
















































Shape-doku

You never need to guess. If you get stuck, keep checking to find which shape you can eliminate in each square.



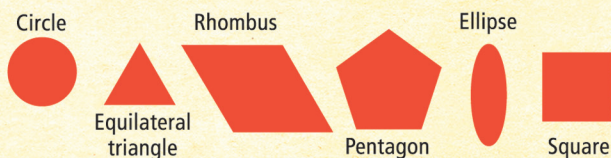
Solve this 'Shape-doku' based on the 'Sudoku' puzzle. You'll find the rules below.

Rules

Complete the 'Shape-doku' grid so that each row, column and 'region' contain **all** six shapes.

There are yellow sets of the shapes in each square. These will help you to record possibilities and eliminate as you check lines up and down, across and within a region.



Make up your own 'Shape-doku' puzzle using your Mathomat. Check out the solutions for more ideas.

