designer | FusionForm Design Studio · 2019 - Present

- Led end-to-end UX and web design process across 9+ client engagements, from discovery and competitive analysis through wireframes, high-fidelity mockups, and user testing before moving into production builds
- Built Figma design systems from scratch for each client including typography, color tokens, and reusable component libraries that translated directly into Webflow component architecture, ensuring design and build stayed in sync
- Applied UX principles throughout to reduce friction and improve lead conversion, simplifying navigation, clarifying visual hierarchy, and eliminating confusing patterns that caused drop-off

UX Designer | Rightpoint (GM Engagement) · Oct 2025 – Jan 2026 · Contract

- Migrated GM's enterprise design system across 20+ vehicle brand libraries from Sketch to Figma, reconnecting components, colors, typography, and icons to correct libraries and flagging discrepancies to brand owners
- Rebuilt components using Auto Layout, nested components, variables, and design tokens to improve scalability and reduce maintenance overhead; performed Design QA before handoff
- Collaborated across 10+ Rightpoint and GM designers and PMs in weekly sprint reviews and planning ceremonies, tracking migration progress and managing incoming work across distributed product teams

UX/UI Designer | eSkillz · 2021 – 2025

- Owned full UX/UI design lifecycle across 30+ enterprise LMS implementations as sole designer, designing branded platform experiences, dashboards, data-connected pages, and web applications for enterprise and government clients from discovery through delivery
- Reduced cognitive load across complex enterprise platforms through streamlined page architecture, simplified navigation, and clear visual hierarchy, translating dense workflows into intuitive experiences
- Modernized UI across regulated industry applications, improving accessibility to WCAG 2.2 standards and making key actions more prominent and discoverable
- Designed enterprise applications for federal government clients, including multiple bureaus within a major U.S. cabinet-level department, with Section 508 compliance as a non-negotiable standard

EDUCATION

Michigan State University · East Lansing, MI · 4.0 GPA

B.A. Experience Architecture (Web, UI, and UX Design), Minor in Spanish

SKILLS

Design: Figma (Expert), Adobe Illustrator, Adobe PhotoShop
Web: Webflow (CMS, Interactions, Responsive Layouts), HTML5, CSS3, JavaScript
UX Process: User research, stakeholder workshops, journey mapping, wireframing, usability testing, interactive prototyping, Agile, Scrum
Visual Design: Typography, layout, visual hierarchy, information architecture, design systems, design tokens, Figma Variables
Accessibility: WCAG 2.2, Section 508 Compliance, color contrast tokens, focus states, keyboard navigation
AI Workflows: Relume (sitemap and wireframe generation), Claude (research synthesis, content strategy, prompt engineering), Claude Code (front-end implementation assistance)