

experience

Product Designer, [Addgene](#)

Jun 2025 - Present

- Led 0→1 design initiatives as one of two designers on the team, owning responsive external web experiences (350K+ monthly users) and 4+ internal operational tools
- Redesigned UX of a high-volume internal database vital to laboratory operations to reduce task completion time by 75%
- Accelerated iteration cycles by leveraging AI-assisted prototyping and copy generation tools, reducing turnaround time for UI updates

Product Design Intern, [Addgene](#)

Jul 2023 - Dec 2024

- Designed and shipped responsive updates across 10+ high-traffic external and internal pages aligned with product style guide and based on user research and stakeholder requirements
- Conducted 8+ user interviews and usability tests to improve plasmid deposit workflows
- Audited 50+ pages for accessibility using WAVE, Lighthouse, and VoiceOver, increasing user satisfaction by 15%

Product Design Intern (Design Systems), [NBCUniversal](#)

Jun 2024 - Aug 2024

- Created patterns and components for enterprise-grade design systems reused by 24+ products with frameworks Angular, React, ServiceNow, SAP Fiori, and Salesforce
- Modernized legacy finance tool worth \$1.7B by reusing UI from design system, auditing UX, rebuilding information architecture, incorporating business needs, and increasing operational efficiency
- Built high-fidelity prototypes, documentation, and product strategy for data-intensive tables, leading to improved team efficiency
- Improved scalability and consistency by performing QA on 85+ component dark mode implementation in Storybook

Product Designer, [Sorice](#)

Aug 2024 - Sep 2024

- Owned web and mobile UX for AI-driven job applying platform, contributing to 300K+ users and 10M+ swipes

leadership

Lead UI/UX Designer, [Sandbox Student Software Consultancy](#)

Jan 2023 - Dec 2024

- Led 0→1 designs of new features, built components, and collaborated with developers on ([GraduateNU](#)), a platform that empowers 1K monthly users of Northeastern students to customize their plan of study
- Designed responsive wireframes, prototypes, and branding with developers for underprivileged communities in Boston ([HappyEastie](#))

Design Director

Jan 2023 - Dec 2023

- Directed 8 student project teams, advocated for design with 90+ members, ran workshops, and led weekly critiques for 19 designers to improve design processes and collaboration, increasing retention rate by 350%

Lead UI/UX Designer, [Scout Student Design Studio](#)

Sep 2022 - Dec 2024

- Tracked impact and improved DTC sales through data visualization for ([Rooted Living](#)), a Shark Tank finalist/snacking startup
- Conducted usability testing with 5+ DeafBlind users and shipped accessible designs for client startup ([Tatum Robotics](#)), resulting in 50% boost of task completion rates and improved alignment with WCAG 2.1 AAA guidelines
- Led team of 4 designers to ship 2 client products across B2B ([Folia](#)) and B2C ([Bibite](#)), driving UI/UX, branding, and systems in agile sprints

Design Director, [HackBeanpot](#)

Apr 2023 - May 2024

- Managed 5 student designers to implement high-fidelity designs into mono-repo website architecture and develop brand identity for company outreach, receiving 500+ applicants and securing 15+ sponsors such as GitHub

Product Designer

Apr 2022 - May 2023

- Collaborated with 6 teams to organize a non-profit, in-person hackathon for 150+ attendees and made 20+ new social media designs, increasing account outreach by 206% and reaching over 1K followers

skills

Design: User Experience, Design Systems, Visual Design, Interaction Design, Wireframing, IA, Prototyping, Accessibility (WCAG 2.1), Usability Testing

Technical: TypeScript, JavaScript, React, HTML/CSS, Java, Git, Storybook

Tools: Figma (Variables, Tokens, Autolayout, Properties, Make), Miro, Jira, Webflow, Bolt, Cursor, Magic Patterns, v0, Adobe Creative Suite, Procreate

AI Ethics: Received \$1,800 award to research the gender biases in female voice assistants and present solutions

education

Northeastern University, Bachelors of Science in Computer Science & Design, Minor in Ethics

May 2025