

Companion to article 4.14 of Block 4. Print on A4.

1. Frame-type quantizer ratios (x264 defaults)

| Knob | Default | Meaning | Effect at QP 22 base |
|-----------|---------|--|--|
| --ipratio | 1.40 | I-frame quantizer = 1.40 x P-frame quantizer | I-frame QP ~19 (-3 vs P) |
| --pbratio | 1.30 | B-frame quantizer = 1.30 x P-frame quantizer | B-frame QP ~24 (+2 vs P) |
| --qcomp | 0.60 | complexity ^{0.60} = relative per-frame bit weight | hard scenes get less than proportional |

2. Temporal-layer QP cascade (8-frame mini-GOP, HEVC default)

| Layer | Frame role | QP offset | Why |
|-------|---------------------|-----------|---|
| 0 | anchors (I, P) | QP + 0 | referenced by every other frame in the mini-GOP |
| 1 | mid-GOP anchor B | QP + 1 | anchor for layer 2 and 3 frames |
| 2 | referenced B | QP + 2 | referenced once, by a layer-3 frame |
| 3 | leaf B (disposable) | QP + 3 | not referenced; distortion stops here |

3. Lookahead window per use case

| Use case | Latency budget | Lookahead (frames) | Propagation tracker |
|-----------------------|----------------|--------------------|----------------------------|
| WebRTC, conferencing | < 1 s | 0 to 8 | off (no time for it) |
| LL-HLS, live ingest | 1 to 3 s | 16 to 40 | MB-tree / CU-tree on |
| HLS, DASH live | 3 to 10 s | 40 to 60 | MB-tree / CU-tree on |
| VOD, archive (1-pass) | unbounded | 60 to 120 | MB-tree / CU-tree / TPL on |
| VOD, archive (2-pass) | unbounded | first-pass stats | MB-tree / CU-tree / TPL on |

4. Encoder knob map

| Encoder | Lookahead flag | Propagation flag | Disable (for low latency) |
|---------------|-------------------|-------------------------|---------------------------|
| x264 | --rc-lookahead N | (MB-tree on by default) | --no-mbtree |
| x265 | --rc-lookahead N | (CU-tree on by default) | --no-cutree |
| libaom-AV1 | --lag-in-frames N | --enable-tpl-model=1 | --enable-tpl-model=0 |
| SVT-AV1 | --lookahead N | (TPL on by default) | --enable-tpl-la 0 |
| VVenC (H.266) | preset-driven | per-layer Lagrangian | use 'faster' preset |

5. Sanity check: per-frame log targets

- Average I-frame QP should sit ~3 QP below the average P-frame QP (ipratio 1.40).
- Average B-frame QP should sit ~2 QP above the average P-frame QP (pbratio 1.30).
- Average frame size ratio I : P : B should be roughly 5 : 2 : 1 at the same perceived quality.
- If the I-to-P size ratio exceeds ~15 : 1, the allocator is starving P/B frames; expect keyframe pulsing.
- If MB-tree / CU-tree / TPL is enabled, hand-tuning ipratio / pbratio is mostly ignored.

6. Common pitfalls

- GOP length not a power of two: hierarchical-B cannot use its full pyramid depth.
- Lookahead 0 in live: MB-tree / CU-tree / TPL effectively off; you lose 5 to 15% bitrate at same quality.
- Mixing two-pass stats from a different preset: complexity numbers drift; rerun pass 1.
- Keyframe interval too short for ABR segment size: every segment starts with a costly I-frame.