



Digital Fabrication 4 Year Sample Plan of Study

Year One

Fall			Spring		
Session	Course	Credits	Session	Course	Credits
1	FYE 099 First Year Experience	0	4	Math Selective	3
	FYS 101 First Year Writing Seminar	3		FOUN 130 Object + Matter	3
	FOUN 110 Line + Space	3		AH 102 Art History Survey II	3
2	AH 101 Art History Survey I	3	5	FOUN 141 Image + Time	3
	FOUN 120 Color + Composition	3		FOUN 131 Site + Research	3
3	FOUN 140 Digital Production + Process	3	6		
Total		15	Total		15

Year Two

Fall			Spring		
Session	Course	Credits	Session	Course	Credits
1	Social Science Selective	3	4	Art History Elective	3
	AH 103 Art History Survey III	3		Open Studio Elective	3
2	Humanities Selective	3	5	Natural Science Selective	3
	DFB 270 Edges + Curves: CAD Bootcamp for Artists	3		DFB 276 Bolts + Volts: Circuits for Artists	3
3	DFB 280 Introduction to Digital Fabrication for Art Practice	3	6	Open Studio Elective	3
Total		15	Total		15

Year Three

Fall			Spring		
Session	Course	Credits	Session	Course	Credits
1	General Education Elective	3	4	General Education Elective	3
	CAP 320 Internship	3		CAP 301 Research + Independent Practice I	3
2	DFBH 301 - Tools of the Time: Art, Technology, and Making	3	5	General Education Elective	3
	DFB 380 Paths + Plots: The Art of Precision	3		CAP 302 Research + Independent Practice II	3
3	Open Elective	3	6	Open Studio Elective	3
Total		15	Total		15

Year Four

Fall			Spring		
Session	Course	Credits	Session	Course	Credits
1	DFB 382 - Visualizing Visions: Beyond the Walls	3	4	General Education Elective	3
	CAP 401 Senior Capstone I: Inquiry + Proposal	3		Digital Fabrication Elective	3
2	General Education Elective	3	5	Open Elective	3
	CAP 402 Senior Capstone II: Development + Production	3		CAP 403 Senior Capstone III: Execution + Refinement	3
3	CAP 410 Professional Seminar	3	6	CAP 404 Senior Capstone IV: Public Presentation	3
Total		15	Total		15

Total Credits Required: 120

Programmatic Learning Outcomes

Graduates of the BFA in Body Art will be able to:

1. Apply core art and design principles to create conceptual and visually compelling body-based artworks.
2. Demonstrate technical proficiency in body art media—such as tattooing and body painting—within experimental, performative, and/or studio-based contexts.
3. Critically examine the cultural, historical, and social dimensions of body art to inform an inclusive and context-aware creative practice.
4. Interpret and produce body art as a form of personal expression and social commentary, using critical, conceptual, and theoretical frameworks.
5. Apply ethical and professional approaches to practice