# **Ethan Kang**

kangethan02@gmail.com • (607) 438-9629 • https://www.linkedin.com/in/ethan-kang/ • https://www.ethankang.co/ Strongly motivated computer science student interested in the areas of ML, HCI, and UI/UX design.

#### **EDUCATION**

**Georgia Institute of Technology**, Bachelor of Science in Computer Science, 3.777 Expected Graduation: Dec 2023

Coursework - Data Structures & Algorithms, Artificial Intelligence, Formal Languages and Finite Automata, Perception, Human-Computer Interaction, Cognitive Science, Educational Technology

Extracurriculars - GT Swim Club, Grand Challenges, Emerging Leaders, Design Bloc, Bits of Good, AccessCORPS

University of Leeds, International Exchange Student

Jan - Jun 2022

May 2022 - Aug 2022

Extracurriculars - LUU Swimming & Water Polo, LUU Ultimate Frisbee

### **TECHNICAL SKILLS**

Languages: Python, HTML, C, Java, JavaScript, CSS, SQL Frameworks/Libraries: Node.js, React, Flask, Spark, JUnit Tools: Git, Docker, Linux, AWS (S3, EC2, EMR, DynamoDB), Firebase, Figma

#### EXPERIENCE

Amazon | Amazon Web Services, S3 Async - Software Developer Engineer InternMay 2023 - Current

Amazon | Amazon Web Services, S3 Lifecycle - Software Developer Engineer Intern

- Designed and implemented a major optimization upgrade for internal enqueuer systems, improving parallelization capabilities of a major customer storage service with zero production downtime
- Built a key data visualization dashboard analyzing 8+ operational production metrics across 30 global regions

#### LightBox | Environmental Data Resources - Data Science InternMay - Aug 2021, Jan 2022, Jan - Apr 2023

- Built an interactive React app modeling geographical contamination plumes using environmental contaminant data
- Developed Python tool to extract OCR data of 4000+ city directory books and statistically analyze results

## PROJECTS

**SkillfulSpoon**, *GT* | *Educational Technology* UI/UX design, User research, EdTech Designed gamified mobile app to teach basic cooking concepts to teens with focus on measurable learning outcomes • Supported design decisions with research including the How People Learn (HPL) framework enVision, GT | Human-Computer Interaction UI/UX design, User research • Led prototype design of a wearable heads-up display for medical professional use and user interface with a fundamental focus on visual elements in the peripheral vision • Performed user research studies on communication pain point in medical facilities Let's Code Thailand, Digital Makers Asia Pacific Project management • Designing pilot program in Thailand to increase computer education and exposure to rural areas Receiving support and funding to develop curriculum and organization structure logistics for field staff • Woodruff Park Case Study, Design Bloc User research Conducted user research into experiences and needs of the unhoused population in Atlanta's Woodruff Park Developed psychographic personas and ecosystems to identify complex relationships between user groups GroupMe Redesign, Bits of Good Figma, User research, User testing Substantially improved the design of a popular messaging app based on key pain points identified by user research Conducted usability evaluations including A/B tests to improve and validate significant design decisions **OctoDash**, 2020 Asia-Pacific Economic Cooperation App Challenge PyTorch, React, Firebase, Leaflet.js Developed a COVID-era React app with ML-powered customer traffic prediction and inventory management • Awarded 3rd place representing the US for a tourism sector recovery solution within APEC's 21+ economies • **INVOLVEMENT** September 2021 - Current **Digital Makers Asia Pacific -** *Logistics and Project Manager* Key leader in driving organizational initiatives and supporting global communication logistics

• Managing the US-hosted 2023 APEC App Challenge with 200+ global participants